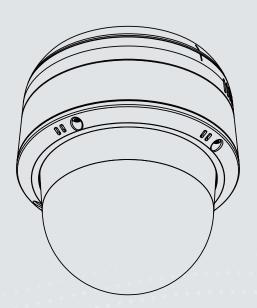


# SD8161 Speed Dome Network Camera USEr'S Manual

1080P HD • 18x Zoom • PoE



Rev. 1.0



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# **Overview**

VIVOTEK's SD8161 is part of the SUPREME series product line offering 1080p Full HD resolution with superb image quality. Adopting a 18x optical zoom lens and sophisticated pan/tilt mechanism, the SD8161 is able to capture fine detail at top-notch quality, and is especially suitable for wide open indoor spaces such as airports and lobbies where highest levels of reliability and precision are always required.

The SD8161 supports high-performance H.264/MJPEG compression technology and offers extra smooth video quality with resolution of up to 30 fps @ 1080p. With WDR Enhancement technology, the SD8161 can also cope with challenging lighting conditions and generate image quality close to the capabilities of the human eye. With a sophisticated pan/tilt mechanism, the camera provides fast, precise movement with continuous 360-degree pan and 220-degree tilt. Users can also easily control the lens position via a mouse or a joystick to track the object of interest and set up to 256 preset positions. With its built-in auto tracking feature, the SD8161 further provides instantaneous reaction to suspicious moving objects in wide area locations, even before operators are aware of activity. With other advanced features such as MicroSD/SDHC/SDXC card slot, 802.3at compliant PoE Plus and 30 fps high quality video, the SD8161 is the best choice for the most demanding indoor surveillance applications.

# **Revision History**

■ Rev. 1.0: Initial release

#### **Read Before Use**

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/ surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

# **Package Contents**

- SD8161
- Screws / Alignment Sticker / T25 Stardriver
- Quick Installation Guide
- Software CD
- PC/ABS /Smoked Dome Cover (Separately Purchased)

# Symbols and Statements in this Document



**INFORMATION:** provides important messages or advices that might help prevent inconvenient or problem situations.



**NOTE**: Notices provide guidance or advices that are related to the functional integrity of the machine.



**Tips**: Tips are useful information that helps enhance or facilitae an installation, function, or process.



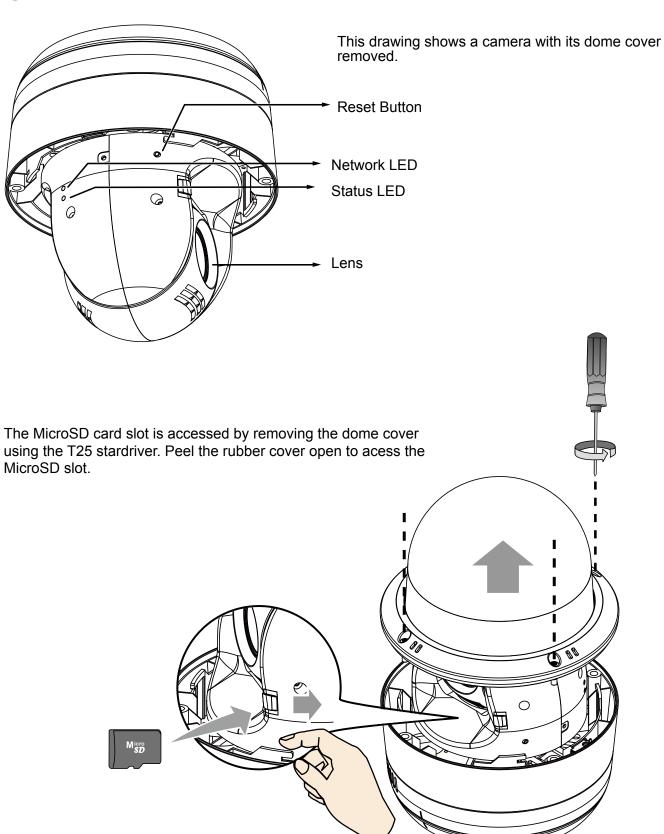
**WARNING:** or **IMPORTANT:**: These statements indicate situations that can be dangerous or hazardous to the machine or you.



**Electrical Hazard**: This statement appears when high voltage electrical hazards might occur to an operator.

# **Physical Description**





#### **Status LED**

Item	LED status	Description
1	Steady red	Power on and system booting
	Red LED OFF	Power off
2	Steady red & Green blinking every 1 sec.	Network normal (heartbeat)
	Steady red & Green LED OFF	Network failed
3	Red blinking every 0.15 sec. & Green blinking	Upgrading firmware
	every 1 sec.	
4	Red blinking every 0.15 sec. & Green blinking	Restoring default
	every 0.15 sec.	

#### **Hardware Reset**

The reset button is used to reset the system or to restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

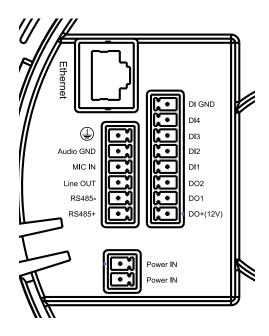
<u>Reset</u>: Press and release the reset button with a paper clip or thin object. Wait for the Network Camera to reboot.

<u>Restore</u>: Press and hold the reset button for at least ten seconds to restore system defaults. Note that all settings will be restored to factory defaults.

#### **SD/SDHC/SDXC Card Capacity**

This network camera is compliant with **SD/SDHC/SDXC 32GB**, **64GB**, and other preceding standard SD cards.

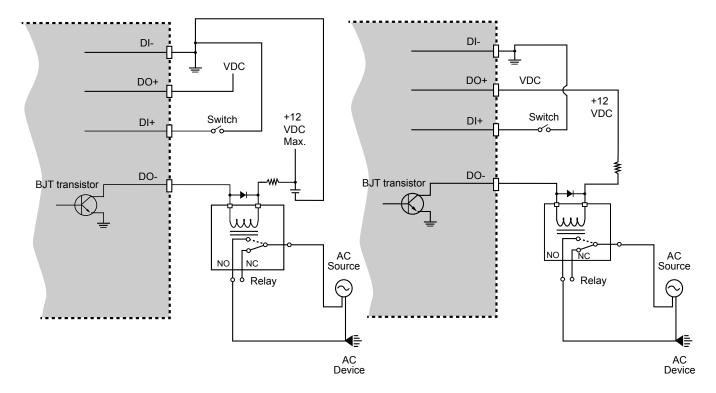
# **Terminal Block Pinouts**



Name	Description	Note:
<b>(4)</b>	Chassis ground	
Audio GND	Audio ground	Common ground for MIC IN and Line OUT
MIC IN	Microphone input	
Line OUT	Audio output	
RS485-	RS485 receive	
RS485+	RS485 transmit	
DI GND	Digital input ground	Common ground for all DI and DO pins
DI1 ~ DI4	Digital input pins 1 to 4	
DO1 ~ DO2	Digital output pins 1 & 2	
DO+(12V)	Digital output pin w/ 12V output	(max. load current 50mA)
Power IN	12V DC or 24V AC power input	

## **DI/DO Diagram**

Please refer to the following illustration for the connection method. Please note that the maximum load on the DO pins is 50mA.



# MPORTANT:

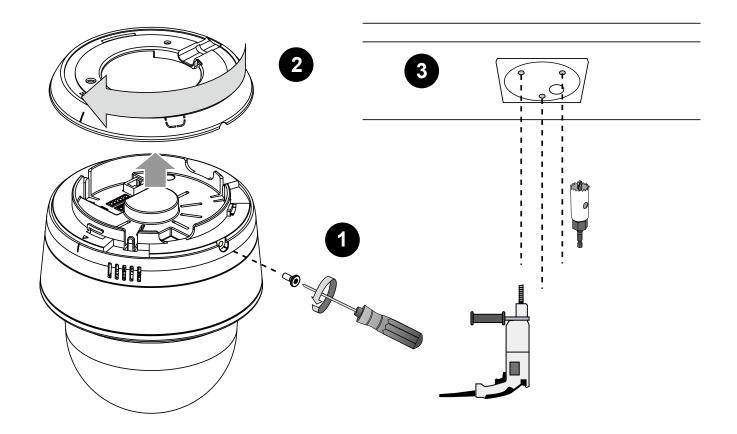
• The camera can be driven by an Ethernet connection to a PoE Plus switch (30W output). You can connect both the PoE Plus and the 24V power for fail-safe redundancy.

# Installation

## **Hardware Installation**

The camera weighs 2.4kg. Select a rigid mounting location to prevent vibration to the camera.

- 1. Remove the retention screw on the side of camera.
- 2. Turn and detach the top section.
- 3. Attach the alignment sticker to the wall. Drill 3 pilot holes into the wall, and drill another hole for routing cables.

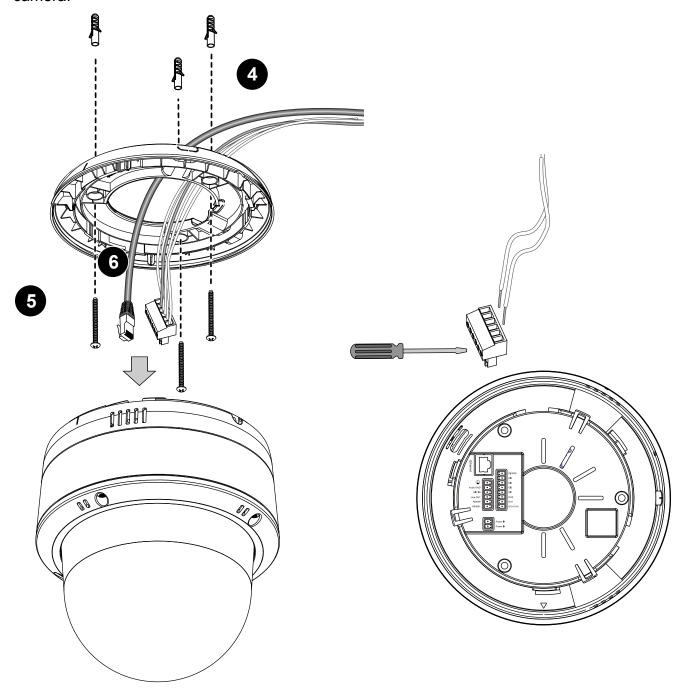




#### NOTE:

- 1. IO wires are user-supplied.
- 2. Avoid touching the circuit boards to prevent damage by electro static discharge.
- 3. Use CAT5e and CAT6 cables only.

- 4. Hammer in the threaded anchors.
- 5. Secure the top section to ceiling using the included screws.
- 6. Pass cables through the pre-drilled hole or the side openings, and then connect to the camera.

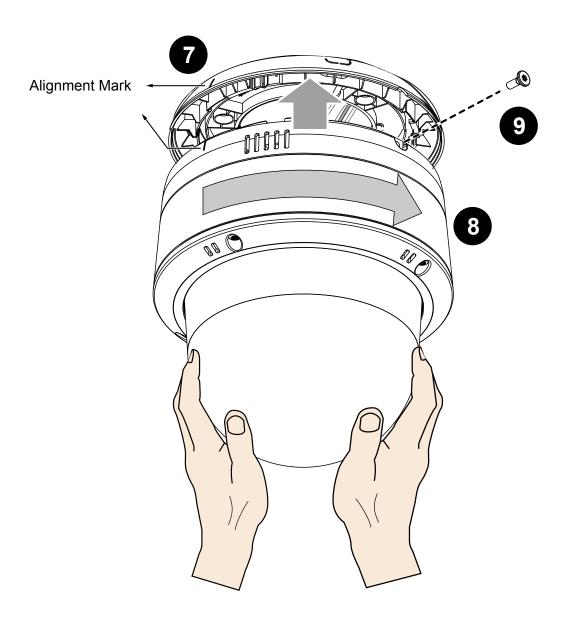


# MPORTANT:

The product is not likely to require connection to an Ethernet network with outside plant routing, including the campus environments; and the ITE is to be connected only to PoE networks without routing to the outside plant.

#### **Mounting the Camera**

- 7. Align the camera body with the top section. Align the alignment mark on the camera with that on the top section. Push the camera up to match the top section.
- 8. Rotate the camera clockwise.
- 9. Use the included T25 stardriver to tighten the anti-tamper screw on the side to secure the connection. Make sure all parts have been securely tightened.



# **Network Deployment**

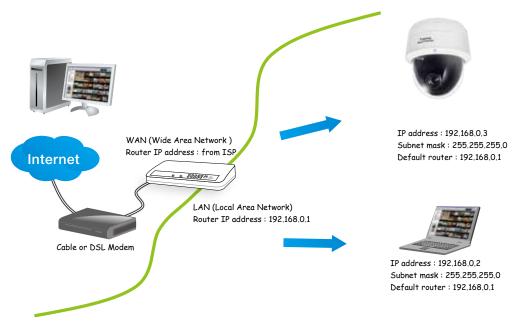
#### **Setting up the Network Camera over the Internet**

There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

#### Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software Installation on page 16 for details.



2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.

■ Secondary HTTP port: 8080

■ RTSP port: 554

RTP port for audio: 5558
RTCP port for audio: 5559
RTP port for video: 5556
RTCP port for video: 5557

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the

Internet. Please refer to Network Type on page 65 for details.

For example, your router and IP settings may look like this:

Device IP Address: internal		IP Address: External Port (Mapped port on the		
	port	router)		
Public IP of router	122.146.57.120			
LAN IP of router	192.168.2.1			
Camera 1	192.168.2.10:80	122.146.57.120:8000		
Camera 2	192.168.2.11:80	122.146.57.120:8001		

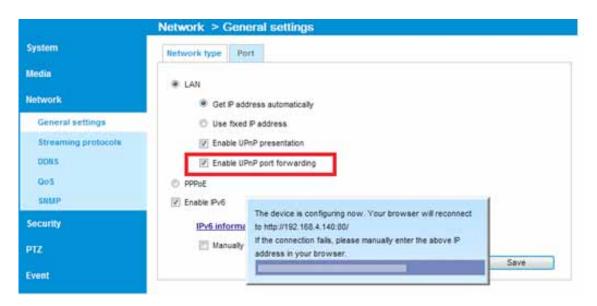
Configure the router, virtual server or firewall, so that the router can forward any data coming into a preconfigured port number to a network camera on the private network, and allow data from the camera to be transmitted to the outside of the network over the same path.

122.146.57.120:8001	192.168.2.11:80
100 146 E7 100,0001	100 100 0 11.00
122.146.57.120:8000	192.168.2.10:80
From	Forward to

When properly configured, you can access a camera behind the router using the HTTP request as follows: http://122.146.57.120:8000

If you change the port numbers on the Network configuration page, please open the ports accordingly on your router. For example, you can open a management session with your router to configure access through the router to the camera within your local network. Please consult your network administrator for router configuration if you have troubles with the configuration.

For more information with network configuration options (such as that of streaming ports), please refer to Configuration > Network Settings. VIVOTEK also provides the automatic port forwarding feature as an NAT traversal function with the precondition that your router must support the UPnP port forwarding feature.



#### **Internet connection with static IP**

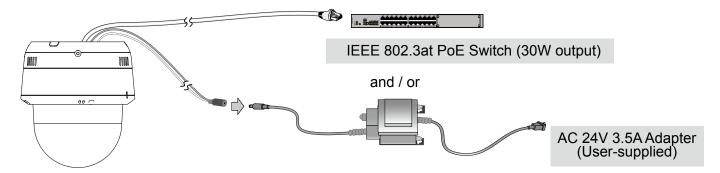
Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 65 for details.

#### **Internet connection via PPPoE (Point-to-Point over Ethernet)**

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 66 for details.

#### **General Connection**

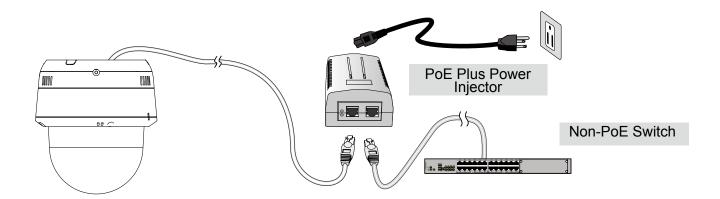
- 1. Connect the Network Camera's Ethernet cable (CAT5e) to a PoE Plus switch.
- 2. Connect the power wires to an AC 24V power adaptor (user-supplied). You can connect both power sources for redundancy in power supply.



#### Power over Ethernet (High Power PoE)

#### When using a non-PoE switch

Use a PoE Plus power injector (separately purchased) capable of 30W output to connect between the Network Camera and a non-PoE switch.



#### **Software Installation**

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

- Install IW2 under the Software Utility directory from the software CD.
   Double click the IW2 shortcut on your desktop to launch the program.
- 2. The program will conduct an analysis of your network environment.

  After your network environment is analyzed, please click **Next** to continue the program.





Installation Wizard 2

- 3. The program will search for all VIVOTEK network devices on the same LAN.
- 4. After a brief search, the main installer window will prompt. Double-click on the MAC and model name which matches the product label on your device to connect to the Network Camera via a web browser.





# Ready to Use

- 1. A browser session with the Network Camera should prompt as shown below.
- 2. You should be able to see live video from your camera. You may also install the 32-channel recording software from the software CD in a deployment consisting of multiple cameras. For its installation details, please refer to its related documents.

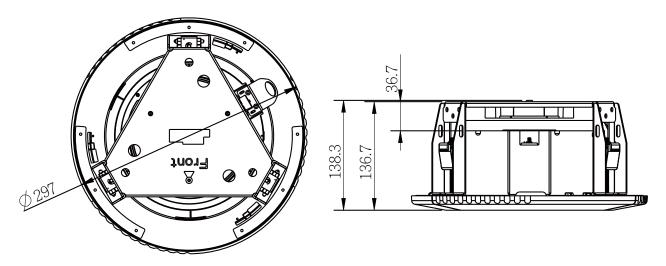


# MPORTANT:

- Currently the Network Camera utilizes a 32-bit ActiveX plugin. You CAN NOT open a management/view session with the camera using a 64-bit IE browser.
- If you encounter this problem, try execute the lexplore.exe program from C:\Windows\ SysWOW64. A 32-bit version of IE browser will be installed.
- On Windows 7, the 32-bit explorer browser can be accessed from here: C:\Program Files (x86)\Internet Explorer\iexplore.exe
- If you experience compatibility issues between the plug-in control, you may try to uninstall the Camera Stream Controller located in: C:/Program Files (x86)/Camera Stream Controller.

# **Configuration Option: Recessed Mount Installation**

#### AM-104 Recessed-mount Bracket Mechanical Drawing



#### **Package Contents**

- Recessed-mount bracket
- 1x tether line to the camera
- Alignment sticker

#### **User Supplied Items**

- Tether line to the bracket
- #2 Phillips screwdriver.
- Tools for handling the ceiling board.

## / IMPORTANT:

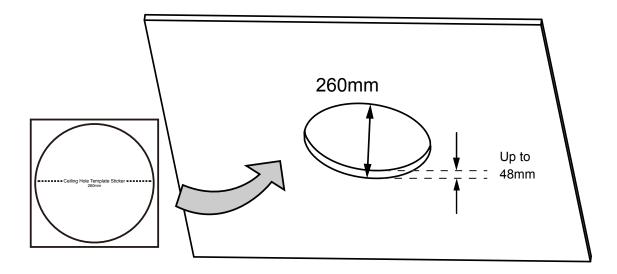
- 1. This recessed mount bracket is for indoor use only.
- 2. Any hardware that is not provided by VIVOTEK (this bracket is installed to) is the responsibility of the installer.
- 3. Do not install the camera to lightweight ceiling boards that can not support the weight of this installation.
- 4. Use Ethernet cables that come without the strain relief boot or molding.



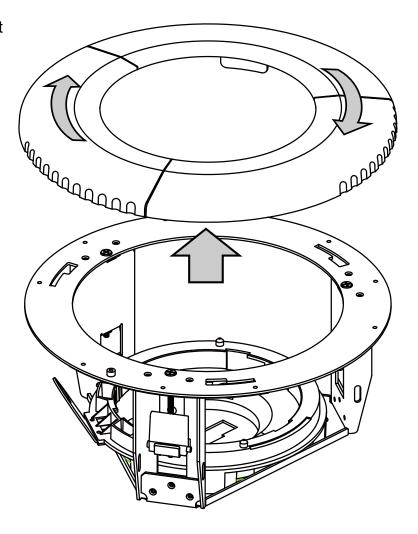


## **Mounting Hole Definitions**

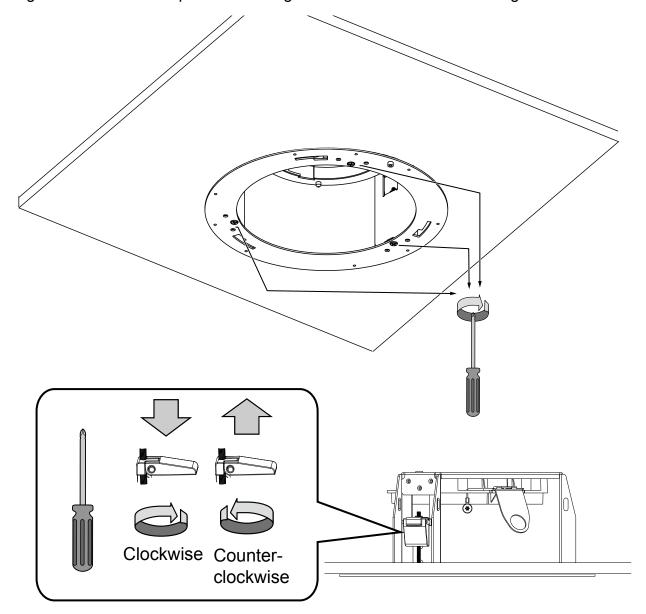
- 1. Determine a secure location for the recessed-mount bracket.
- 2. Drill or cut a 260mm hole (in diameter). The maximum thickness of the ceiling/board is 48mm. The ceiling should be able to sustain at least a weight of 6kgs.



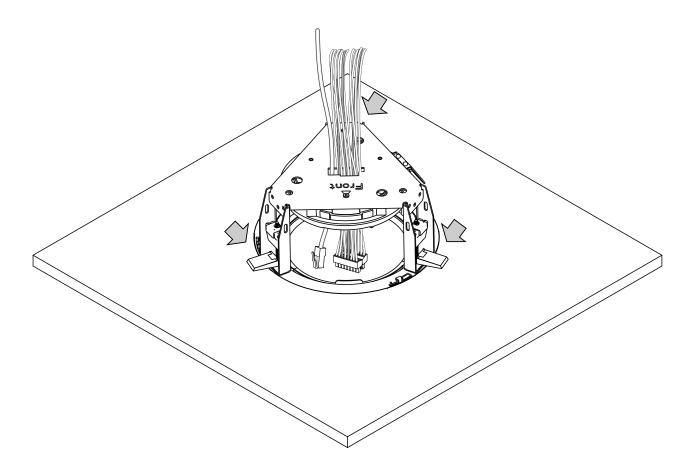
3. Remove cover ring from the mount bracket by turning it clockwise.



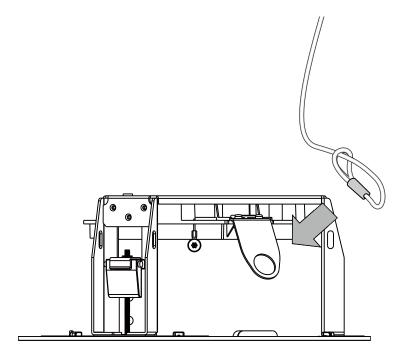
4. Use a #2 Phillips screwdriver to move the clamping plates down so that the ceiling board is caught between the clamps and the flange on the other side of the ceiling.



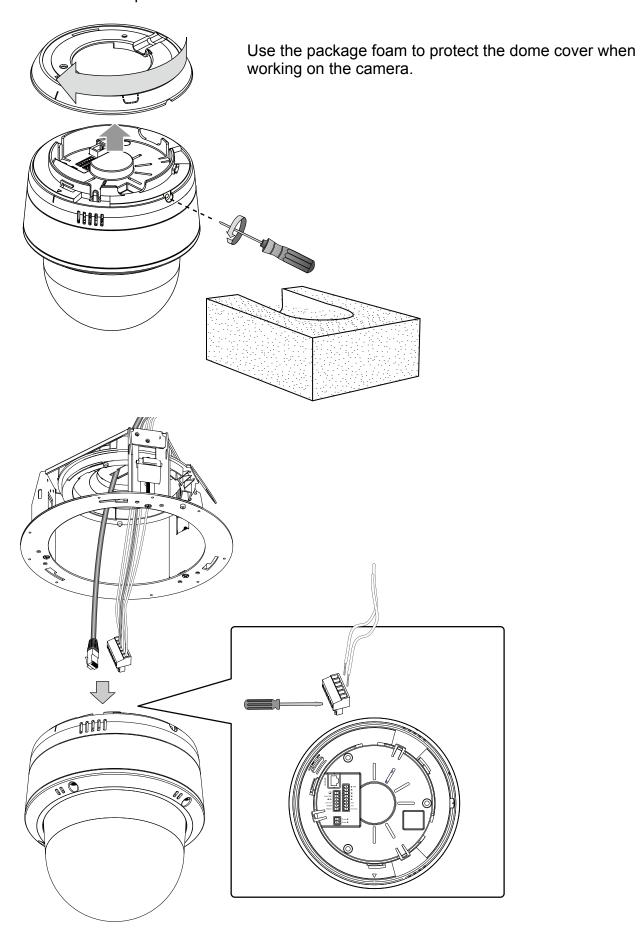
5. Make sure the recessed mount bracket is secured to the ceiling board by its clamping plates. You can then route an Ethernet cable and I/O wires through the opening on the bracket.



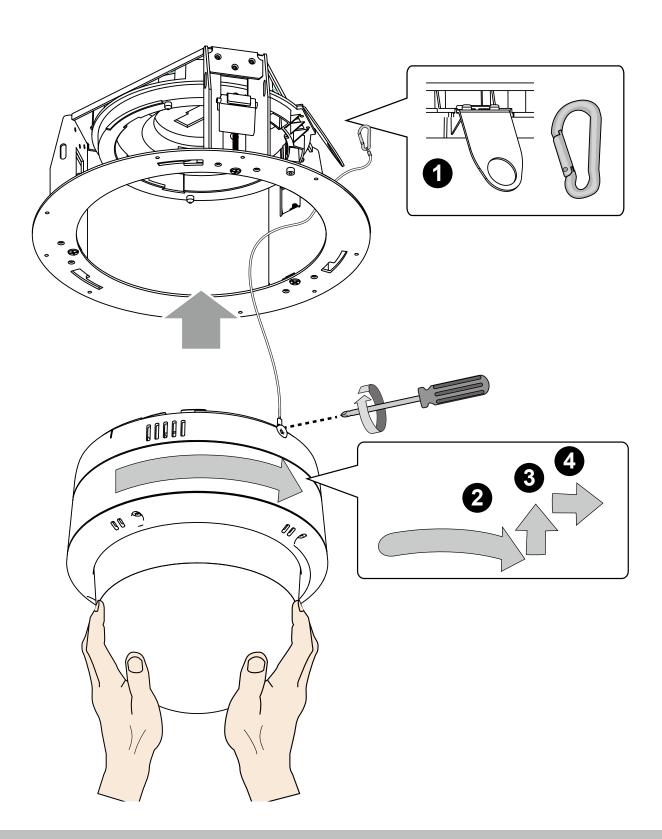
For safety concerns, you should also pass a tether line through the hanger piece on the bracket. Connect the other end of the line to a secure anchor point.



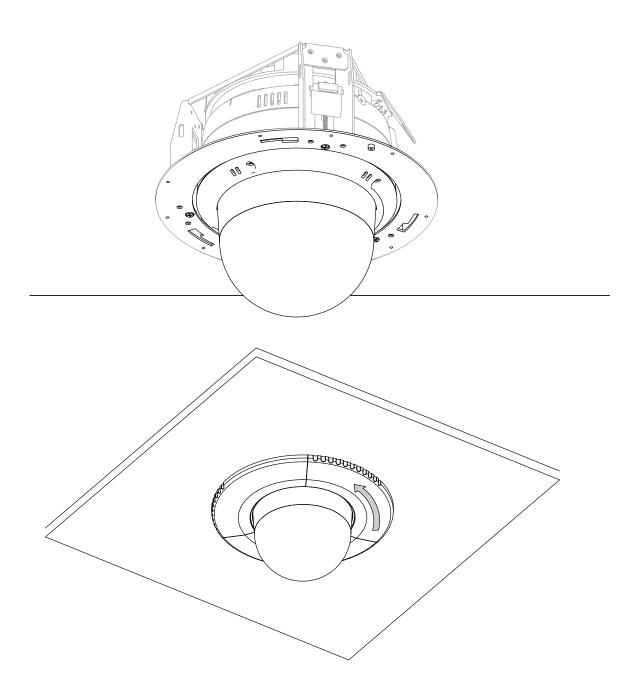
6. Remove the top section and connect cables to the camera.



- 7. Attach the camera body to the recessed mount bracket.
  - 7-1. Install and secure the camera's tether line to the hanger piece of the bracket.
  - 7-2. Push the camera up into the bracket, turn the camera clock-wise.
  - 7-3. When doing so, apply a steady and even force upwards.
  - 7-4. When the grooves on top of the cameras reach the locking tabs on the bracket, the camera will fit into position. Turn further clock-wise. You can feel a slight resistance force. The camera will then be secured to the bracket.



8. Once the camera is secured, align and attach cover ring to the bracket by turning it counterclockwise.





## NOTE:

- 1. Connect and route cables before you secure the recessed-mount bracket to a ceiling.
- 2. For details on the cable connections with the camera, please refer to their Quick Installation Guide.

# **Accessing the Network Camera**

This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

# **Using Web Browsers**

Use Installation Wizard 2 (IW2) to access to the Network Cameras on the LAN. If your network environment is not a LAN, follow these steps to access the Network Camera:

- 1. Launch your web browser (e.g., Microsoft® Internet Explorer or Mozilla Firefox).
- 2. Enter the IP address of the Network Camera in the address field. (A temporary IP will be generated for the camera. Find it in your Network Neighborhood). Press **Enter**.
- 3. Live video will display in your web browser.
- 4. If it is the first time installing the VIVOTEK network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.





#### NOTE:

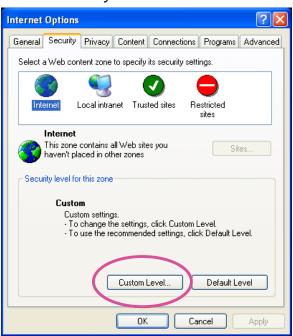
For Mozilla **Firefox** or **Netscape** users, your browser will use **Quick Time** to stream live video. If you do not have Quick Time on your computer, please download Quick Time from Apple Inc's website, and then launch your web browser.



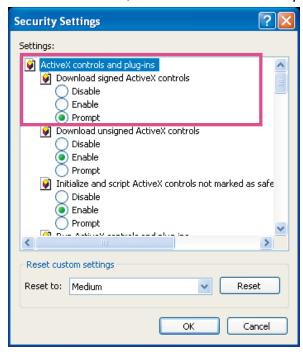


- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera.

  For more information about how to enable password protection, please refer to Security on page 83.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX<sup>®</sup> Controls, please enable the ActiveX<sup>®</sup> Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX® controls; select Enable or Prompt. Click OK.



3. Refresh your web browser, then install the ActiveX<sup>®</sup> control. Follow the instructions to complete installation.

# **Using RTSP Players**

To view the H.264 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



**Quick Time Player** 

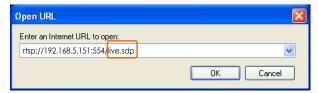


VLC Media Player

- 1. Launch the RTSP player.
- 2. Choose File > Open URL. An URL dialog box will pop up.
- 3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 74.

For example:



4. The live video will be displayed in your player.

For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 74 for details.



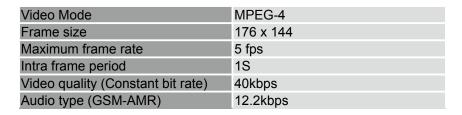
# **Using 3GPP-compatible Mobile Devices**

To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 13.

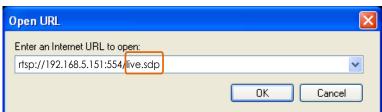
To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable.

  For more information, please refer to RTSP Streaming on page 74.
- 2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below. For more information, please refer to Stream settings on page 62.



- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 74.
- 4. Launch the player on the 3GPP-compatible mobile devices (ex. Real Player).
- 5. Type the following URL commands into the player. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream 3>. For example:



# **Using VIVOTEK Recording Software**

The product software CD also contains recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



# **Main Page**

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, and Live Video Window.



#### **Mouse and Screen Control**

In addition to the use of a joystick, mouse control is also supported by the web session. You can click on any spot on the screen to move camera's field of view to that direction. To pan 360 degrees, you can click and hold down the left mouse button when clicking a PTZ button. The same applies to arrow keys, Zoom, and Focus buttons on the PTZ panel.



Note that if your screen control malfunctions, it is possible that the CPU of your current view station can not cope with the HD video feeds or that an incompatibility issue occurred with the ActiveX control plugins.

#### **VIVOTEK INC. Logo**

Click this logo to visit the VIVOTEK website.

#### **Host Name**

The host name can be customized to fit your needs. For more information, please refer to System on page 43.

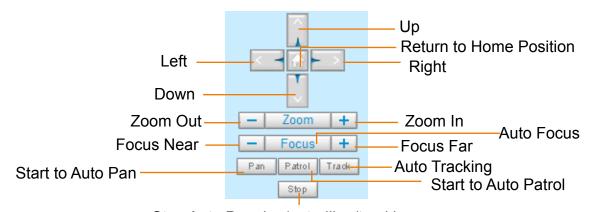
#### **Camera Control Area**

<u>Video Stream</u>: This Network Camera supports multiple streams (stream  $1 \sim 4$ ) simultaneously. You can select either one for live viewing. For more information about multiple streams, please refer to page 61 for detailed information.

<u>Manual triggers</u>: Manual triggers can be turned on/off by users from the main page. The manual triggers can be associated with the Event settings, and, as the result, can be used to perform recording actions, sending notifications, and so on. See Event settings on page 101.

Digital Output: Click to turn the digital output device on or off.

#### **PTZ Control Panel:**



Stop Auto Panning/patrolling/tracking

Pan: Click this button to start the auto pan (360° continuous rotation).

Stop: Click this button to stop the Auto Pan, Auto Patrol, and Auto Tracking functions.

<u>Patrol</u>: Once the Administrator has determined the list of preset positions (including the zoom-in action on a particular position), click this button to command the camera to patrol among those positions on the Patrol List. The Network Camera will patrol continuously. For more information, please refer to PTZ control on page 96.

<u>Track</u>: Allows the camera to move along following the moving objects in the current field of view. If you observe an object of your interest, click this button to track the object. Note that this function does not apply in an extremely crowded area, such as a market or sidewalk full of pedestrian activities. Constant shift of tracked objects will decrease the usability of this feature.

Once started, you can use the Stop button to stop the current action. A click on the screen can also stop the tracking action.

Another key concept is that the camera only detect movements within the current field of view.

Please refer to PTZ > Auto tracking on page 99 and further for tracking configuration details.

Pan /Tilt /Zoom /Focus speed: Adjust the speed of Pan/ Tilt/ Zoom/ Focus:

Pan speed	Tilt speed	Zoom speed	Focus speed	
-5	-5	-5	-5	Slower
-4	-4	-4	-4	
-3	-3	-3	-3	
-2	-2	-2	-2	
-1	-1	-1	-1	
0	0	0	0	
1	1	1	1	
2	2	2	2	
3	3	3	3	Faster
4	4	4	4	
5	5	5	5	

Note that mouse screen control is also supported. You can refer to page 96 for related information.

#### **Configuration Area**

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 37.

<u>Configuration</u>: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 42.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文. You can also change a language on the Configuration page; please refer to page 42.

#### **Hide Button**

You can click the hide button to hide the control panel or display the control panel.

#### **Resize Buttons**



Click the Auto button, the video cell will resize automatically to fit the monitor.

Click 100% is to display the original homepage size.

Click 50% is to resize the homepage to 50% of its original size.

Click 25% is to resize the homepage to 25% of its original size.

#### Go to

If you have preset PTZ positions, these positions will be available in the Go to menu. Please refer to page 96 for more information.

#### **Live Video Window**

■ The following window is displayed when the video mode is set to H.264:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video settings on page 53.

<u>H.264 Protocol and Media Options</u>: The transmission protocol and media options for H.264 video streaming. For further configuration, please refer to Client Settings on page 37.

<u>Time</u>: Display the current time. For further configuration, please refer to Media > Image > General settings on page 53.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For further configuration, please refer to Media > Image > General settings on page 53. The zoom ratio is also displayed with the title bar.

2.0x Title 2014/03/05 10:39:08

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

The camera also supports digital zoom. See page 97 for the digital zoom option.

	Snapshot: Click this button to captu	ure and save still images.	. The captured image	ages will be displayed
in a	in a pop-up window. Right-click the imag	ge and choose <b>Save Pict</b> i	<b>ure As</b> to save it ir	າ JPEG (*.jpg) or BMP
(*.b	(*.bmp) format.			

<u>Digital Zoom</u>: Click and deselect the "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of the streaming media. Click the Resume button to continue transmission.

Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 38 for details.

Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.

Mute: Turn off the volume on the local computer. The button becomes the Audio On button after clicking the Mute button.

Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.

Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume on the local computer.

Mute: Turn off the Mic volume on the local computer. The button becomes the Mic On button after clicking the Mute button.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Media > Image on page 53.

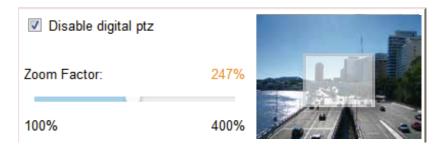
<u>Time</u>: Display the current time. For more information, please refer to Media > Image on page 53.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Media > Image on page 53.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 38 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

#### NOTE:

- 1. For a megapixel camera, it is recommended to use monitors of the 24" size or larger, and are capable of 1600x1200 or better resolutions.
- 2. The video input is "muted" by default. To receive audio into from external microphone, you need to enable the audio input from Media > Audio. Refer to page 64 for more information.
- 3. Below are the defaults for the **Audio** settings:

For cameras with a built-in microphone: Not Muted.

For cameras without a built-in microphone: **Muted**.

To receive audio input from an external microphone, you may need to enable the audio input from Media > Audio. Refer to page 64 for more information.



#### NOTE:

Quick Time player only supports playback of H.264 stream, and not the MJPEG stream. In terms of audio codec, Quick Time only supports AAC. Since this camera supports G.711 codec, audio is not available on Quick Time.

The VLC player supports H.264/MJPEG, and all audio codecs supported by VIVOTEK's cameras.

# **Client Settings**

This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

#### **H.264 Media Options**

<ul> <li>H.264 Media Options</li> </ul>	
Video and Audio	
O Video Only	
O Audio Only	

Select to stream video or audio data or both. This is enabled only when the video mode is set to H.264.

#### **H.264 Protocol Options**

H.264 Protocol Options
OUDP Unicast
OUDP Multicast
ОНТТР

Depending on your network environment, there are four transmission modes of H.264 streaming:

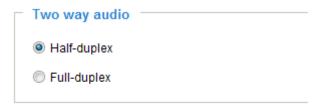
<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 75.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

#### Two way audio



<u>Half duplex</u>: Audio is transmitted from one direction at a time, e.g., from a PC holding a web console with the camera.

Full duplex: Audio is transmitted in both directions simultaneously.

#### **MP4 Saving Options**



Users can record live video as they are watching it by clicking the button - Start MP4 Recording - on the main page. Here, you can specify the storage destination and file name.

<u>Folder</u>: Specify a storage destination for the recorded video files.

<u>File name prefix</u>: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name of the recorded videos.



#### **Local Streaming Buffer Time**



In a busy network, fluctuations in available bandwidth can occur. Video streaming may lag and may not proceed very smoothly. If you enable this option, video streams from the camera will be temporarily stored on the computer's cache memory for a configurable period of time (seconds or milliseconds) before being played on a web session. This will help you see the streaming more smoothly. If you enter 3,000 Millisecond, the streaming will delay for 3 seconds.

### **Joystick Settings**



#### **Enable Joystick**

Connect to the USB plug of the joystick to a USB port on your management computer. Once a USB joystick is connected, the related joystick configuration will be available on the Client settings window. The joystick should work properly without installing any other driver or software.

Then you can begin to configure the joystick settings of connected devices. Please follow the instructions below to enable joystick settings.

1. Click on the Configure buttons button. If your joystick is working properly, it will be displayed on the drop-down list.

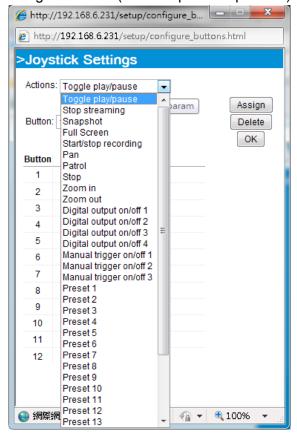


#### **Buttons Configuration**

In the Joystick Settings window, you can use the combinations of pull-down menus, Actions and Button number, to assign joystick buttons with different functions. The number of buttons may differ from the joystick you attached.

Please follow the steps below to configure your joystick buttons:

1. Select the number of the button you want to configure from its pull-down list. For example: Assign **Preset 1** (move to preset 1 position) to Button 1.



- 2. Select an action from the Actions menu. Click **Assign** to associate the button with an action.
- 3. Your configuration will be automatically saved.
- 4. To disable an assignment, select the number of a button, and then click the Delete button. The associated action will then be cleared.
- 5. Repeat the above process to assign actions to other buttons. When done, simply close the configuration window.



#### NOTE:

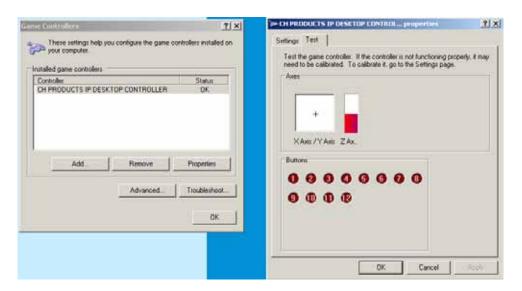
- If you want to assign Preset actions to your joystick, the PTZ preset locations should be configured in advance.
- If your joystick is not working properly, it may need to be calibrated. Click the Calibrate button to open the Game Controllers window located in Microsoft Windows control panel and follow the instructions for trouble shooting.



• The joystick will appear in the Game Controllers list in the Windows Control panel. If you want to check out for your devices, go to the following page: **Start** -> **Control Panel** -> **Game Controllers**.

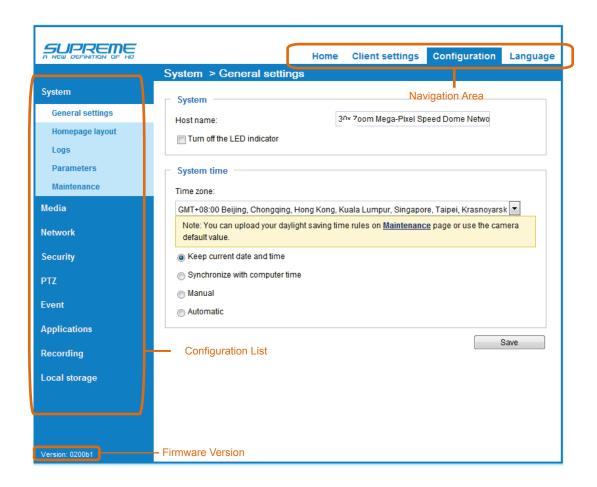


Follow the onscreen instructions to calibrate your joystick.



# Configuration

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page. Please refer to page 83 Security > User Account for how to configure access rights for different users.



Each function on the configuration list will be explained in the following sections.

Navigation Area provides an instant switch among **Home** page (the monitoring page for live viewing), **Configuration** page, and multi-language selection.

### **System > General settings**

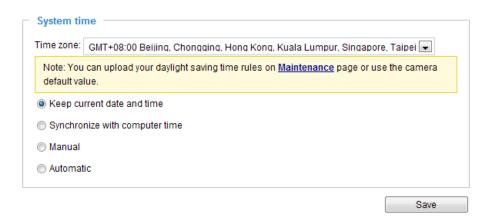
This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following two columns: System and System Time.

### **System**

System —	
Host name:	30x Zoom 1080p Speed Dome Network C:
Turn off the LED indicator	

<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

#### System time



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Synchronize with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of an established time server. Leaving the text box blank connects the Network Camera to the default time servers. The precondition is that your camera must have access to the Internet.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u>: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules, please refer to **System > Maintenance > Import/ Export files** on page 50 for details.

When finished with the settings on this page, click **Save** at the bottom of the page to enable the settings.

### System > Homepage layout

This section explains how to set up your own customized homepage layout.

#### **General settings**

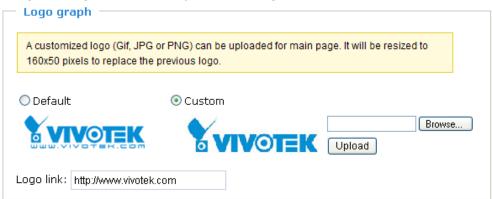
This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the second tab on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



■ Hide Powered by VIVOTEK: If you check this item, such wording will be removed from the homepage.

#### Logo graph

Here you can change the logo at the top of your homepage.



Follow the steps below to upload a new logo:

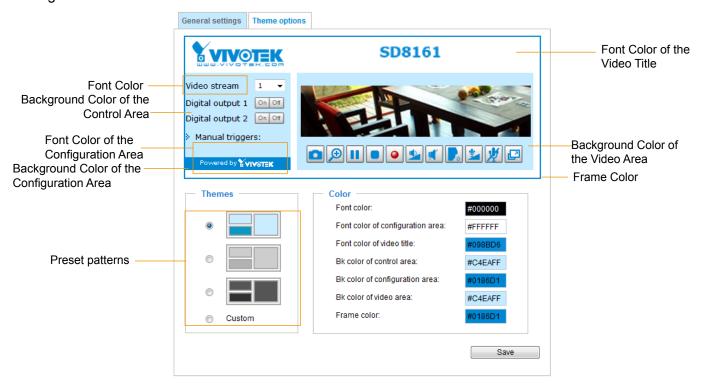
- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.
- 4. Enter a website link if necessary.
- 5. Click Save to enable the settings.

#### Customized button

Deselect the checkbox if you do not need the Manual trigger buttons on the main page.

#### **Theme Options**

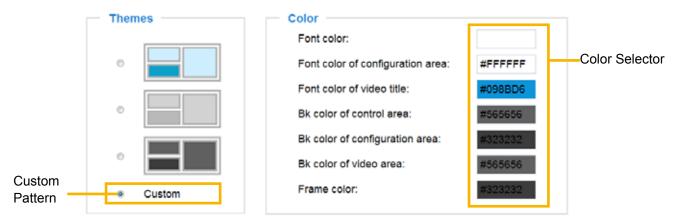
Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.



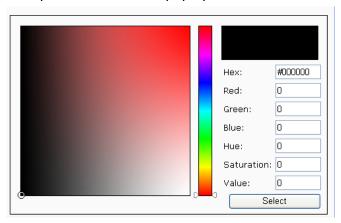


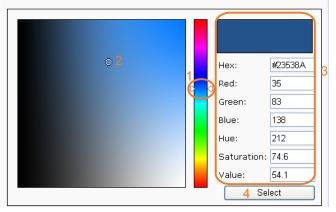


- Follow the steps below to set up the customed homepage:
- 1. Click **Custom** on the left column.
- 2. A double-click on the color selection area (the right hand side column) will bring up a color palette window.



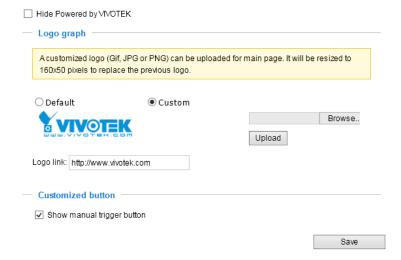
3. The palette window will pop up as shown below.





- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

Below are the options for system integrators or VARs. You can use the checkboxes to replace VIVOTEK's company logo, the embedded website address or the slogan "Powered by VIVOTEK." When done, use the Save button to complete the configuration.



### System > Logs

This section explains how to configure the Network Camera to send the system log to the remote server as backup.

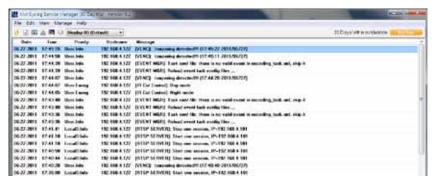
#### Log server settings



Follow the steps below to set up the remote log:

- 1. Select Enable remote log.
- 2. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, click **Save** to enable the setting.

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <a href="http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/">http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/</a>.



#### System log

This column displays the system log in a chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when the number of events reaches a preset limit.

```
May 11 14:59:53 syslogd 1.5.0: restart.
May 11 14:59:54 [swatchdog]: Ready to watch httpd.
May 11 14:59:54 [EVENT MGR]: Starting eventmgr with support for EcTun
May 11 14:59:54 [EVENT MGR]: Task conf file: there is no valid event in recording_task.xml,
May 11 14:59:54 [EVENT MGR]: Task conf file: there is no valid event in event_task.xml, skip
May 11 14:59:55 [ectun]: receiver value of x-path : "camctrl_c0_pr" from configer failed!
May 11 14:59:55 [ectun]: Get Notify parameter "camctrl_c0_pr" value failed
May 11 14:59:55 [ectun]: receiver value of x-path: "eset_i109_name" from configer failed!
May 11 14:59:55 [ectun]: Get Notify parameter "eset_i109_name" value failed
May 11 14:59:56 [DRM Service]: Starting DRM service.
May 11 15:00:05 [UPnPIGDCP]: Search IGD failed
May 11 15:00:06 [swatchdog]: Ready to watch configer
May 11 15:00:10 [swatchdog]: Ready to watch venc.
May 11 15:00:13 automount[721]: >> mount: mounting /dev/mmcblk0p1 on /mnt/auto/CF
failed: No such device or address
May 11 15:00:13 automount[721]: mount(generic): failed to mount /dev/mmcblk0p1 (type vfat)
on /mnt/auto/CF
```

#### **Access log**

Access log displays the access time and IP address of all viewers (including operators and administrators) in a chronological order. The access log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

```
Mar 9 15:54:25 [RTSP SERVER]: Start one session, IP=192.168.4.116

Mar 9 15:54:38 [RTSP SERVER]: Start one session, IP=192.168.4.116

Mar 9 15:58:16 [RTSP SERVER]: Stop one session, IP=192.168.4.116

Mar 9 15:58:18 [RTSP SERVER]: Start one session, IP=192.168.4.116

Mar 9 16:46:11 [RTSP SERVER]: Stop one session, IP=192.168.4.116

Mar 9 16:49:02 [RTSP SERVER]: Start one session, IP=192.168.4.116
```

### System > Parameters

The View Parameters page lists the entire system's parameters in an alphabetical order. If you need technical assistance, please provide the information listed on this page.

```
(3)
system hostname='SD8161'
system ledoff='0'
system date='2014/11/10'
system time='13:59:52'
system_ntp=''
system timezoneindex='320'
system_daylight enable='0'
system daylight dstactualmode='1'
system_daylight_auto_begintime='NONE'
system daylight auto endtime='NONE'
system_daylight_timezones=',-360,-320,-280,-240,-241,-200,-201,-1
system updateinterval='0'
system info modelname='SD8161'
system info extendedmodelname='SD8161'
system info serialnumber='0002D13055BF'
system info firmwareversion='SD8161-VVTK-0100f'
system info language count='9'
system info language i0='English'
system info language i1='Deutsch'
system_info_language_i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system info language i5='日本語'
system info language i6='Português'
system info language i7='简体中文'
system_info_language_i8='繁體中文'
system_info_language_i9=''
system info language i10=''
```

### **System > Maintenance**

This chapter explains how to restore the Network Camera to factory default, reboot, upgrade firmware version, etc.

#### **General settings > Upgrade firmware**



This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, refresh the management session with the Network Camera.

The following message is displayed when the upgrade has succeeded.

Reboot system now!! This connection will close.

The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...
Do not power down the server during the upgrade.
The server will restart automatically after the upgrade is completed.
This will take about 1 - 5 minutes.
Wrong PKG file format
Unpack fail

#### **General settings > Reboot**



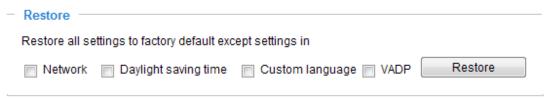
This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

### **General settings > Restore**



This feature allows you to restore the Network Camera's factory defaults.

<u>Network</u>: Select this option to retain the Network Type settings (please refer to Network Type on page 65).

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings (please refer to Import/Export files below on this page).

<u>Custom Language</u>: Select this option to retain the Custom Language settings.

<u>VADP</u>: Retain the VADP modules (3rd-party software stored on the SD card) and related settings.

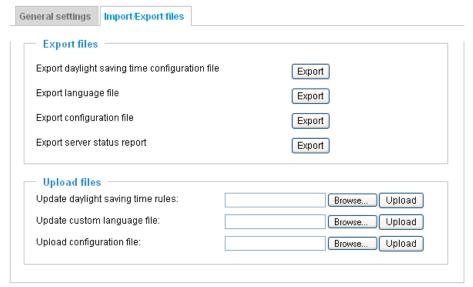
If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

#### Import/Export files

This feature allows you to Export / Update daylight saving time rules, custom language file, and configuration file.



Export daylight saving time configuration file: Click to set the start and end time of DST.

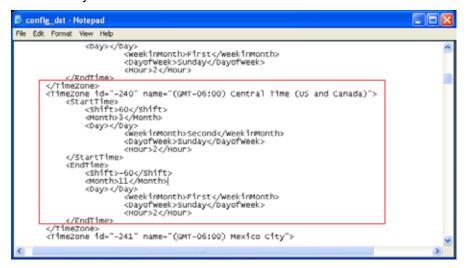
Follow the steps below to export:

- 1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
- 2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



3. Open and edit the file using Microsoft® Notepad and locate your time zone in the strings; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.



<u>Update daylight saving time rules</u>: Click **Browse...** and specify the XML file to update.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Update custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export configuration file: Click to export all parameters for the device and user-defined scripts.

<u>Update configuration file</u>: Click **Browse...** to update a configuration file. Please note that the model and firmware version of the device should be identical to those specified for the configuration file. If you have set up a fixed IP or other special settings for your device, it is not suggested to update a configuration file.

<u>Export server status report</u>: Click to export the current server status report, such as time, logs, parameters, process status, memory status, file system status, network status, kernel message..., and so on.



• If a firmware upgrade is accidentally disrupted, say, by a power outage, you still have a last resort method to restore normal operation. See the following for how to bring the camera back to work:

Applicable scenario:

- (1) Power disconnected during firmware upgrade.
- (2) Unknown reason causing abnormal LED status, and a Restore cannot recover normal working condition.

You can use the following methods to activate the camera with its backup firmware:

- (1) Press and hold down the reset button for at least one minute.
- (2) Power on the camera until the Red LED blinks rapidly.
- (3) After boot up, the firmware should return to the previous version before the camera hanged. (The procedure should take 5 to 10 minutes, longer than the normal boot-up process). When this process is completed, the LED status should return to normal.

### Media > Image

This section explains how to configure the image settings of the Network Camera. It is composed of the following four columns: General settings, Picture settings, Exposure, and Privacy mask.

#### **General settings**

General settings	Image settings	Exposure	Privacy mask
<ul><li>Video Settin</li></ul>	gs —		
Video title			
Show time	stamp and video ti	tle in video an	nd snapshots:
Position of time	estamp and video t	itle on image:	: Top 🔻
Timestamp an	d video title font-siz	te:	Small 🔻
Color:			⊚ B/W ⊚ Color
Power line freq	uency:		50 Hz
Video orientatio	on:		Flip Mirror
Day/Night setti	ngs		
			Save

#### Video title

<u>Show\_timestamp and video title in videos\_and\_snapshots</u>: Enter a name that will be displayed on the title bar of the live video as the picture shown below.



<u>Position of timestamp and video title on image</u>: Select to display time stamp and video title on the top or at the bottom of the video stream.

<u>Timestamp and video title font size</u>: Select the font size for the time stamp and title.

<u>Color</u>: Select to display color or black/white video streams.

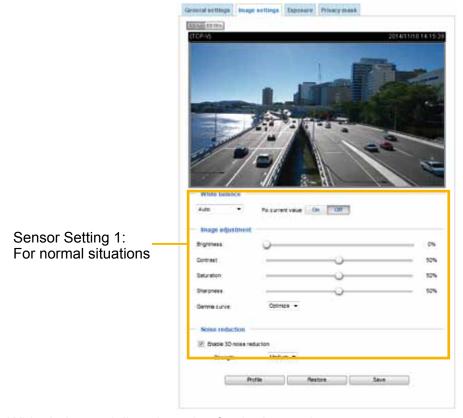
<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

<u>Video orientation</u>: Flip - vertically reflect the display of the live video; Mirror - horizontally reflect the display of the live video. Change the settings if the Network Camera is installed in a different orientation (which is rare for a speed dome) to correct the image orientation.

<u>Day/Night settings</u>: This is a hyperlink to the Exposure > Day/Night setting page.

#### **Image settings**

On this page, you can tune the White balance and Image adjustment settings.



White balance: Adjust the value for the best color temperature.

- Select one of the white balance modes:
- Auto (system default): This mode lets firmware automatically find the optimal balance.
- <u>Fix current value</u>: This option is available when the Wide lighting range is selected. When selected, the camera will use the current color temperature setting. Note that you should use the Save button below to preserve current configuration. Otherwise, the white balance mode will return to Auto after you leave the configuration page.
- <u>Manual</u>: In the manual mode, you can manually tune the R gain and Blue gain values by dragging the slide bars. Index numbers will be shown on the right hand side while changes in image is immediately displayed.

#### Image Adjustment

- Brightness: Adjust the image brightness level, which ranges from -5 to +5.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5.
- Saturation: Adjust the image saturation level, which ranges from 0% to 100%.
- Sharpness: Adjust the image sharpness level, which ranges from 0% to 100%.
- Gamma curve: Adjust the image sharpness level, which ranges from 0% to 100%.
  - You may let firmware **Optimize** your display or select the **Manual** mode, and pull the slide bar pointer to change the preferred level of Gamma correction towards higher contrast or towards the higher luminance for detailed expression for both dark and lighted areas of an image.

#### **Enable 3D Noise reduction**

■ Check to enable noise reduction in order to reduce noises and flickers in image. This applies to the onboard 3D Noise Reduction feature. Use the pull-down menu to adjust the reduction strength. Note that applying this function to the video channel will consume system computing power.

3D Noise Reduction is mostly applied in low-light conditions. When enabled in a low-light condition with fast moving objects, trails of after-images may occur. You may then select a lower strength level or disable the function.

Note that the **Preview** button has been cancelled, all changes made to image settings is directly shown on screen. You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting. You can also click on **Profile** to adjust all settings above in a pop-up window for special lighting conditions during a specific period of time in a day.

Sensor Setting 2:
For customized situations such as night mode.

Activated period

Enable and apply this profile to

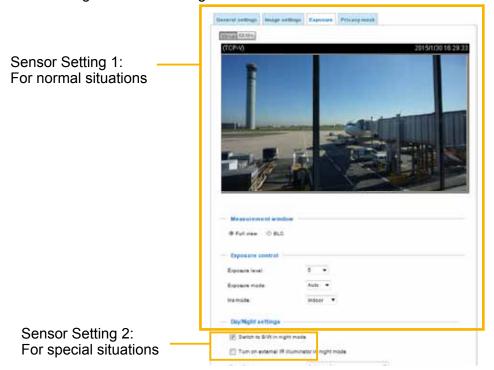
Day mode

Night mode

Schedule mode

#### **Exposure**

On this page, you can configure the Exposure level, Max gain, and Exposure mode related settings. Detailed configurations will be automatically adjusted since the sensor library will automatically adjust the value according to the ambient light.



#### Exposure control:

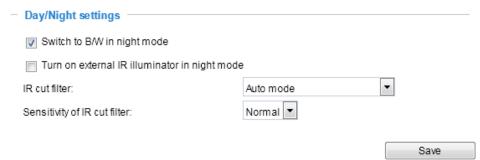
■ Exposure level: You can manually set the Exposure level, which ranges from -2.0 to +2.0 (dark to bright). You can also select other values from the Exposure mode menus and select a preferred scenario or manually configure the associated settings. You may prefer a shorter shutter time to better capture moving objects, while a faster shutter reduces light and needs to be compensated by electrical brightness gains.

#### **■** Exposure mode:

Select **Auto** or **Fixed** mode according to your needs.

- Auto: System default, which automatically adjusts the iris, shutter speed, and gain for an optimmal exposure level.
- **Fixed**: In the fixed mode, you can manually configure the Maximum Exposure Time (1/3,2000 to 1/5 sec.) and Maximum Gain Control (0% to 100%).
- Iris mode (When the Auto Exposure mode is selected): Select Indoor or Outdoor iris mode to adapt to the installation. The preset iris aperture setting will apply.

### **Day/Night Settings**



#### Switch to B/W in night mode

Select this to enable the Network Camera to automatically switch to Black/White during night mode.

#### Turn on external IR illuminator in night mode

Select this to turn on an external IR illuminator (connected via Digital Output lines) when the camera detects low light condition and enters the night mode.

#### IR cut filter

With a removable IR-cut filter, this Network Camera can automatically remove the filter to allow IR light to reach the sensor during low light conditions.

- Auto mode
  - The Network Camera automatically removes the filter by judging the level of ambient light.
- Day mode In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.
- Night mode
  In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.
- Synchronize with digital input
  The Network Camera automatically removes the IR cut filter when a Digital Input is triggerred.
- Schedule mode

The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

#### Sensitivity of IR cut filter

Select Low, Normal, or High sensitivity for the light sensor.



#### **IMPORTANT:**

- 1. When set to the Night mode, the image display automatically changes to Black and White.
- 2. There is no Preview button in the Exposure window. Configuration changes are directly reflected in the live view window.

#### **Exposure Profile:**

If you want to configure another sensor and exposure setting for a different lighting condition, e.g., low light condition during the night, please click **Profile** to open the Profile of exposure settings page as shown below.

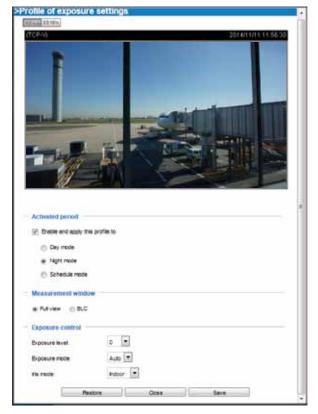
<u>Activated period</u>: Select the mode this profile to apply to: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose the Schedule mode. Then click **Save** for the configuration to take effect.

Please follow the steps below to set up a profile:

- 1. Check Enable and apply this profile to.
- 2. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode.

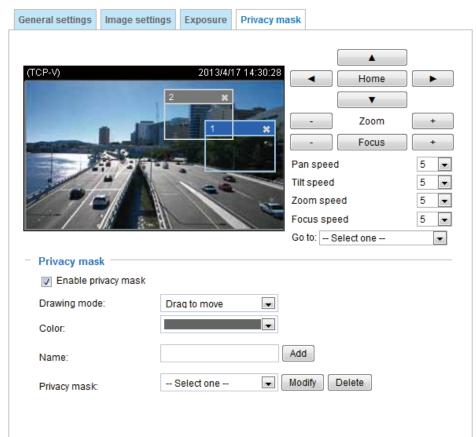
When a span of time is configured using the Schedule mode, you can configure the Day/Night setting for controlling the behavior of the IR cut filter during that time.

- 3. Configure Exposure control settings in the following columns. Please refer to previous dicussions for detailed information.
- 4. Click **Save** to enable the setting and click **Close** to exit the window.



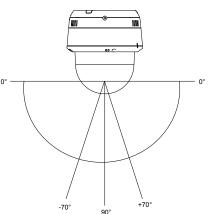
#### **Privacy mask**

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive view areas to address privacy concerns.





- The navigation buttons here also support the continuous move. You can click and hold down the button to move across the screen until you release the button.
- 2. You can not create privacy masks at angles between +70° and -70°.



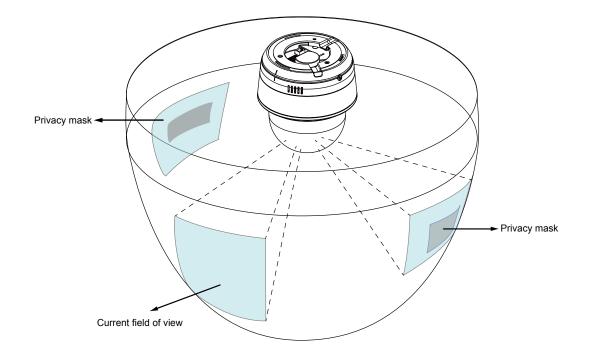
- To set the privacy mask windows, follow the steps below:
- 1. Click on the **Enable privacy mask** checkbox to enable this function.
- 2. Use mouse clicks on the screen to move to a place where you want to create a mask. You can also use the PTZ panel to fine-tune the move to the target area.
- 3. Enter a name for the masking window. Click **Add** to create a new window.
- 4. Click on the **Modify** button and then use the mouse cursor to re-size the masking window, which is recommended to be at least twice the size of the object (height and width) you want to cover. You can select the Drawing mode as "Fixed in center" or "Drag to move."
  - When using the **Fixed in center** mode, you can move to the area of your interest, and then manually change the size and shape of the masking window.
  - When using the **Drag to move** mode, you can move to an area of your interest using the PTZ buttons above, and then click and drag to draw a masking window. The click to move maneuver is not available when you select the Drag to move mode.
- 5. You can also change the color of the mask from the **Color** menu.
- 6. If preferred, move the field of view to other places to create more privacy masks.

You may be prompted by the message when trying to create a privacy mask at angles between +70° and -70°.

確定

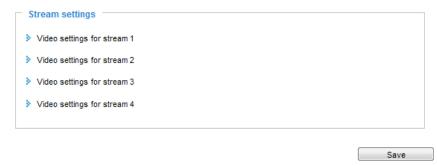
### NOTE:

- The camera supports "3D Privacy Mask." Privacy masks should stay at the same positions regardless of how the camera lens may move.
- When the "Enabled privacy mask" checkbox is deselected, no privacy masks will appear on screen.
- Up to 24 privacy mask windows can be configured over the camera's hemispheric coverage.
- If you want to delete a privacy mask window, select its name from the pull-down menu at the bottom, and then click **Delete** to remove it.



### Media > Video

### **Stream settings**



This Network Camera supports multiple streams with frame sizes ranging from 176 x 144 to 1920 x 1080 pixels.

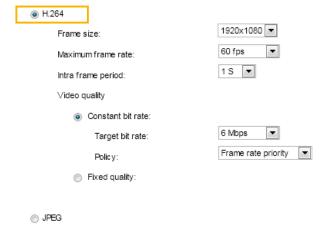
The definition of multiple streams:

- Stream 1: Users can define the Frame sizes, compression format, image quality, etc.
- Stream 2: The default frame size for stream 2 is configured to 1280 x 720.
- Stream 3: The default frame size for Stream 3 is set to the minimized 640 x 360 for viewing on mobile devices.
- Stream 4: The default frame size for stream 4 is configured to 1920 x 1080 in the H.264 mode.

Click the stream item to display the detailed information. .



This Network Camera provides real-time H.264 and MJPEG compression standards (Multiple Codec) for real-time viewing. If the H.264 mode is selected, the video is streamed via RTSP protocol. There are several parameters through which you can adjust the video performance:





### NOTE:

- ▶ Video quality and fixed quality refers to the **compression rate**, so a lower value will produce higher quality.
- ► Converting high-quality video may significantly increase the CPU loading, and you may encounter streaming disconnection or video loss while capturing a complicated scene. In the event of occurance, we suggest you customize a lower video resolution or reduce the frame rate to obtain smooth video.

#### ■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

#### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality and for recognizing moving objects in the field of view.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select **Customize** and manually enter a value.

#### ■ Intra frame period

Determine how often for firmware to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

#### ■ Video quality

#### Constant bit rate:

- Constant bit rate: A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. The bandwidth utilization is configurable to match a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, 4Mbps, 6Mbps, 8Mbps, 10Mbps, 12Mbps, 14Mbps, and 16Mbps. You can also select Customize and manually enter a value.
  - Target bit rate: Select a bit rate from the pull-down menu. The bit rate ranges from 20kbps to a maximum of 16Mbps. The bit rate then becomes the Average or Upper bound bit rate number. The Network Camera will strive to deliver video streams around or within the bit rate limitation you impose.
  - Policy: If Frame Rate Priority is selected, the Network Camera will try to maintain the frame rate per second performance, while image quality will sometimes be compromised. If Image quality priority is selected, the Network Camera may drop some video frames in order to maintain the image quality of individual frames.
- <u>Fixed quality:</u> On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.
  - Maximum bit rate: With the fixed image quality, you can still impose an upper threshold on the maximum bit rate as a ceiling value. For example, in low light conditions where a Fixed quality setting is applied, video packet sizes can tremendously increase when noises are produced with electrical gains.

### Media > Audio

#### **Audio Settings**



<u>Mute</u>: Select this option to disable audio transmission from the Network Camera to all clients. Note that if muted, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



External microphone input gain: Select the gain of the external audio input according to ambient conditions. Adjust the gain from +21 db (most sensitive) or -33db (least sensitive).

<u>Audio type</u>: Select audio codec as AAC, G.711, or G.726, and the sampling bit rate .

- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- G.711 also provides good sound quality and requires about 64Kbps. Select pcmu (µ-Law) or pcma (A-Law) mode.
- G.726 is a speech codec standard covering voice transmission at rates of 16, 24, 32, and 40kbit/s.

When completed with the settings on this page, click **Save** to enable the settings.



#### **IMPORTANT:**

The network camera does not come with embedded microphone. An external microphone will be necessary especially if you prefer the **Audio Detection** feature. By default, the Audio setting is muted, and you need to manually uncheck the **Mute** option.

### **Network > General settings**

This section explains how to configure a wired network connection for the Network Camera.

#### **Network Type**

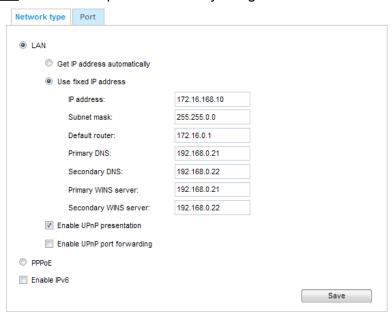


#### LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Please rememer to click on the **Save** button when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

Use fixed IP address: Select this option to manually assign a static IP address to the Network Camera.



- 1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software Installation on page 16 for details.
- 2. Enter the Static IP, Subnet mask, Default router, and Primary DNS provided by your ISP or network administrator.

<u>Subnet mask</u>: This is used to determine if the destination is in the same subnet. The default value is "255.255.25.0".

<u>Default router</u>: This is the gateway used to forward frames to destinations in a different subnet. Invalid router setting will disable the transmission to destinations across different subnets.

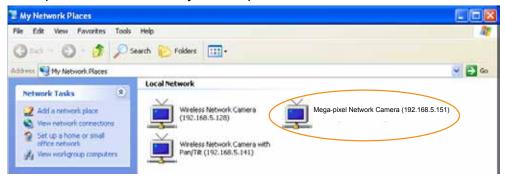
Primary DNS: The primary domain name server that translates host names into IP addresses.

Secondary DNS: Secondary domain name server that backs up the Primary DNS.

<u>Primary WINS server</u>: The primary WINS server that maintains the database of computer names and IP addresses.

<u>Secondary WINS server</u>: The secondary WINS server that maintains the database of computer names and IP addresses.

<u>Enable UPnP presentation</u>: Select this option to enable UPnP<sup>TM</sup> presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, the shortcuts to connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP<sup>TM</sup> is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP<sup>TM</sup> component is installed on your computer.



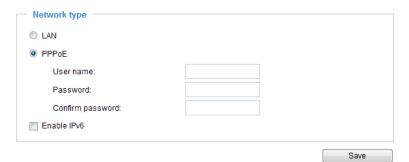
<u>Enable UPnP port forwarding</u>: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports automatically on the router so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnP<sup>TM</sup> and it is activated.

#### PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Configuration > Event > Event settings > Add server (please refer to Add server on page 110) to add a new email or FTP server.
- 3. Go to Configuration > Event > Event settings > Add media (please refer to Add media on page 101). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > General settings > Network type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.

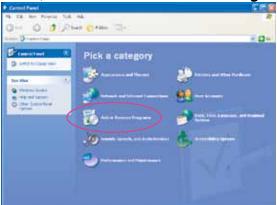


- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.

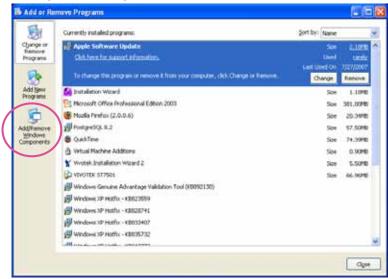


- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnP™ is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.
- ► Steps to enable the UPnP<sup>™</sup> user interface on your computer:

  Note that you must log on to the computer as a system administrator to install the UPnP<sup>™</sup> components.
  - 1. Go to Start, click Control Panel, then click Add or Remove Programs.



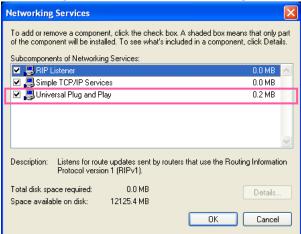
2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



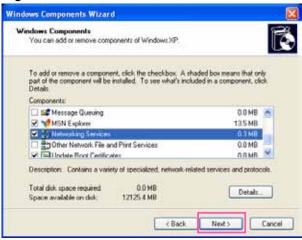
3. In the Windows Components Wizard dialog box, select Networking Services and click Details.



4. In the Networking Services dialog box, select Universal Plug and Play and click OK.



5. Click Next in the following window.



- 6. Click **Finish**.  $UPnP^{TM}$  is enabled.
- ► How does UPnP<sup>TM</sup> work?

  UPnP<sup>TM</sup> networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

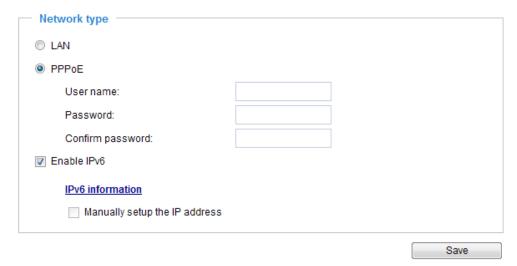
From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 50 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

#### Enable IPv6

Select this option and click **Save** to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft<sup>®</sup> Internet Explorer 6.5, Mozilla Firefox 3.0 or above.



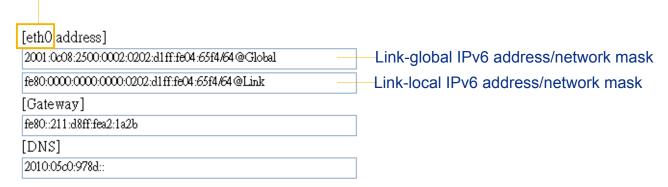
When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



If your IPv6 settings are successful, the IPv6 address list will be listed in the pop-up window. The IPv6 address will be displayed as follows:

#### Refers to Ethernet



Please follow the steps below to link to an IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage. For example:

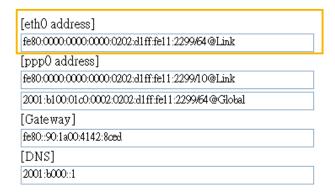


## NOTE:

▶ If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** streaming on page 73 for detailed information.)



▶ If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.



Manually setup the IP address: Select this option to manually set up IPv6 settings if your network environment does not have a DHCPv6 server and router advertisements-enabled routers. If you select this item, the following blanks will be displayed for you to enter the corresponding information:

▼ Enable IPv6	
IPv6 information	
Manually setup the IP address	
Optional IP address / Prefix length	/ 64
Optional default router	
Optional primary DNS	

#### **Port**

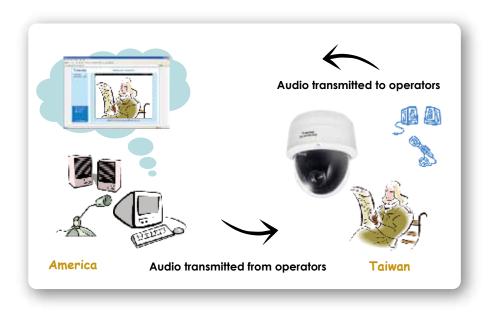
port —		
HTTPS port:	443	
Two way audio port:	5060	
FTP port:	21	
		Save

HTTPS port: By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

Two way audio port: By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "H.264" on the Media > Video > Stream settings page and the media option is set to "Media > Video > Stream settings" on the Client Settings page. Please refer to Client Settings on page 37 and Stream settings on page 62.





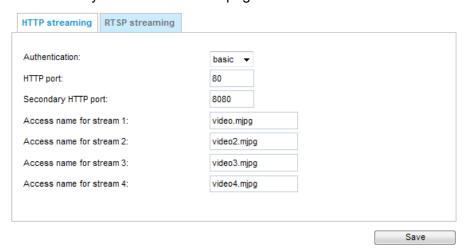
Click location to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

<u>FTP port</u>: The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK's Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

# **Network > Streaming protocols**

### **HTTP streaming**

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security > User account on page 83 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

<u>HTTP port / Secondary HTTP port</u>: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

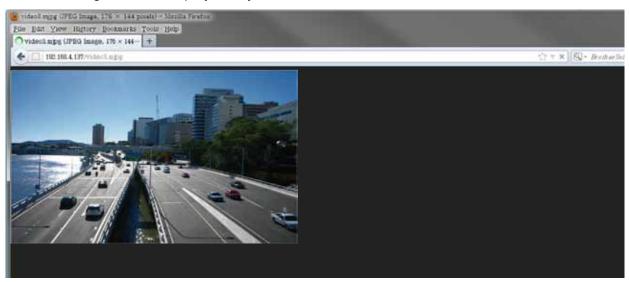
On the LAN http://192.168.4.160 or http://192.168.4.160:8080

Access name for stream  $1 \sim 5$ : This Network camera supports multiple streams simultaneously. The access name is used to identify different video streams. Users can click **Media > Video > Stream settings** to set up the video quality of linked streams. For more information about how to set up the video quality, please refer to Stream settings on page 61.

When using **Mozilla Firefox** to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox.

URL command -- http://<ip address>:<http port>/<access name for stream 1, 2, 3, 4, or 5> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch the Mozilla Firefox browser.
- 2. Type the above URL command in the address bar. Press **Enter**.
- 3. The JPEG images will be displayed in your web browser.

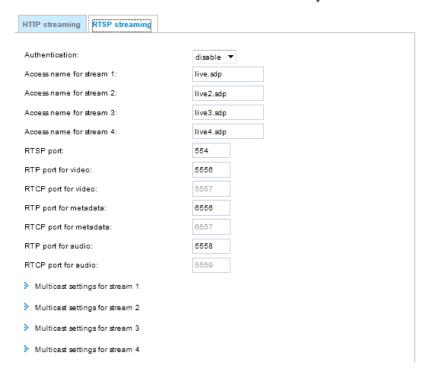




► Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream 1, 2, 3, 4, or 5> will not work.

### **RTSP Streaming**

To utilize RTSP streaming authentication, make sure that you have set a password for controlling the access to video stream first. Please refer to Security > User account on page 83 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.

The availability of the RTSP streaming for the three authentication modes is listed below:

	Quick Time player	VLC
Disable	0	0
Basic	0	0
Digest	0	X

Access name for stream  $1 \sim 5$ : This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you have to set the video mode to H.264 and use the following RTSP URL command to request transmission of the streaming data.

rtsp://<ip address>:<rtsp port>/<access name for stream 1 to 5>

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch an RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. Type the above URL command in the text box.
- 4. The live video will be displayed in your player as shown below.



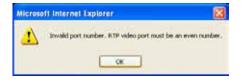


RTSP port /RTP port for video, audio/ RTCP port for video, audio

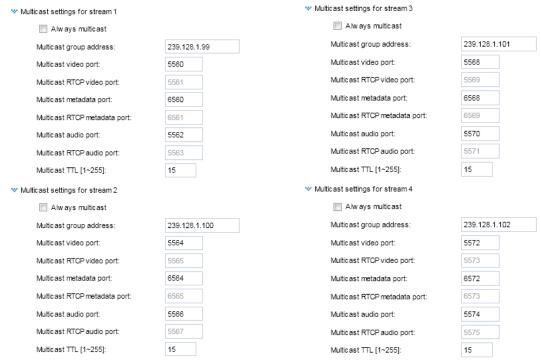
- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring the Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always an odd number. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream 1, 2, 3, and 4</u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for video streams.



Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus is always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:

Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

OK

Initial TTL	Scope
0	Restricted to the same host
1	Restricted to the same subnetwork
32	Restricted to the same site
64	Restricted to the same region
128	Restricted to the same continent
255	Unrestricted in scope



### **IMPORTANT:**

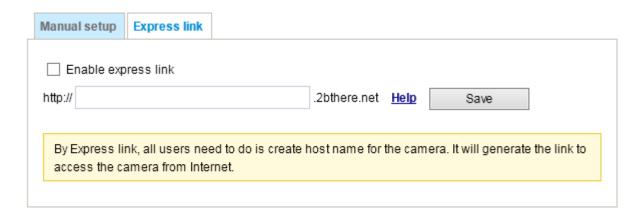
The Multicast metadata port is utilized by VIVOTEK VADP modules to transfer video analytics results, PTZ stream, textual data, and event messages between the camera and the client side running and observing the video analysis. If your client side computer is located outside the local network, you may need to open the associated TCP port on routers and firewall.

### Network > DDNS

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

### **Express link**

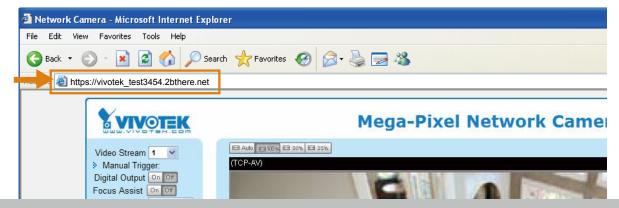
Express Link is a free service provided by VIVOTEK server, which allows users to register a domain name for a network device. One URL can only be mapped to one MAC address. This service will examine if the host name is valid and automatically open a port on your router. If using DDNS, the user has to manually configure UPnP port forwarding. Express Link is more convenient and easier to set up.



Please follow the steps below to enable Express Link:

- 1. Make sure that your router supports UPnP port forwarding and it is activated.
- 2. Check Enable express link.
- 3. Enter a host name for the network device and click **Save**. If the host name has been used by another device, a warning message will show up. If the host name is valid, it will display a message as shown below.





### **Manual setup**

### DDNS: Dynamic domain name service

Enable DDNS:	
Provider:	Dyndns.org(Dynamic) 🕶
Host name:	
User name:	
Password:	

Enable DDNS: Select this option to enable the DDNS setting.

Provider: Select a DDNS provider from the provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), CustomSafe100, dyn-interfree.it.

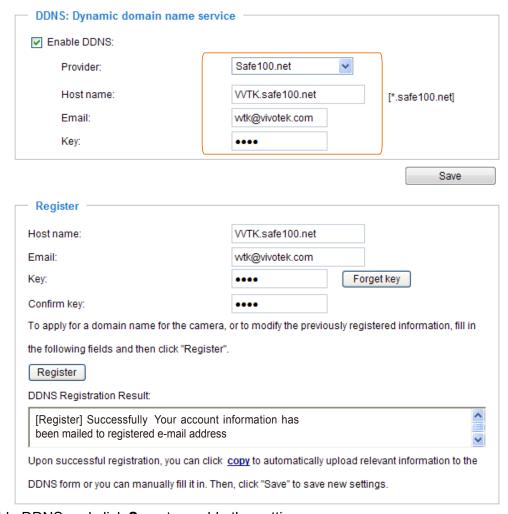
Note that before utilizing this function, please apply for a dynamic domain account first.

#### ■ Safe100.net

- 1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS and click **Save** to enable the setting.

### ■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- 2. In the Register column, fill in the Host name, Server name, Email, Key, and Confirm Key; then click **Register**. After a host name has been successfully created, you will see a success message in the DDNS Registration Result column. Enter **ns1.safe100.net** as the Server name.
- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click **Save** to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply for a dynamic domain account when selecting other DDNS providers:

■ Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/

# **Network > QoS (Quality of Service)**

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:

- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

### Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:

- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

### QoS models

### CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates the frame priority level from 0 (lowest) to 7 (highest). The priority is set up via a web console with the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch  $(0\sim4095)$  and choose the priority for each application  $(0\sim7)$ .



If you assign Video the highest level, the switch will handle video packets first.



- ► A VLAN Switch (802.1p) is required. Web browsing may fail if the CoS setting is incorrect.
- ► Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.
- ▶ Although CoS is simple to manage, it lacks scalability and does not offer end-to-end guarantees since it is based on L2 protocol.

### QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).



## **Network > SNMP** (Simple Network Management Protocol)

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

- The SNMP consists of the following three key components:
- 1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
- 2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
- 3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

### **SNMP Configuration**

### Enable SNMPv1, SNMPv2c

Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.



#### Enable SNMPv3

This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

- Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.
- Authentication type: Select MD5 or SHA as the authentication method.
- Authentication password: Enter the password for authentication (at least 8 characters).
- Encryption password: Enter a password for encryption (at least 8 characters).



# **Security > User Account**

This section explains how to enable password protection and create multiple accounts.

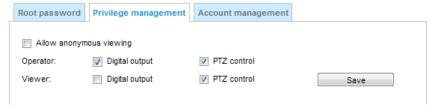
#### **Root Password**

Root password	Privilege management	Account management	
Root password:			
Confirm root passy	word:		Save

The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please apply the password for the "root" account first.

- 1. Type the password identically in both text boxes, then click **Save** to enable password protection.
- 2. A window will prompt for authentication; type the correct user's name and password in their respective fields to access the Network Camera.

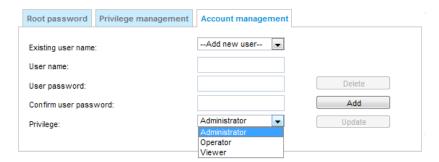
### **Privilege management**



<u>Digital Output & PTZ control</u>: You can modify the manage privileges of operators or viewers. Select or deselect the checkboxes, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Configuration on page 42).

Allow anonymous viewing: If this checkbox is selected, any client can access the live stream without entering a User ID and Password.

### **Account management**



Administrators can add up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Although operators cannot access the Configuration page, they can use the URL Commands to get and set the camera parameters. For more information, please refer to URL Commands of the Network Camera at the Appendix of this manual on page 132. Viewers access only the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

- 1. Select an existing account to modify.
- 2. Make necessary changes and click **Update** or **Delete** to enable the setting.

## Security > HTTPS (Hypertext Transfer Protocol over SSL)

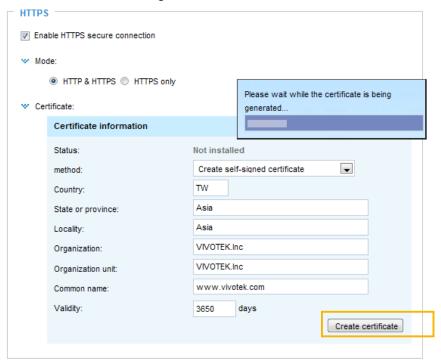
This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

### **Create and Install Certificate Method**

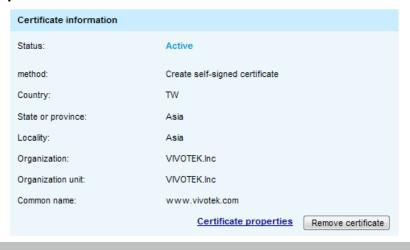
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

### **Create self-signed certificate**

- 1. Select this option from a pull-down menu.
- In the first column, select Enable HTTPS secure connection, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Create certificate** to generate a certificate.

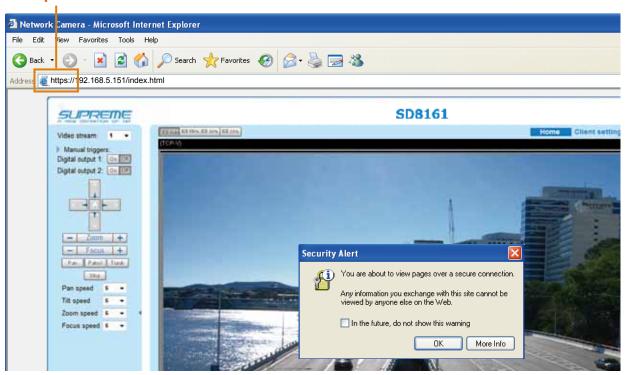


4. The Certificate Information will automatically be displayed as shown below. You can click **Certificate properties** to view detailed information about the certificate.

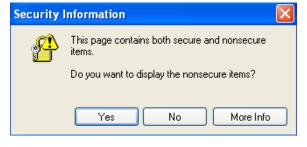


- 5. Click **Save** to preserve your configuration, and your current session with the camera will change to the encrypted connection.
- 6. If your web session does not automatically change to an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="http://">http://</a>" to "<a href="https://">https://</a>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

### https://





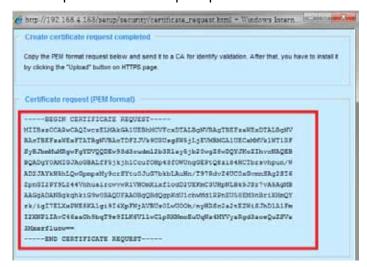


### Create certificate request and install

- 1. Select the option from the **Method** pull-down menu.
- 2. Click Create certificate to proceed.
- 3. The following information will show up in a pop-up window after clicking **Create**. Then click **Save** to generate the certificate request.



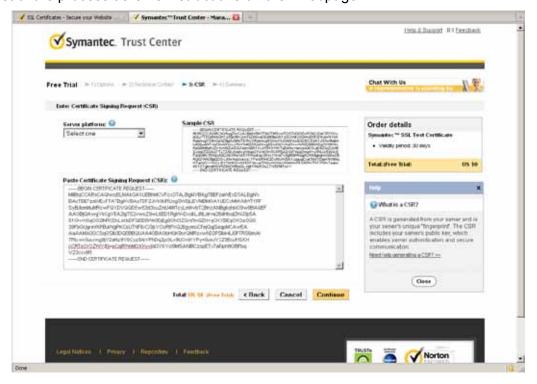
4. The Certificate request window will prompt.



If you see the following Information bar, click  $\mathbf{OK}$  and click on the Information bar at the top of the page to allow pop-ups.



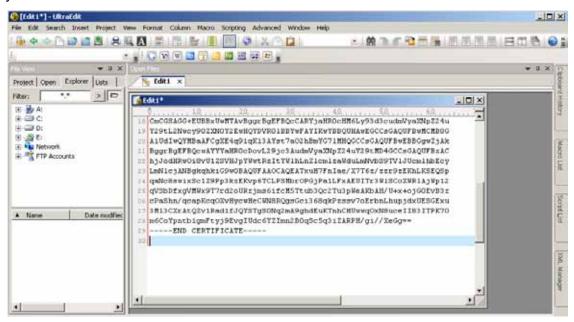
5. Look for a trusted certificate authority, such as Symantec's VeriSign Authentication Services, that issues digital certificates. Sign in and purchase the SSL certification service. Copy the certificate request from your request prompt and paste it in the CA's signing request window. Proceed with the rest of the process as CA's instructions on their webpage.



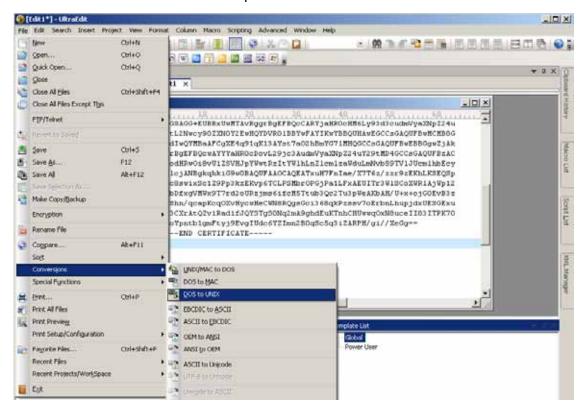
6. Once completed, your SSL certificate should be delivered to you via an email or other means. Copy the contents of the certificate in the email and paste it in a text/HTML/hex editor/converter, such as IDM Computer Solutions' UltraEdit.



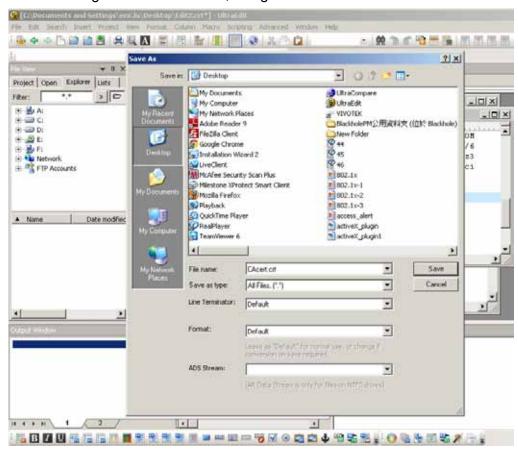
7. Open a new edit, paste the certificate contents, and press ENTER at the end of the contents to add an empty line.



8. Convert file format from DOS to UNIX. Open File menu > Conversions > DOS to Unix.



9. Save the edit using the ".crt" extension, using a file name like "CAcert.crt."



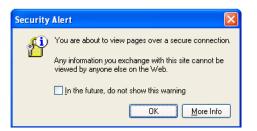
10. Return to the original firmware session, use the **Browse** button to locate the crt certificate file, and click **Upload** to enable the certification.

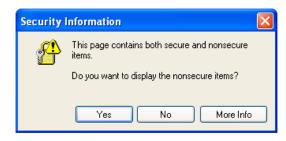


11. When the certifice file is successfully loaded, its status will be stated as **Active**. Note that a certificate must have been created and installed before you can click on the "**Save**" button for the configuration to take effect.



12.To begin an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="http://">https://</a>" to "<a href="https://">https://</a>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.







# **Security > Access List**

This section explains how to control access permission by verifying the client PC's IP address.

### **General Settings**

General settings			_
Maximum number of concurrent streaming	10 🔻	Connection management	

Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including all streams). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explorer or Quick Time Player).

<u>Connection management</u>: Click this button to display the connection status window showing a list of the current connections. For example:

	IP address	Elapsed time	UserID
	192.168.1.147	12:20:34	root
0	61.22.15.3	00:10:09	
	192.168.3.25	45:00:34	greg
Ref	fresh Add to d	eny list Disco	nnect Close

- IP address: Current connections to the Network Camera.
- Elapsed time: How long the client has been at the live view webpage (note that only clients currently at the live view window will be listed here).
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to make a connection without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security > User account on page 83.
- 2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 74.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to page 83.
- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny their access. Please note that those checked connections will only be disconnected temporarily and they will automatically retry a connection (IE Explorer or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.

■ Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and they will automatically retry a connection (IE Explore or Quick Time Player).

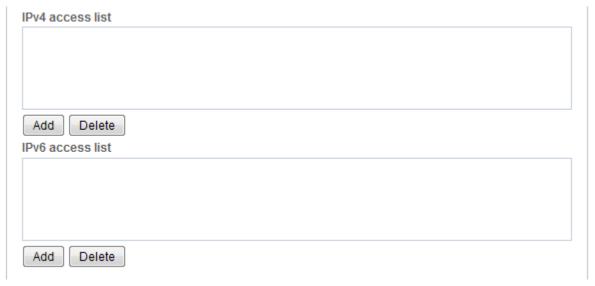
<u>Enable access list filtering</u>: Check this item and click **Save** if you want to enable the access list filtering function.

#### **Filter**

<u>Filter type</u>: Select **Allow** or **Deny** as the filter type. If you choose **Allow Type**, only those clients whose IP addresses are on the Access List below can access the Network Camera, and exclude the access from those that are not on the list. If you choose **Deny Type**, those clients whose IP addresses are on the Access List below will not be allowed to access the Network Camera, while those that are not on the list can.



Then you can **Add** a rule to the following Access List. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to Network > Enable IPv6 on page 69 for detailed information.



There are three types of rules:

<u>Single</u>: This rule allows the user to add an IP address to the Allowed/Denied list. For example:



<u>Network</u>: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List in the CIDR format, e.g. 192.168.xx.xx/24. For example:



Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. Note: This rule is only applicable to IPv4 addresses. For example:



### **Administrator IP address**

Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.



# Security > IEEE 802.1x

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and have their 802.1x settings enabled.

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

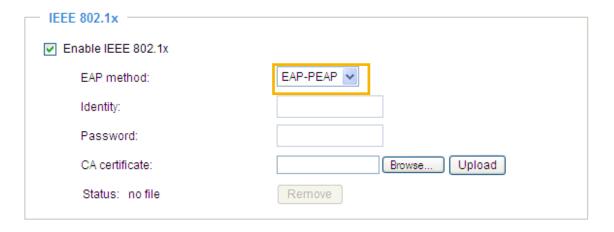
■ The components of a protected network with 802.1x authentication:

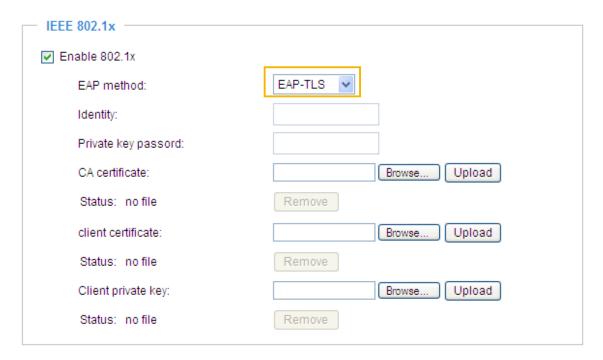


- 1. Supplicant: A client end user (camera), which requests authentication.
- 2. Authenticator (an access point or a switch): A "go between" which restricts unauthorized end users from communicating with the authentication server.
- 3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user's access request.
- VIVOTEK Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

- 1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (i.e., network administrator of your company) which can be validated by a RADIUS server.
- 2. Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the configuration page of the Network Camera as shown below. Select **EAP-PEAP** or **EAP-TLS** as the EAP method. In the following blanks, enter your ID and password issued by the CA, then upload related certificate(s).

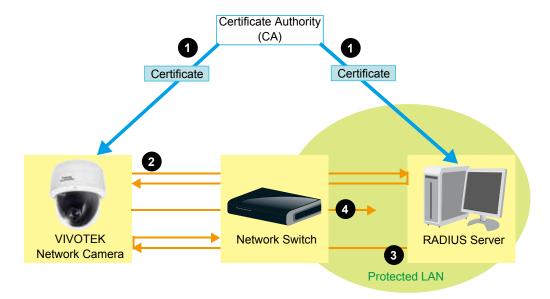




3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.

# NOTE:

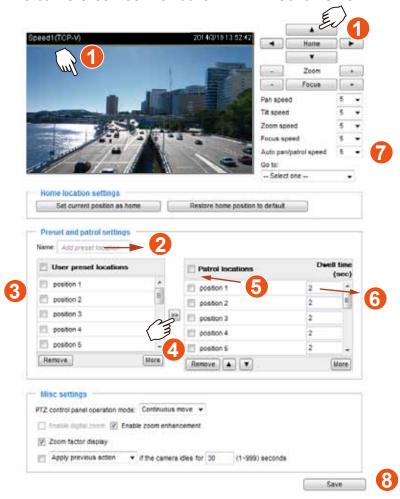
- ▶ Below is the authentication process for 802.1x:
- 1. The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).
- 2. A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.
- 3. The switch also forwards the RADIUS Server's certificate to the Network Camera.
- 4. Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.



# PTZ > PTZ settings

This section explains how to control the Network Camera's Pan/Tilt/Zoom operation.

The camera comes with built-in PTZ mechanisms.





### NOTE:

The navigation buttons here also support the continuous move. You can click and hold down the button to move across the screen until you release the button.

### Preset positions and patrol settings

In the PTZ settings page, you can select preset positions for the camera to patrol. A total of 256 preset positions can be configured. 40 of them can be used in a patrolling tour.

Please follow the steps below to configure preset positions and arrange them in a pan/tilt/zoom tour:

- 1. Adjust the shooting area to the desired position using the keypad on the upper right side of the window. The default **Home** position refers to the center position defaulted in the factory. You might as well select another area of interest as the "Home" position. You should also select the speeds for the actions that occur during the patrol; i.e., pan, tilt, zoom, focus, and the auto pan/patrol.
- 2. Enter a name for a new preset position, which can contain up to forty characters. Click **Add** to enable the settings. The preset positions will be listed on the **User preset locations**. (To add positions you wish, please repeat steps 1~2.)
- 3. Select the preset positions and click on the **Save** button at the bottom of the screen.
- 4. Click on the move button (>>) button to move positions to the Patrol locations window.
- 5. You may select some or all of the imported positions as the stop points during the tour.
- 6. Enter a preferred dwell time before the camera lens moves to the next position.
- 7. Select a **speed** level for the **auto patrol tour**.
- 8. Click on the **Save** button to preserve your configuration.

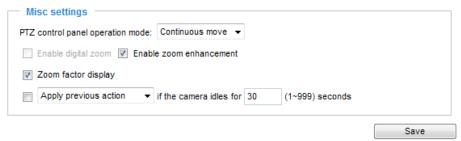
To remove a preset position from the list, select it and click **Remove**.

You can re-arrange the patrol order of the positions on the list using the 🔼 💌 buttons.

<u>Misc. settings</u>: Use the checkboxes and the pull-down menus for the camera to automatically resume the previous action or return to the home position after the camera has stayed idle for a period of time.

Misc settings			
PTZ control panel operation mode:	Continuous move ▼		
■ Enable digital zoom   Enab	le zoom enhancement		
Zoom factor display			
■ Apply previous action ▼	if the camera idles for 3	0 (1~999) seconds	
Apply previous action			
Return to home position			
			Save

<u>PTZ control panel operation mode:</u> This determines how your mouse and PTZ control panel works on a live view window.



The **Continuous move** allows your screen control action to continue as long as you click and hold down the left mouse button. For example, if you click on the left button on the PTZ control panel, the camera's view should continuously rotate to the left until you release the button. The same applies to arrow keys, Zoom, and Focus buttons on the PTZ panel. If you select **Click to move**, every single mouse click takes effect for once without the ensuing move.



Note that if your screen control malfunctions, it is possible that the CPU of your current view station can not cope with the HD video feeds or that an incompatibility issue occurred with the ActiveX control plugins.

If you select the **Enable digital zoom** checkbox, you will be able to zoom in on an image by up to 216X magnification with the combination of the 18x mechanical zoom and another 12X digital zoom.

The **Enable Zoom enhancement** option takes effect only when a camera is showing a live stream of a smaller frame size, e.g., 640 x 360, than the maximum frame size. This option is enabled by default. This allows a slightly more zoom in ratio than the original mechanical zoom.

The **Zoom factor display:** This option is enabled by default, and zoom ratio is displayed along with the video title on the upper left corner of a view cell.

Apply previous action if the camera idles for \_\_(1~999) seconds: You can assign an action to be taken when the camera sits idle for a configurable period time. For example, you can let camera resume a patrol tour. The resumed patrol will continue from the last preset position. You may also let the camera return to the home position. The idle state does not include the situations when the camera is performing pan or patrol action.

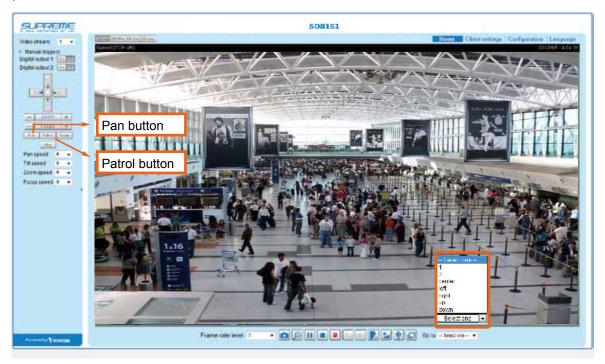
**Return to home position**: When no activities occur after a configurable period of time, let the camera's lens return to the default home position.

### Positions on the Home page

The **Preset positions** will also be displayed on the home page. Select one from the Go to drop-down list, and the Network Camera will move to the selected position.

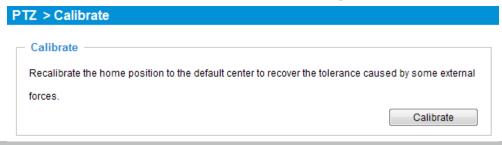
Pan button: Click this button to start the 360° horizontal auto pan.

Patrol button: Click this button, then the Network Camera will patrol continuously among the selected positions.



### PTZ > Calibrate

This function re-calibrates the home position to the default center to recover any displacement caused by external forces. Please note that there is no confirm message after using the function, and the calibration immediately takes place. If, after a long use, a user finds it is difficult to move camera's field of view to a specific point, use this function to restore the camera's original coordinates in pan and tilt motions.



### **Auto tracking**

In this window, you can modify the minimum object size as the triggering factor while performing the Auto Tracking function. You can move the camera view to an area of your interest, estimate, and define the possible size of objects. For example, you can designate the object size such as that of a human trespasser. The silhouette of the tresspasser must be larger than the whole of the object size square box. The minimum object size is 30x30 pixels within a 320x420 view window.

Use the slide bar to tune the sensitivity of the tracking function.



This function stops when the user clicks on any buttons on the PTZ panel, or a mouse click takes place on a view window.

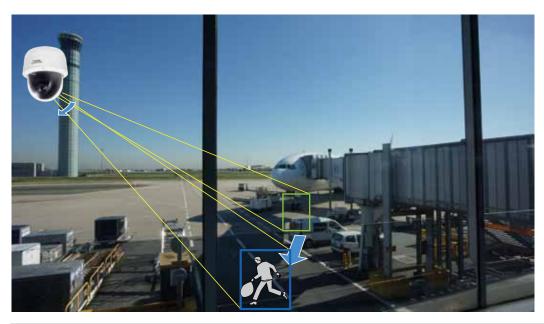
Users can choose to perform other functions, such as pan or patrol, simply by clicking their buttons on the PTZ panel while the camera is performing the auto tracking function.

When Auto Tracking is taking place, a "Tracking" message is displayed on the message bar.



Auto tracking is configured by designating the minimum object size. Moving objects larger than the min. size that entered the current region of view will trigger the tracking action.

Auto tracking, if applied, is designed to track an intruder in a place where human traffic is not heavy, such as a warehouse or a load area. Heavy traffic can result in a constant shift of tracked objects, and reduce the effectiveness of the feature.



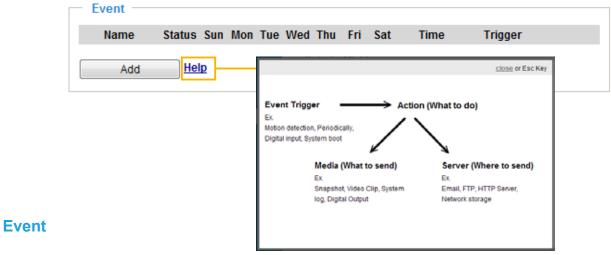
# **NOTE:**

The conditions for using this function are listed below:

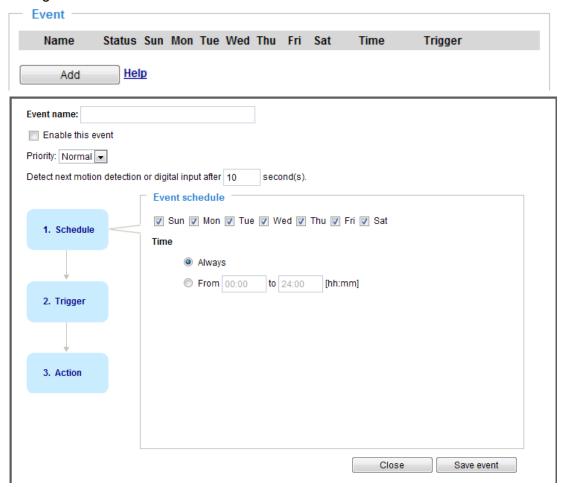
- 1. The speed dome can track one object at a time.
- 2. If multiple objects are present in the FOV, the camera tracks the object that is farthest from the camera.
- 3. If a tracked object stays motionless for 10 seconds, camera will abandon it and start tracking another object that is farthest away from the center.
- 4. The zoom-in ratio while tracking is determined by the zoom ratio of the camera lens when the tracking is triggered.
- 5. Manual control always has a higher priority than Auto tracking, such as using a joystick to pan or tilt or using a click on VAST view cell.
- 6. Objects can easily move away from an FOV when the zoom-in ratio is high. Therefore, it is recommended not to zoom in too much on where the Auto tracking is expected to take place.

# **Event > Event settings**

This section explains how to configure the Network Camera to responds to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications. Click on **Help**, there is an illustration shown in the pop-up window explaining that an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action will be performed.



An event is an action initiated by a user-defined trigger source. In the **Event** column, click **Add** to open the event settings window.



- Event name: Enter a name for the event setting.
- Enable this event: Select this option to enable the event setting.
- Priority: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.
- Detect next motion detection or digital input after 

  seconds: Enter the duration in seconds to pause motion detection after a motion is detected. This avoids event messages to be too frequently generated.

Follow the steps 1~3 to arrange the three elements -- Schedule, Trigger, and Action to configure an action to take when an event is triggered. You can configure 3 event-triggered conditions.

### 1. Schedule

Specify the time span for the event-triggering condition. Please select the days of the week and the time in a day (in 24-hr time format) for the recording schedule.

### 2. Trigger

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as shown on next page. Select the item to display the detailed configuration options.

### ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 116 for details.

Video motion detection		
Normal: 🔲 door		
Profile: nallway		
Note: Please configur	e <u>Motion detection</u> fir	st

#### ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

Periodically		
Trigger every other	1	minutes

### ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound, and light, etc.

### ■ System boot

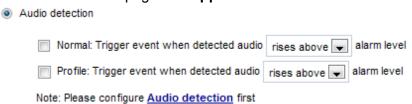
This option triggers the Network Camera when the power to the Network Camera is disconnected and reconnected.

### ■ Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data.

#### ■ Audio detection

A preset threshold can be configured with an external microphone as the trigger to system event. The triggering condition can be an input exceeding or falling below a threshold. Audio detection can take place as a complement to motion detection or as a method to detect activities not covered by the camera's view. Please refer to page 119 **Applications > Audio detection** for more details.



Once you have a preset audio alarm level, you can define the triggering condition either as an audio input rises above or falls below the alarm level.

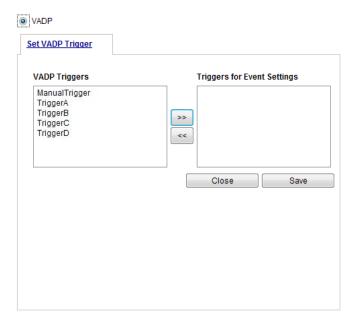
### ■ Manual triggers

An event can be manually triggered by the manual trigger buttons on the main page.

#### ■ VADP

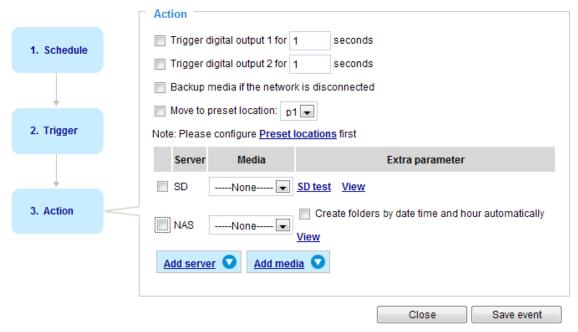
It is presumed that you already uploaded and enabled the VADP modules before you can associatee VADP triggers with an Event setting.

Click on the Set VADP Trigger button to open the VADP setup menu. The triggering conditions available with 3rd-party software modules known as VADP will be listed. Use the arrow buttons to select these triggers. Users may implant these modules for different purposes such as triggering motion detection, or applications related to video analysis, etc. Please refer to page 122 for the configuration options with VADP modules.



### 3. Action

Define the actions to be performed by the Network Camera when a trigger is activated.



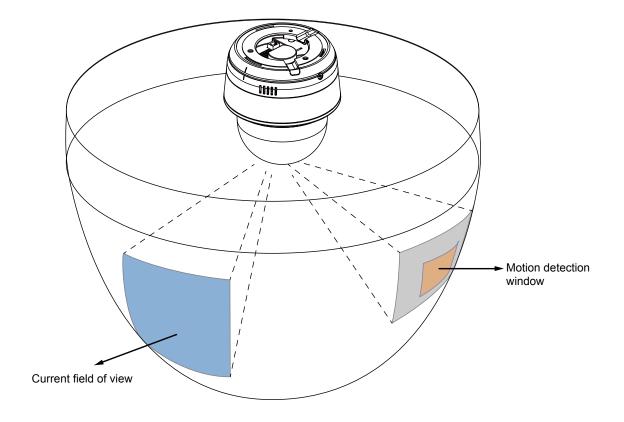
- Trigger digital output for 
  seconds
  Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Backup media if the network is disconnected Select this option to backup media file on SD card if the network is disconnected. Please note that this function will only be displayed after you set up a networked storage (NAS). For more information about how to set up network storage, please refer to page 126.
- Move to preset location
  Select a preset location you've configured. Note that please configure Preset locations first. For detailed information, please refer to page 97. Another checkbox will appear, Capture media after moving to the location. You can select to record associated snapshot, video clip or system event once the event is triggered and the camera moves to the preset location. See Add Media in the following discussion.

To configure an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated.

# NOTE:

If you configured a motion detection window as a trigger, the motion detection may become invalid when the camera's field of view moved away from the detection window.

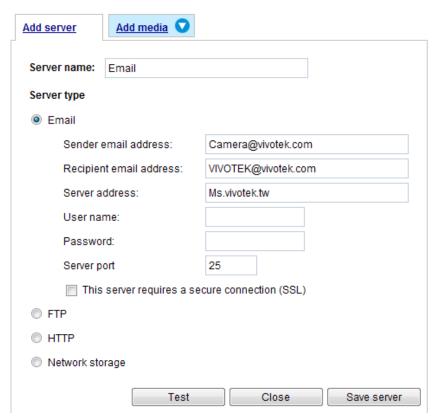
You can let camera return to the motion detection position to detect the coming event by re-configuring your Home position in **PTZ > PTZ settings** (see page 96) or turn the camera to a preset position.



### **Add server**

Click **Add server** to unfold the server setting window. You can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.



### Server type - Email

Select to send the media files via email when a trigger is activated.

- Server name: Enter a name for the server setting.
- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure connection (SSL)**.

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



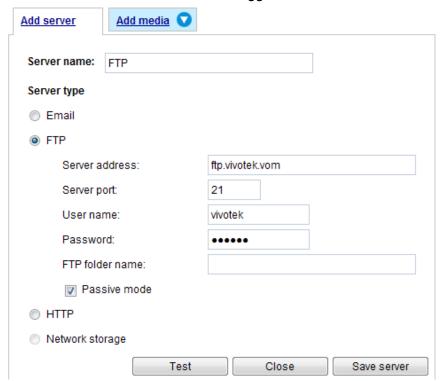
Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

After you set up the first event server, a new item for event server will automatically show up on the Server list. If you wish to add more server options, click **Add server**.



### Server type - FTP

Select to send the media files to an FTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- Server address: Enter the domain name or IP address of the FTP server.
- Server port: By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- FTP folder name

  Enter the folder where the media file will be placed. If the folder name does not exist, the Network

  Camera will create one on the FTP server.

### ■ Passive mode

Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

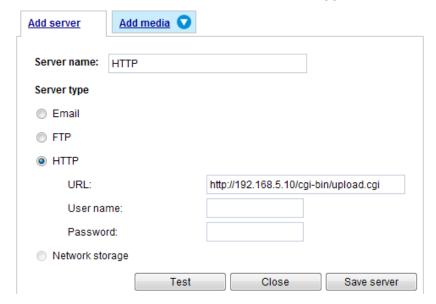
To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

### Server type - HTTP

Select to send the media files to an HTTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.

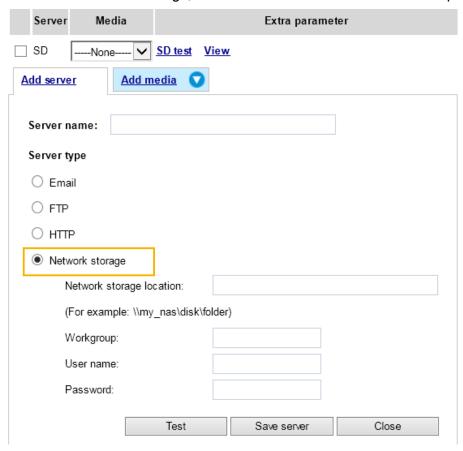


Click **Save server** to enable the settings and click **Close** to exit the Add server page.

## Network storage:

Select to send the media files to a network storage location when a trigger is activated. Please refer to **NAS server** on page 126 for details.

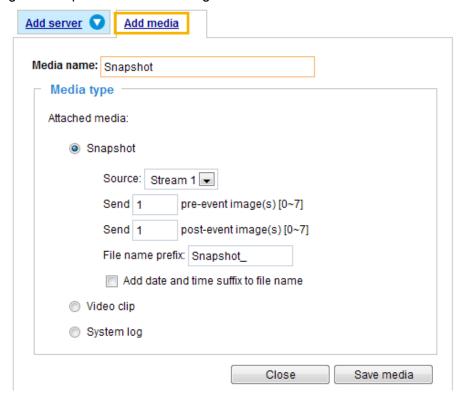
Click Save server to enable the settings, then click Close to exit the Add server page.



■ SD Test: Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 129 for detailed information.

### Add media

Click **Add media** to open the media setting window. You can specify the type of media that will be sent and preserved when a trigger is activated. A total of 5 media settings can be configured. There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



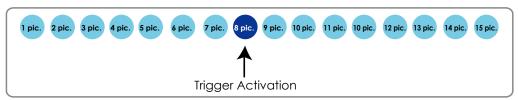
### Media type - Snapshot

Select to send snapshots when a trigger is activated.

- Media name: Enter a name for the media setting.
- Source: Select to take snapshots from stream 1 ~ 4. (The following options are available when the check circle is selected.
- Send ☐ pre-event images

  The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



■ File name prefix
Enter the text that will be appended to the front of the file name.

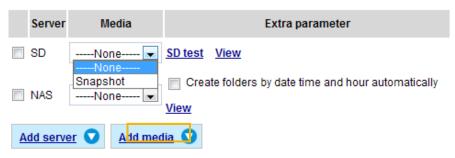
■ Add date and time suffix to the file name Select this option to add a date/time suffix to the file name.

For example:



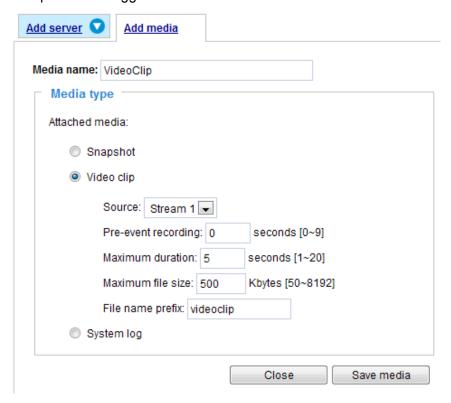
Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

After you set up the first media server, a drop-down menu of existing medias will be available on the Media list. If you wish to add more media options, click **Add media** again.



## Media type - Video clip

Select to send video clips when a trigger is activated.

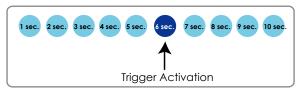


- Media name: Enter a name for the media setting.
- Source: Select the source of video clip.
- Pre-event recording

The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.

■ Maximum duration

Specify the maximum recording duration in seconds. Up to 20 seconds can be set. For example, if pre-event recording is set to 5 seconds and the maximum duration is set to 10 seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



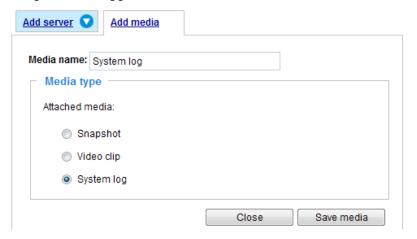
- Maximum file size Specify the maximum file size allowed.
- File name prefix Enter the text that will be appended to the front of the file name. For example:



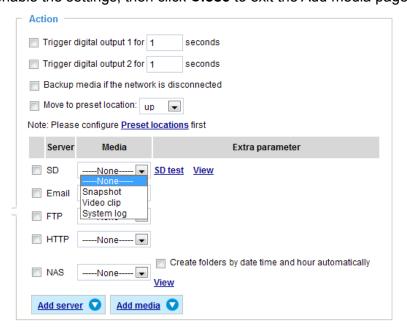
Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

## Media type - System log

Select to send a system log when a trigger is activated.

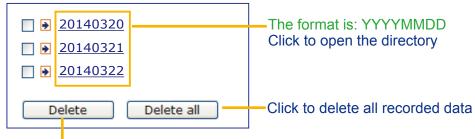


Click **Save media** to enable the settings, then click **Close** to exit the Add media page.



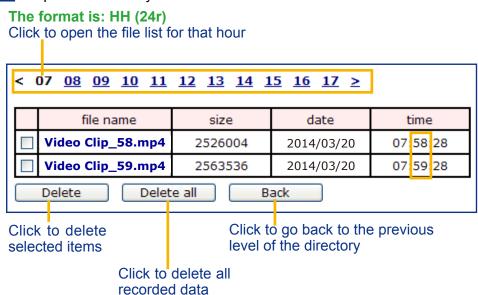
- View: Click this button to open a file list window. This function only apllies when an SD card and networked storage are available.
  - If you click **View** button of SD card, a Local storage page will pop up for you to manage recorded files on SD card. For more information about Local storage, please refer to page 129. If you click **View** button of Network storage, a file directory window will pop up for you to view recorded data on Network storage.
- Create folders by date, time, and hour automatically: If you check this item, the system will automatically create sub-folders named by the date.

The following is an example of a file destination with recorded video clips:



Click to delete selected items

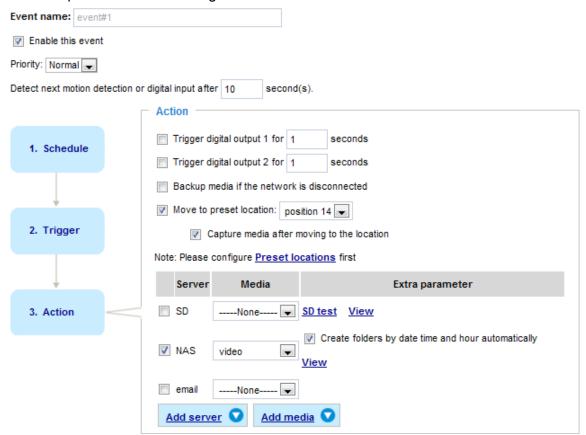
Click 20140320 to open the directory:





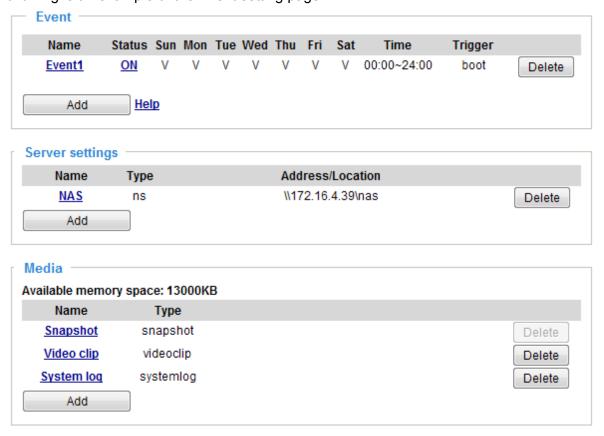
The format is: File name prefix + Minute (mm)
You can set up the file name prefix on Add media page.

Here is an example of the Event setting:



When completed the settings with steps 1~3 to arrange Schedule, Trigger, and Action of an event, click **Save event** to enable the settings and click **Close** to exit the page.

The following is an example of the Event setting page:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mails.

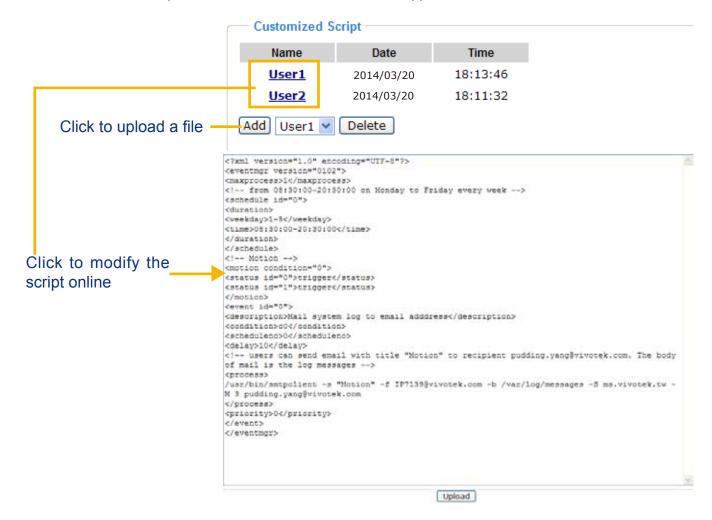
If you want to stop the event trigger, you can click **ON** to turn it to **OFF** status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name and click **Delete**. Note that you can only delete a server setting when the server setting is currently not applied to an event setting.

To remove a media setting from the list, select a media name and click **Delete**. Note that you can only delete a media setting when the media setting is currently not applied to an event setting.

# **Customized Script**

This function allows you to upload a sample script (.xml file) to the camera, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will prompt. If you need more information, please contact VIVOTEK technical support.



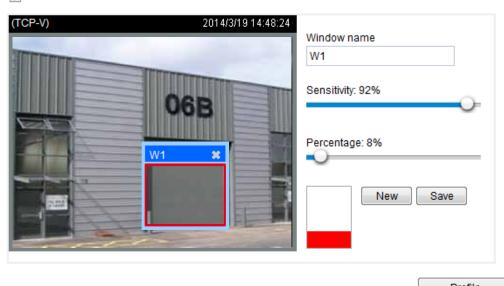
# **Applications > Motion detection**

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.



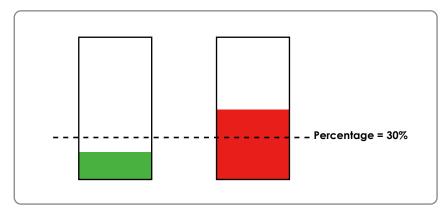
Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
  - To move and resize the window, drag and drop your mouse on the window.
  - To delete window, click X on the top right corner of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

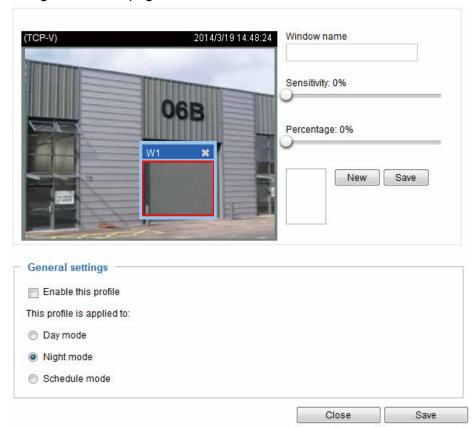


The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Event settings on page 101.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure other motion detection settings for day/night/schedule mode, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.



Please follow the steps bellw to set up a profile:

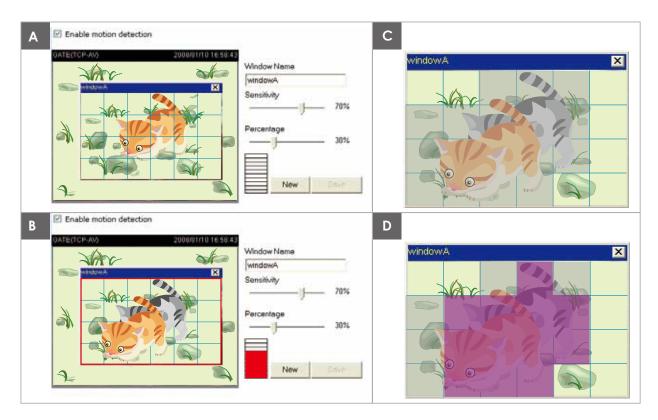
- 1. Create a new motion detection window.
- 2. Check **Enable this profile**.
- 3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you choose Schedule mode.
- 4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event settings page. You can go to Event > Event settings > Trigger to configure it as a trigger source. Please refer to page 102 for detailed information.



## NOTE:

#### ► How does motion detection work?

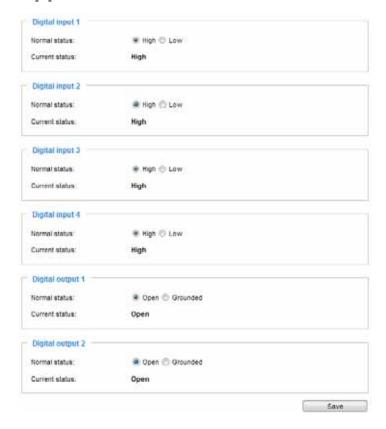


There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

# **Applications > DI and DO**



<u>Digital input</u>: Select High or Low to define normal status for the digital input. Connect a digital input from a sensor device to the camera, the Network Camera will report the current signal status. You may then configure the Normal status (non-trigger status) as High or Low.

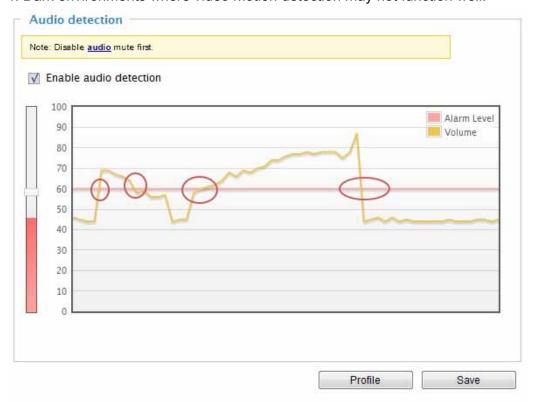
<u>Digital output</u>: Select High or Low to define normal status for the digital output. Connect an output line to an external device, the Network Camera will report the current signal status. You may then configure the Normal status (non-trigger status) as High or Low.

Set up the event source as DI on **Event > Event settings > Trigger.** Please refer to page 102 for detailed information.

# **Applications > Audio detection**

Audio detection, along with video motion detection, is applicable in the following scenarios:

- 1. Detection of activities not covered by camera view, e.g., a loud input by gun shots or breaking a door/ window.
- 2. A usually noisy environment, such as a factory, suddenly becomes quiet due to a breakdown of machines.
- 3. A PTZ camera can be directed to turn to a preset point by the occurrence of audio events.
- 4. Dark environments where video motion detection may not function well.



The red circles indicate where the audio alarms can be triggered when breaching or falling below the preset threshold.

How to configure Audio detection:

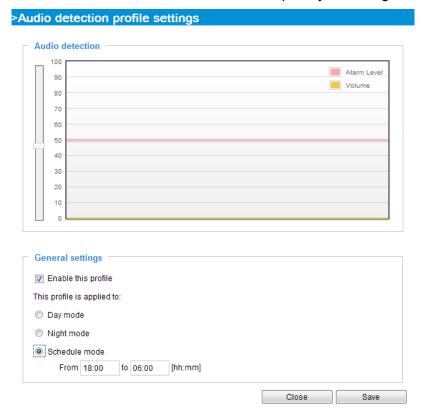
- 1. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the Alarm level tab to a preferred location on the slide bar.
- 3. Select the "Enable audio detection" checkbox and click Save to enable the feature.



- 1. Note that the volume numbers (0~100) on the side of wave diagram does not represent decibel (dB). Sound intensity level has already been mapped to preset values. You can, however, use the realworld inputs at your installation site that are shown on the wave diagram to configure an alarm level.
- 2. To configure this feature, you must not mute the audio in Configuration > Media > Audio. The default of the camera can be muted due to the lack of an internal microphone. An external microphone is provided by users.

You can use the **Profile** window to configure a different Audio detection setting. For example, a place can be noisy in the day time and become very quiet in the night.

- 1. Click on the **Enable this profile** checkbox. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the **Alarm level** tab to a preferred location on the slide bar.
- 3. Select the **Day**, **Night**, or **Schedule** mode check circles. You may also manually configure a period of time during which this profile will take effect.
- 4. Click **Save** and then click **Close** to complete your configuration.

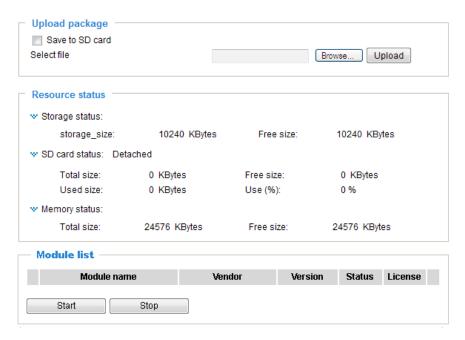


# $\triangle$

# \ IMPORTANT:

- If the Alarm level and the received volume are set within a range of 20% on the wave diagram, frequent alarms will be triggered. It is recommended to set the Alarm level farther apart from the detected sound level.
- To configure and enable this feature, you must not configure video stream #1 into motion JPEG. If an external microphone input is connected and recording of audio stream is preferred, audio stream is transmitted between camera and viewer/recording station along with stream #1.
- Refer to page 64 for Audio settings, and page 62 for video streaming settings.

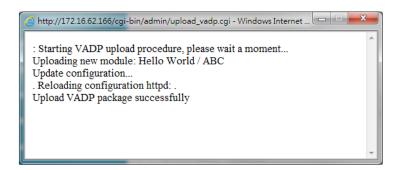
# **Applications > VADP (VIVOTEK Application Development Platform)**



Users can store and execute VIVOTEK's or 3rd-party software modules onto the camera's flash memory or SD card. These software modules can apply in video analysis for intelligent video applications such as license plate recognition, object counting, or as an agent for edge recording, etc.

- Once the software package is successfully uploaded, the module configuration (vadp.xml) information is displayed. When uploading a module, the camera will examine whether the module fits the predefined VADP requirements. Please contact technical support or the vendor of your 3rd-party module for the parameters contained within.
- Users can also run VIVOTEK's VADP packages as a means to access updated functionality instead of replacing the entire firmware.
- Note that for some cameras the flash is too small to hold VADP packages. These cameras
  will have its "Save to SD card" checkbox selected and grayed-out for all time.
- The file system of SD card (FAT32) does not support soft (symbolic) link. It will return failure if your module tries to create soft links on SD card.

To utilize a software module, acquire the software package and click **Browse** and **Upload** buttons. The screen message for a successful upload is shown below:



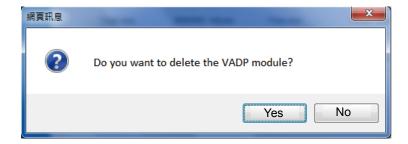
To start a module, select the checkcircle in front, and click the **Start** button.



If you should need to remove a module, select the checkcircle in front and then click the **Stop** button. By then the module status will become **OFF**, and the **X** button will appear at the end of the row. Click on the **X** button to remove an existing module.



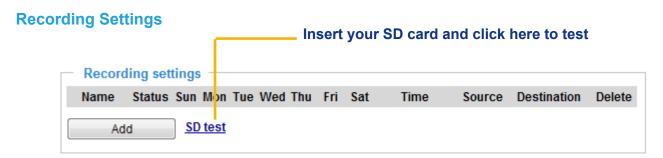
When prompted by a confirm message, Click **Yes** to proceed.



Note that the actual memory consumed while operating the module will be indicated on the **Memory status** field. This helps determine whether a running module has consumed too much of system resources.

# **Recording > Recording settings**

This section explains how to configure the recording settings for the Network Camera.



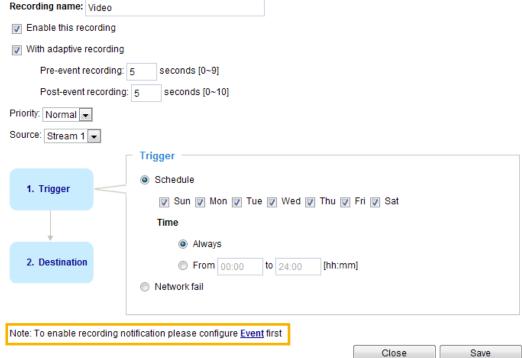


▶ Please remember to format your SD card when using it for the first time. Please refer to page 129 for detailed information.

## **Recording Settings**

Click **Add** to open the recording setting window. On this page, you can define the adaptive recording, recording source, recording schedule, and recording capacity. A total of 2 recording settings can be configured.

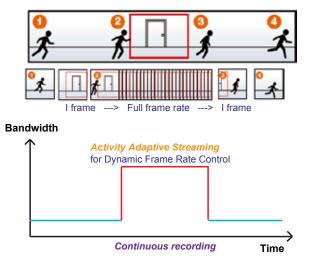
\*\*Recording name: | Video |



- Recording name: Enter a name for the recording setting.
- Enable this recording: Select this option to enable video recording.
- With adaptive recording:

  Select this option will activate the frame rate control according to alarm trigger. The frame control means that when there is alarm trigger, the frame rate will raise up to the value you've set on Stream setting page. Please refer to page 63 for more information.

If you enable adaptive recording and enable time-shift cache stream on Camera A, only when an event is triggered on Camera A will the server record video streams in the full frame rate; otherwise, it will only request the I frame data during normal monitoring, thus effectively save lots of bandwidth and storage.





- ➤ To enable adaptive recording, please make sure you've set up the trigger source such as Motion Detection, DI Device, or Manual Trigger.
- ► When there is no alarm trigger:
  - JPEG mode: record 1 frame per second.
  - H.264 mode: record I frame only.
- ► When the I frame period is >1s on Video settings page, it should be forced to make the I frame period to 1s when adaptive recording is activated.

The alarm trigger includes: motion detection and DI detection. Please refer to Event settings on page 101.

- Pre-event recording and post-event recording

  The Network Camera has a buffer area; it temporarily holds data for up to a certain limit. Enter a number to decide the duration of recording that will take place before and after a trigger is activated.
- Priority: Select the relative importance of this recording (High, Normal, or Low). Recording with a higher priority setting will be executed first.
- Source: Select a stream as the recording source.

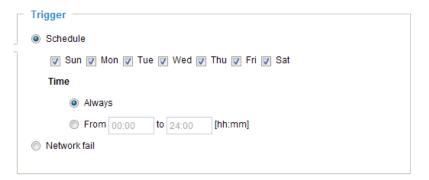


▶ To enable recording notification, please configure **Event settings** first. Please refer to page 101.

Please follow steps 1~2 below to set up the recording:

# 1. Trigger

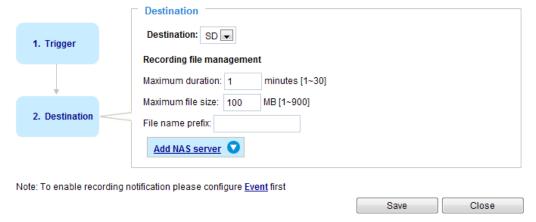
Select a trigger source.



- Schedule: The server will start to record files on the local storage or to a networked storage device (NAS).
- Network fail: Since the time when the network fails, the server will start to record files on the local storage (SD card).

### 2. Destination

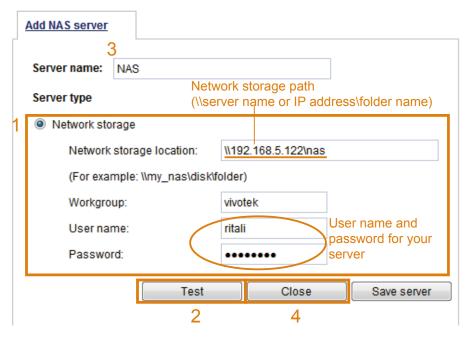
You can select the SD card or network attached storage (NAS) for recording video files.



### **NAS** server

Click **Add NAS server** to open the server setting window and follow the steps below to set up:

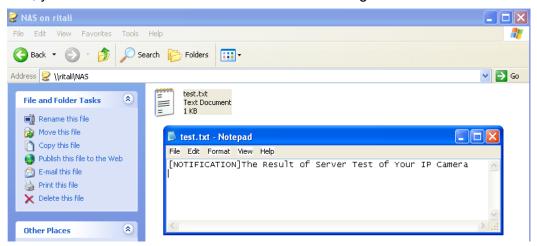
1. Fill in the information for your server. For example:



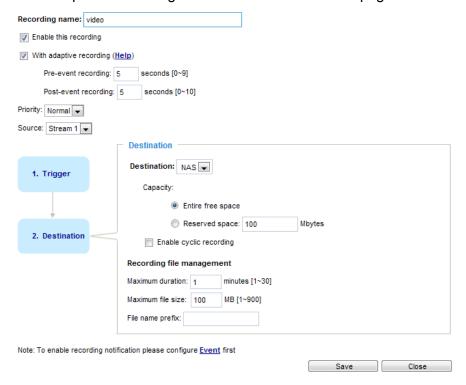
2. Click **Test** to check the setting. The result will be shown in the pop-up window.



If successful, you will receive a test.txt file on the network storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.



- Capacity: You can select either the entire storage space available or specify a reserved space. The recording size limit must be larger than the reserved space for cyclic recording. The reserved space is used during cyclic recording to prevent malfunctions that might occur during the transaction stage when the video feeds are about to fill up the storage space, and new data is still coming. This value must be larger than 15 MBytes.
- Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest files will be overwritten by the latest ones.
- File name prefix: Enter the text that will be appended to the front of the file name.

If you want to enable recording notification, please click **Event** to set up. Please refer to **Event > Event** settings on page 101 for more details.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit

this page. When the system begins recording, it will send the recorded files to a networked storage or SD card. The new recording name will appear on the recording page as shown below. To remove a recording setting from the list, select it and click **Delete**.



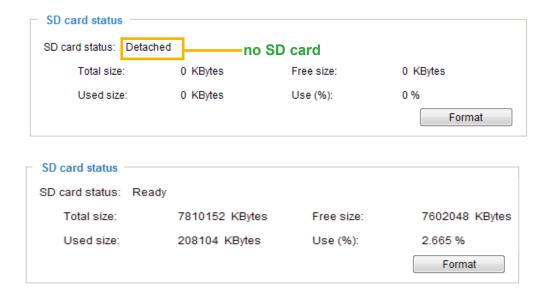
- Video (Name): Click to open the Recording settings page to modify its details.
- ON (Status): Click to manually adjust the Status. (ON: start recording; OFF: stop recording)
- NAS or SD (Destination): Click to open the file list of recordings as shown below. For more information about folder naming rules, please refer to page 113 or page 115 for details.

# Local storage > SD card management

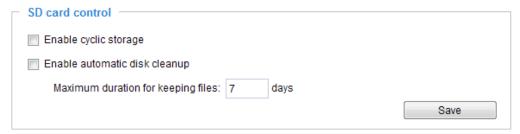
This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, and implement SD card control.

#### SD card status

This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.



# **SD** card control



- Enable cyclic storage: Check this item if you want to enable cyclic recording. When the maximum capacity is reached, the oldest files will be overwritten by the latest ones.
- Enable automatic disk cleanup: Check this item and enter the number of days you wish to retain a file. For example, if you enter "7 days", the recorded files will be stored on the SD card for 7 days.

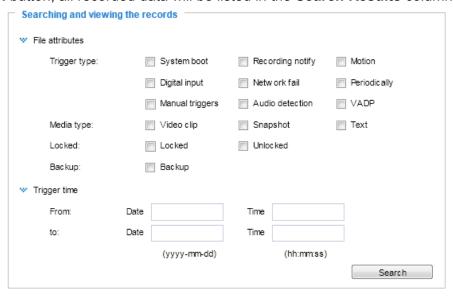
When all settings are completed, click **Save** to enable your settings.

# **Local storage > Content management**

This section explains how to manage the content of recorded videos on the Network Camera. Here you can search and view the records and view the search results.

## **Searching and Viewing the Records**

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** column.

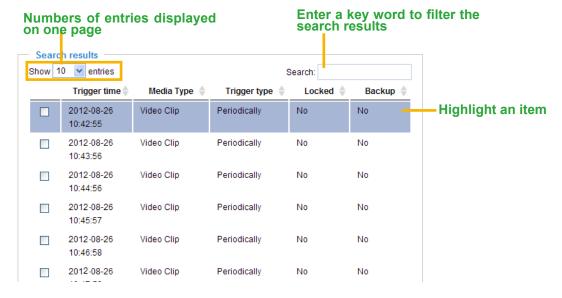


- File attributes: Select one or more items as your search criteria.
- Trigger time: Manually enter the time range you want to search.

Click **Search** and the recorded data that matches the search criteria will be listed in **Search Results** window.

#### **Search Results**

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click — to sort the search results in either direction.



■ View: Click on a search result. The entry will be highlighted in purple as shown above. Click the **View** button and a media window will pop up to play back the selected file.

For example:

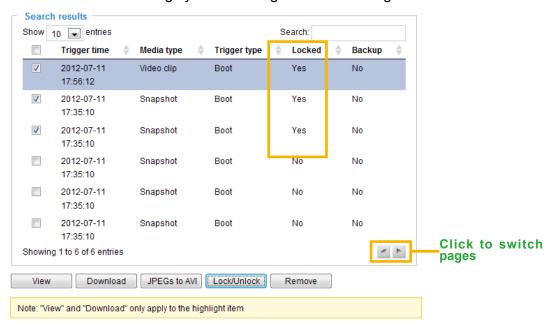


Click to adjust the image size

- Download: Click on a search result to select an entry as shown above. Then click the **Download** button and a file download window will prompt for you to save the file.
- JPEGs to AVI: This function only applies to "JPEG" format files such as snapshots. You can select several snapshots from the list, then click this button. The series of snapshots will be converted into an AVI file.

■ Lock/Unlock: Select the desired search results, then click this button. The selected items will become Locked, which will not be deleted during cyclic recording. You can click again to unlock the selections.

For example:



■ Remove: Select the desired search results, then click this button to delete the files.

# **Appendix**

# **URL Commands for the Network Camera**

#### 1. Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

## 2. Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example:**" in bold face followed by a short description and a light grey box with the example.

**Example:** request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

# 3. General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

#### Syntax:

http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>.<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]

Example: Set digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

# 4. Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer,	1. Can view, listen, talk to camera.
	dido, camctrl	2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer,	Operator access rights can modify most of the camera's
	dido, camctrl, operator	parameters except some privileges and network options.
6 [admin]	anonymous, viewer,	Administrator access rights can fully control the camera's
	dido, camctrl, operator,	operations.
	admin	
7	N/A	Internal parameters. Unable to be changed by any external
		interfaces.

# 5. Get Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]

[&<parameter>...]

http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]

```
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

Where the *<parameter>* should be *<group>*[\_*<name>*] or *<group>*[.*<name>*]. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of the related group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$ 

<parameter pair>

where <parameter pair> is <parameter>=<value>\r\n

[<parameter pair>]

<length> is the actual length of content.

## **Example:** Request IP address and its response

# Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network\_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n
Context-Length: 33\r\n

 $r\n$ 

network.ipaddress=192.168.0.123\r\n

# 6. Set Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]
http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION		
<group>_<name></name></group>	value to assigned	Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i> .		
update	<boolean></boolean>	Set to 1 to update all fields (no need to update parameter in each		
		group).		
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.		
		The <return page=""> can be a full URL path or relative path according</return>		
		to the current path. If you omit this parameter, it will redirect to a		
		empty page.		
		(Note: The return page can be a general HTML file (.htm, .html) or a		
		VIVOTEK server script executable (.vspx) file. It cannot be a CGI		
		command or have any extra parameters. This parameter must be		
		placed at the end of the parameter list		

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$ 

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123:

Request:

http://myserver/cgi-bin/admin/setparam.cgi?network\_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$ 

 $network.ipaddress=192.168.0.123\r\n$ 

# 7. Available parameters on the server

#### Valid values:

VALID VALUES	DESCRIPTION
string[ <n>]</n>	Text strings shorter than `n' characters. The characters ``,', <,>,& are invalid.
string[n~m]	Text strings longer than `n' characters and shorter than `m' characters. The
	characters ",', <,>,& are invalid.
password[ <n>]</n>	The same as string but displays '*' instead.
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$ .
positive integer	Any number between 0 and $(2^{32} - 1)$ .
<m> ~ <n></n></m>	Any number between 'm' and 'n'.
domain name[ <n>]</n>	A string limited to a domain name shorter than 'n' characters (eg. www.ibm.com).
email address [ <n>]</n>	A string limited to an email address shorter than `n' characters (eg.
	joe@www.ibm.com).
ip address	A string limited to an IP address (eg. 192.168.1.1).
mac address	A string limited to contain a MAC address without hyphens or colons.
boolean	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or
	Disable].
<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string.
everything inside <>	A description

integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique integer by
	the server.
text	SQLite data type. The value is a text string, stored using the database encoding
	(UTF-8, UTF-16BE or UTF-16-LE).
coordinate	x, y coordinate (eg. 0,0)
window size	window width and height (eg. 800x600)

NOTE: The camera should not be restarted when parameters are changed.

# 7.1 system

Group: system

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
hostname	string[64]	SD8161	1/6	Host name of server
ledoff	<boolean></boolean>	0	6/6	Turn on (0) or turn off (1) all led
				indicators.
date	<yyyy <="" mm="" td=""><td><current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<></td></yyyy>	<current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<>	6/6	Current date of system. Set to 'keep'
	DD>,	date>		to keep date unchanged. Set to 'auto'
	keep,			to use NTP to synchronize date.
	auto			
time	<hh:mm:s< td=""><td><current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<></td></hh:mm:s<>	<current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<>	6/6	Current time of the system. Set to
	s>,	time>		'keep' to keep time unchanged. Set to
	keep,			'auto' to use NTP to synchronize time.
	auto			
datetime	<mmddhh< td=""><td><blank></blank></td><td>7/6</td><td>Another current time format of the</td></mmddhh<>	<blank></blank>	7/6	Another current time format of the
	mmYYYY.ss			system.
	>			
ntp	<domain< td=""><td><blank></blank></td><td>6/6</td><td>NTP server.</td></domain<>	<blank></blank>	6/6	NTP server.
	name>,			*Do not use "skip to invoke default
	<ip< td=""><td></td><td></td><td>server" for default value.</td></ip<>			server" for default value.
	address>,			
	<blank></blank>			
timezoneindex	-489 ~ 529	320	6/6	Indicate timezone and area.
				-480: GMT-12:00 Eniwetok, Kwajalein
				-440: GMT-11:00 Midway Island,
				Samoa
				-400: GMT-10:00 Hawaii
				-360: GMT-09:00 Alaska
				-320: GMT-08:00 Las Vegas,
				San_Francisco,
				Vancouver
				-280: GMT-07:00 Mountain Time,
				Denver
				-281: GMT-07:00 Arizona
				-240: GMT-06:00 Central America,
				Central Time, Mexico City,
				Saskatchewan

-200: GMT-05:00 Eastern Time, New York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -180: GMT-04:30 Caracas -160: GMT-04:00 Atlantic Time, Canada, La Paz, Santiago -140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape\_Verde\_IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, **Paris** 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi

	1	ı	ı	
				230: GMT 05:45 Kathmandu
				240: GMT 06:00 Almaty, Novosibirsk,
				Astana, Dhaka, Sri Jayawardenepura
				260: GMT 06:30 Rangoon
				280: GMT 07:00 Bangkok, Hanoi,
				Jakarta, Krasnoyarsk
				320: GMT 08:00 Beijing, Chongging,
				Hong Kong, Kuala Lumpur, Singapore,
				Taipei
				360: GMT 09:00 Osaka, Sapporo,
				Tokyo, Seoul, Yakutsk
				380: GMT 09:30 Adelaide, Darwin
				400: GMT 10:00 Brisbane, Canberra,
				Melbourne, Sydney, Guam,
				Vladivostok
				440: GMT 11:00 Magadan, Solomon
				Is., New Caledonia
				480: GMT 12:00 Aucklan, Wellington,
				Fiji, Kamchatka, Marshall Is.
				520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean></boolean>	0	6/6	Enable automatic daylight saving time
dayngne_enable	1500104117		3, 3	in time zone.
daylight_dstactualmode	1~4	1	6/7	Check if current time is under daylight
dayngne_astactaannoac	<pre><pre><pre><pre>c</pre></pre></pre></pre>	_	0, ,	saving time.
	integer>			(Used internally)
daylight_auto_begintime	string[19]	NONE	6/7	Display the current daylight saving
daylight_auto_begintime	String[19]	NONL	0/ /	start time.
daylight auto andtime	atrina[10]	NONE	6 17	
daylight_auto_endtime	string[19]	NONE	6/7	Display the current daylight saving
de Palek Paranana	-1.1	260 220	6.16	end time.
daylight_timezones	string	,-360,-320,	6/6	List time zone index which support
		-280,-240,		daylight saving time.
		-241,-200,		
		-201,-160,		
		-140,-120,		
		-80,-40,0,		
		40,41,80,		
		81,82,83,		
		120,140,		
		380,400,48		
		0		

updateinterval	0,	0	6/6	0 to Disable automatic time
'	3600,			adjustment, otherwise, it indicates
	86400,			the seconds between NTP automatic
	604800,			update intervals.
	2592000			
restore	0,	N/A	7/6	Restore the system parameters to
	<positive< td=""><td></td><td></td><td>default values after <value> seconds.</value></td></positive<>			default values after <value> seconds.</value>
	integer>			
reset	0,	N/A	7/6	Restart the server after <value></value>
	<positive< td=""><td></td><td></td><td>seconds if <value> is non-negative.</value></td></positive<>			seconds if <value> is non-negative.</value>
	integer>			
restoreexceptnet	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters to</td></any<>	N/A	7/6	Restore the system parameters to
	value>			default values except (ipaddress,
				subnet, router, dns1, dns2, pppoe).
				This command can cooperate with
				other "restoreexceptXYZ" commands.
				When cooperating with others, the
				system parameters will be restored to
				the default value except for a union of
				the combined results.
restoreexceptdst	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters to</td></any<>	N/A	7/6	Restore the system parameters to
	value>			default values except all daylight
				saving time settings.
				This command can cooperate with
				other "restoreexceptXYZ" commands.
				When cooperating with others, the
				system parameters will be restored to
				default values except for a union of
				combined results.
restoreexceptlang	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters to</td></any<>	N/A	7/6	Restore the system parameters to
	Value>			default values except the custom
				language file the user has uploaded.
				This command can cooperate with
				other "restoreexceptXYZ" commands.
				When cooperating with others, the
				system parameters will be restored to
				the default value except for a union of
				the combined results.
restoreexceptvadp	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters to</td></any<>	N/A	7/6	Restore the system parameters to
	Value>			default values except the custom

	language file the user has uploaded.
	This command can cooperate with
	other "restoreexceptXYZ" commands.
	When cooperating with others, the
	system parameters will be restored to
	the default value except for a union of
	the combined results.

# 7.1.1 system.info

Subgroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
modelname	string[40]	SD8161	0/7	Internal model name of the server
				(eg. IP7139)
extendedmodelname	string[40]	SD8161	0/7	ODM specific model name of server
				(eg. DCS-5610). If it is not an ODM
				model, this field will be equal to
				"modelname"
serialnumber	<mac< td=""><td><pre><pre><pre>oduct</pre></pre></pre></td><td>0/7</td><td>12 characters MAC address (without</td></mac<>	<pre><pre><pre>oduct</pre></pre></pre>	0/7	12 characters MAC address (without
	address>	mac		hyphens).
		address>		
firmwareversion	string[40]	<pre><pre><pre>oduct</pre></pre></pre>	0/7	Firmware version, including model,
		dependent		company, and version number in the
		>		format: <model-brand-version></model-brand-version>
language_count	<integer></integer>	9	0/7	Number of webpage languages
				available on the server.
$language_i < 0 \sim (count-1) >$	string[16]	<pre><pre><pre>oduct</pre></pre></pre>	0/7	Available language lists.
		dependent		
		>		
customlanguage_maxcoun	<integer></integer>	1	0/6	Maximum number of custom
t				languages supported on the server.
customlanguage_count	<integer></integer>	0	0/6	Number of custom languages which
				have been uploaded to the server.
customlanguage_i<0~(ma	string	<blank></blank>	0/6	Custom language name.
xcount-1)>				

# 7.2 status

Group: **status** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
di_i<0~(ndi-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
				1 => Active, triggered
				(capability.ndi > 0)
do_i<0~(ndo-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
				1 => Active, triggered
				(capability.ndo > 0)
onlinenum_rtsp	integer	0	6/7	Current number of RTSP
				connections.
onlinenum_httppush	integer	0	6/7	Current number of HTTP push
				server connections.
eth_i0	<string></string>	<pre><pre><pre><pre></pre></pre></pre></pre>	1/7	Get network information from
		dependent>		mii-tool.
vi_i<0~(nvi-1)>	<boolean></boolean>	0	1/7	Virtual input
				0 => Inactive
				1 => Active
				(capability.nvi > 0)

# 7.3 digital input behavior define

Group: di\_i<0~(ndi-1)> (capability.ndi > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	high,	high	1/1	Indicates open circuit or closed
	low			circuit (inactive status)

# 7.4 digital output behavior define

Group:  $do_i < 0 \sim (ndo-1) > (capability.ndo > 0)$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	open,	open	1/1	Indicate open circuit or closed
	grounded			circuit (inactive status)

# 7.5 security

Group: security

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
privilege_do	view, operator,	operator	1/6	Indicate which privileges and
	admin			above can control digital
				output
				(capability.ndo > 0)
privilege_camctrl	view, operator,	view	1/6	Indicate which privileges and
	admin			above can control PTZ
				(capability.ptzenabled > 0 or
				capability.eptz > 0)
user_i0_name	string[64]	root	6/7	User name of root
user_i<1~20>_name	string[64]	<blank></blank>	6/7	User name
user_i0_pass	password[64]	<blank></blank>	6/6	Root password
user_i<1~20>_pass	password[64]	<blank></blank>	7/6	User password
user_i0_privilege	view,	admin	6/7	Root privilege
	operator,			
	admin			
user_i<1~20>_ privilege	view,	<blank></blank>	6/6	User privilege
	operator,			
	admin			

# 7.6 network

Group: network

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
preproces	<positive< td=""><td><black></black></td><td>6/6</td><td>An 32-bit integer, each bit can be set separately as</td></positive<>	<black></black>	6/6	An 32-bit integer, each bit can be set separately as
S	integer>			follows:
				Bit 0 => HTTP service;
				Bit 1=> HTTPS service;
				Bit 2=> FTP service;
				Bit 3 => Two way audio and RTSP Streaming service;
				To stop service before changing its port settings. It's
				recommended to set this parameter when change a
				service port to the port occupied by another service
				currently. Otherwise, the service may fail.

				Stopped service will auto-start after changing port
				settings.
				Ex:
				Change HTTP port from 80 to 5556, and change RTP
				port for video from 5556 to 20480.
				Then, set preprocess=9 to stop both service first.
				"/cgi-bin/admin/setparam.cgi?
				network_preprocess=9&network_http_port=5556&
				network_rtp_videoport=20480"
type	lan,	lan	6/6	Network connection type.
	pppoe			
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
resetip	<boolean></boolean>	1	6/6	1 => Get ipaddress, subnet, router, dns1, dns2 from
				DHCP server at next reboot.
				0 => Use preset ipaddress, subnet, rounter, dns1,
				and dns2.
ipaddress	<ip< td=""><td><pre><pre><pre>oduct</pre></pre></pre></td><td>6/6</td><td>IP address of server.</td></ip<>	<pre><pre><pre>oduct</pre></pre></pre>	6/6	IP address of server.
	address>	dependent>		
subnet	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Subnet mask.</td></ip<>	<blank></blank>	6/6	Subnet mask.
	address>			
router	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Default gateway.</td></ip<>	<blank></blank>	6/6	Default gateway.
	address>			
dns1	<ip< td=""><td><black></black></td><td>6/6</td><td>Primary DNS server.</td></ip<>	<black></black>	6/6	Primary DNS server.
	address>			
dns2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary DNS server.</td></ip<>	<blank></blank>	6/6	Secondary DNS server.
	address>			
wins1	<ip< td=""><td><black></black></td><td>6/6</td><td>Primary WINS server.</td></ip<>	<black></black>	6/6	Primary WINS server.
	address>			
wins2	<ip< td=""><td><black></black></td><td>6/6</td><td>Secondary WINS server.</td></ip<>	<black></black>	6/6	Secondary WINS server.
	address>			
			i	

### 7.6.1 802.1x

Subgroup of **network: ieee8021x** (capability.protocol.ieee8021x > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap,	eap-peap	6/6	Selected EAP method
	eap-tls			

identity_peap	String[64]	<black></black>	6/6	PEAP identity
identity_tls	String[64]	<black></black>	6/6	TLS identity
password	String[253]	<black></black>	6/6	Password for TLS
privatekeypassword	String[253]	<black></black>	6/6	Password for PEAP
ca_exist	<boolean></boolean>	0	6/6	CA installed flag
ca_time	0~20	0	6/7	CA installed time. Represented in
				EPOCH
ca_size	0~20	0	6/7	CA file size (in bytes)
certificate_exist	<boolean></boolean>	0	6/6	Certificate installed flag (for TLS)
certificate_time	0~20	0	6/7	Certificate installed time.
				Represented in EPOCH
certificate_size	0~20	0	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean></boolean>	0	6/6	Private key installed flag (for
				TLS)
privatekey_time	0~20	0	6/7	Private key installed time.
				Represented in EPOCH
privatekey_size	0~20	0	6/7	Private key file size (in bytes)

# 7.6.2 QOS

Subgroup of **network: qos\_cos** (capability.protocol.qos.cos > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
Enable	<boolean></boolean>	0	6/6	Enable/disable CoS (IEEE 802.1p)
Vlanid	1~4095	1	6/6	VLAN ID
Video	0~7	0	6/6	Video channel for CoS
audio	0~7	0	6/6	Audio channel for CoS
				(capability.naudio > 0)
Eventalarm	0~7	0	6/6	Event/alarm channel for CoS
management	0~7	0	6/6	Management channel for CoS
eventtunnel	0~7	0	6/6	Event/Control channel for CoS

Subgroup of **network: qos\_dscp** (capability.protocol.qos.dscp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable DSCP
video	0~63	0	6/6	Video channel for DSCP
audio	0~63	0	6/6	Audio channel for DSCP
				(capability.naudio > 0)

eventalarm	0~63	0	6/6	Event/alarm channel for DSCP
management	0~63	0	6/6	Management channel for DSCP
eventtunnel	0~63	0	6/6	Event/Control channel for DSCP

#### 7.6.3 IPV6

Subgroup of **network**: **ipv6** (capability.protocol.ipv6 > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable IPv6.
addonipaddress	<ip address=""></ip>	<black></black>	6/6	IPv6 IP address.
addonprefixlen	0~128	64	6/6	IPv6 prefix length.
addonrouter	<ip address=""></ip>	<black></black>	6/6	IPv6 router address.
addondns	<ip address=""></ip>	<black></black>	6/6	IPv6 DNS address.
allowoptional	<boolean></boolean>	0	6/6	Allow manually setup of IP address
				setting.

#### 7.6.4 FTP

Subgroup of **network**: **ftp** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	21, 1025~65535	21	6/6	Local ftp server port.

### 7.6.5 HTTP

Subgroup of **network**: **http** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	80, 1025 ~	80	1/6	HTTP port.
	65535			
alternateport	1025~65535	8080	6/6	Alternate HTTP port.
authmode	basic,	basic	1/6	HTTP authentication mode.
	digest			
s0_accessname	string[32]	video.mjpg	1/6	HTTP server push access name for
				stream 1.
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 0)
s1_accessname	string[32]	video2.mjpg	1/6	HTTP server push access name for

				stream 2.
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 1)
s2_accessname	string[32]	video3.mjpg	1/6	Http server push access name for
				stream 3
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 2)
s3_accessname	string[32]	video4.mjpg	1/6	Http server push access name for
				stream 4
				(capability.protocol.spush_mjpeg =1
				and capability.nmediastream > 2)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anonymous streaming
				viewing.

### **7.6.6 HTTPS**

Subgroup of **network**: **https** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	443, 1025 ~	443	1/6	HTTPS port.
	65535			

#### 7.6.7 RTSP

Subgroup of **network**: **rtsp** (capability.protocol.rtsp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	554, 1025 ~	554	1/6	RTSP port.
	65535			(capability.protocol.rtsp=1)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anoymous streaming
				viewing.
authmode	disable,	disable	1/6	RTSP authentication mode.
	basic,			(capability.protocol.rtsp=1)
	digest			
s0_accessname	string[32]	live.sdp	1/6	RTSP access name for stream1.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 0)
s1_accessname	string[32]	live2.sdp	1/6	RTSP access name for stream2.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 1)

s2_accessname	string[32]	live3.sdp	1/6	RTSP access name for stream3
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 2)
s3_accessname	string[32]	live4.sdp	1/6	RTSP access name for stream4
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 2)

#### 7.6.7.1 RTSP multicast

Subgroup of  $network_rtsp_s<0\sim(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast > 0)$ 

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
alwaysmulticast	<boolean></boolean>	0	4/4	Enable always multicast.
ipaddress	<ip address=""></ip>	For n=0,	4/4	Multicast IP address.
		239.128.1.99		
		For n=1,		
		239.128.1.100,		
		and so on.		
videoport	1025 ~ 65535	s0:5560	4/4	Multicast video port.
		s1:5564		
		s2:5568		
		s3:5572		
Audioport	1025 ~ 65535	s0:5562	4/4	Multicast audio port.
		s1:5566		(capability.naudio > 0)
		s2:5570		
		s3:5574		
metadataport	1025 ~ 65535	s0:6560	4/4	Multicast metadata port.
		s1:6564		
		s2:6568		
		s3:6572		
ttl	1 ~ 255	15	4/4	Mutlicast time to live value.

### **7.6.8 SIP port**

Subgroup of **network**: **sip** (capability.protocol.sip> 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	1025 ~ 65535	5060	1/6	SIP port.

### **7.6.9 RTP port**

Subgroup of **network**: **rtp** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoport	1025 ~ 65535	5556	6/6	Video channel port for RTP.
				(capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	5558	6/6	Audio channel port for RTP.
				(capability.protocol.rtp_unicast=1)
metadataport	1025 ~ 65535	6556	6/6	Metadata port for RTP.
				(capability.protocol.rtp_unicast=1)

#### 7.6.10 PPPoE

Subgroup of **network**: **pppoe** (capability.protocol.pppoe > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
user	string[128]	<blank></blank>	6/6	PPPoE account user name.
pass	password[64]	<blank></blank>	6/6	PPPoE account password.

### 7.7 IP Filter

Group: ipfilter

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable access list filtering.
admin_enable	<boolean></boolean>	0	6/6	Enable administrator IP
				address.
admin_ip	String[43]	<black></black>	6/6	Administrator IP address.
maxconnection	1~10	10	6/6	Maximum number of
				concurrent streaming
				connection(s).
type	0, 1	1	6/6	Ipfilter policy :
				0 => allow
				1 => deny
ipv4list_i<0~9>	0~31	<blank></blank>	6/6	IPv4 address list.
	(Single address:			
	<ip address=""></ip>			
	Network address:			

	<ip <="" address="" th=""><th></th><th></th><th></th></ip>			
	network mask>			
	Range			
	address: <start ip<="" td=""><td></td><td></td><td></td></start>			
	address - end ip			
	address>)			
ipv6list_i<0~9>	String[43]	<black></black>	6/6	IPv6 address list.

# 7.8 Video input

Group: videoin

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	4/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto, manual,	auto	1/4	"auto" indicates auto white balance.
	rbgain <product< td=""><td></td><td></td><td>"manual" indicates keep current</td></product<>			"manual" indicates keep current
	dependent>			value.
				"rbgain" indicates using rgain and
				gbain.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	1/4	Enable backlight compensation.
color	0, 1	1	1/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	1/4	Flip the image.
mirror	<boolean></boolean>	0	1/4	Mirror the image.
ptzstatus	<integer></integer>	0	1/7	A 32-bit integer, each bit can be set
				separately as follows:
				Bit 0 => Support camera control
				function; 0(not support), 1(support)
				Bit 1 => <b>Built-in</b> or <b>external</b>
				camera; 0 (external), 1(built-in)
				Bit 2 => Support <b>pan</b> operation;
				0(not support), 1(support)
				Bit 3 => Support <b>tilt</b> operation;
				0(not support), 1(support)
				Bit 4 => Support <b>zoom</b> operation;
				O(not support), 1(support)

				Bit 5 => Support <b>focus</b> operation;
				0(not support), 1(support)
text	string[64]	<blank></blank>	4/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	1/4	Overlay time stamp on video.
maxexposure	1~32000	30	1/4	Maximum exposure time.
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
irismode	fixed, indoor,	indoor	4/4	Video Iris mode.
	outdoor			

## 7.8.1 Video input setting per channel

Group:  $videoin_c<0\sim(n-1)>$  for n channel products, and m is stream number

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	0	0	1/4	Set video mode.
cmosfreq	50, 60	60	1/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto, manual,	auto	1/4	"auto" indicates auto white
	rbgain			balance.
	<pre><pre><pre><pre></pre></pre></pre></pre>			"manual" indicates keep current
	dependent>			value.
				"rbgain" indicates using rgain
				and gbain.
rgain	0~100	30	1/4	Manual set rgain value of gain
				control setting.
bgain	0~100	30	1/4	Manual set bgain value of gain
				control setting.
ggain	0~100	0	1/4	Manual set ggain value of gain
				control setting.
exposurelevel	0~12	6	1/4	Exposure level
irismode	fixed, indoor,	indoor	1/4	Iris mode
	outdoor			
enableblc	0~1	0	1/4	Enable backlight compensation
maxgain	0~100	100	1/4	Manual set maximum gain
				value.
color	0, 1	1	1/4	0 =>monochrome
				1 => color

flip	<boolean></boolean>	0	1/4	Flip the image.
mirror	<boolean></boolean>	0	1/4	Mirror the image.
ptzstatus	<integer></integer>	0	1/7	A 32-bit integer, each bit can be
				set separately as follows:
				Bit 0 => Support camera
				control function; 0(not
				support), 1(support)
				Bit 1 => Built-in or external
				camera; 0 (external), 1(built-in)
				Bit 2 => Support <b>pan</b>
				operation; 0(not support),
				1(support)
				Bit 3 => Support <b>tilt</b> operation;
				0(not support), 1(support)
				Bit 4 => Support <b>zoom</b>
				operation; 0(not support),
				1(support)
				Bit 5 => Support <b>focus</b>
				operation; 0(not support),
				1(support)
text	string[64]	<black></black>	1/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	1/4	Overlay time stamp on video.
textonvideo_position	top, bottom	top	1/4	Text on video string position
textonvideo_size	15, 25, 30	15	1/4	Text on video font size
maxexposure	1~32000	30	1/4	Maximum exposure time.
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure
				settings. Preview settings of
				video profile.
s<0~(m-1)>_codectype	mjpeg, h264	h264	1/4	Video codec type.
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
s<0~(m-1)>_resolution	Reference	s0:1920x1	1/4	Video resolution in pixels.
	capability_vide	080		
	oin_resolution	s1:1280x7		
		20		
		s2:640x36		
		0		
		s3:1920x1		
		080		
s<0~(m-1)>_h264_intraperi	250, 500,	1000	1/4	Intra frame period in

od	1000, 2000,			milliseconds.
	3000, 4000			
s<0~(m-1)>_h264_ratecont	s0: cbr, vbr	cbr	1/4	cbr, constant bitrate
rolmode	s1: cbr, vbr			vbr, fix quality
	s2: cbr, vbr			
	s3: cbr, vbr			
s<0~(m-1)>_h264_quant	1~5,	3	1/4	Quality of video when choosing
	99, 100			vbr in "ratecontrolmode".
				99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_h264_qvalue	0~51	30	1/4	Manual video quality level input.
				(s<0~(m-1)>_h264_quant =
				99)
s<0~(m-1)>_h264_qpercen	1~100	50	1/4	Manual video quality level input.
t				(s<0~(m-1)>_h264_quant =
				100)
s<0~(m-1)>_h264_bitrate	20000~40000	s0:800000	1/4	Set bit rate in bps when
	000	0		choosing cbr in
		s1:		"ratecontrolmode".
		8000000		
		s2:512000		
		s1:		
		8000000		
s<0~(m-1)>_h264_maxvbr	1000~400000	40000000	1/4	Set bit rate in bps when
bitrate	00			choosing vbr in
				"ratecontrolmode".
s<0~(m-1)>_h264_maxfra	1~30	s0:30	1/4	Set maximum frame rate in fps
me		s1:30		(for h264).
		s2:15		5M: 1~25fps
		s3:30		2M: 1~30fps
s<0~(m-1)>_h264_profile	0~2	1	1/4	Indicate H264 profiles
				0: baseline
				1: main profile
				2: high profile
s<0~(m-1)>_h264_priorityp	framerate,imag	s0:framera	1/4	Set prioritypolicy
olicy	equality	te		
		s1:framera		

te s2:imageq	
s2:imageq	
uality	
s3:imageq	
uality	
s<0~(m-1)>_mjpeg_ratecon   cbr, vbr   vbr   1/4   cbr, constant bitrate	itrate
trolmode vbr, fix quality	
$s<0\sim(m-1)>$ _mjpeg_quant $1\sim5$ , 3 1/4 Quality of JPEG video.	G video.
99, 100 99 is the customized manual	mized manual
input setting.	
1 = worst quality, 5 = best	ity, 5 = best
quality.	
100 is percentage mode.	age mode.
s<0~(m-1)>_mjpeg_qvalue 2~97 50 1/4 Manual video quality level inp	
(s<0~(m-1)>_mjpeg_quant	
99)	_ 5151
$s<0\sim(m-1)>$ _mjpeg_qperce $1\sim100$ 50 1/4 Manual video quality level inp	uality level input
nt   sto (m-1)>_mjpeg_quant   sto   sto	
100)	_mpeg_quant =
s<0~(m-1)>_mjpeg_bitrate	hne when
s1:800000 "ratecontrolmode".	ode.
0	
s2:512000	
s3:800000	
0	
s<0~(m-1)>_mjpeg_maxvb   1000~400000   40000000   1/4   Set bit rate in bps when	•
rbitrate 00 choosing vbr in	า
"ratecontrolmode".	ode".
$s<0\sim(m-1)>$ _mjpeg_maxfra $1\sim30$ $s0:10$ $1/4$ Set maximum frame rate in f	frame rate in fps
me s1:10 (for JPEG).	
s2:15 5M:1~25fps	
s3:10 2M:1~30fps	
s<0~(m-1)>_mjpeg_priority   framerate,imag   s0:framera   1/4   Set prioritypolicy	cy
policy equality te	
s1:framera	
te	
s2:imageq	
uality	
s3:	

	imagequali		
	ty		

## 7.8.1.1 Alternative video input profiles per channel

In addition to the primary setting of video input, there can be alternative profile video input setting for each channel which might be for different scene of light (daytime or nighttime).

Group: videoin\_c0\_profile\_i<0~(m-1)> (capability. nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
Enable	<boolean></boolean>	0	1/4	Enable/disable this profile setting
policy	day,	night	1/4	The mode which the profile is applied
	night,			to.
	schedule			
begintime	hh:mm	18:00	1/4	Begin time of schedule mode.
endtime	hh:mm	06:00	1/4	End time of schedule mode.
maxexposure	1~32000	30	1/4	Maximum exposure time.
enableblc	<boolean></boolean>	0	1/4	Enable backlight compensation.
exposurelevel	0~12	6	1/4	Exposure level
maxgain	0~100	100	1/4	Manual set maximum gain value.
mingain	0~100	0	1/4	Manual set minimum gain value.
whitebalance	auto, manual,	auto	1/4	"auto" indicates auto white balance.
	rbgain			"manual" indicates keep current
				value.
rgain	0~100	30	1/4	Manual set rgain value of gain
				control setting.
bgain	0~100	30	1/4	Manual set bgain value of gain
				control setting.
ggain	0~100	0	1/4	Manual set ggain value of gain
				control setting.
irismode	fixed, indoor,	indoor	1/4	Video Iris mode.
	outdoor			

# 7.9 Video input preview

The temporary settings for video preview

Group: videoinpreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
maxexposure	1~32000	30	4/4	Maximum exposure time.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
irismode	fixed, indoor,	indoor	4/4	Video Iris mode.
	outdoor			
maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.

### 7.10 IR cut control

Group: **ircutcontrol** (capability.nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
mode	auto, day, night, di, schedule <pre><pre><pre><pre>cproduct</pre> dependent&gt;</pre></pre></pre>	auto	1/6	Set IR cut control mode
daymodebegintime	00:00~23:59	07:00	1/6	Day mode begin time
daymodeendtime	00:00~23:59	18:00	1/6	Day mod end time
bwmode	<boolean></boolean>	1	1/6	Switch to B/W in night mode if enabled
sir	<boolean></boolean>	0	1/6	Turn on Smart IR if this parameter is set with 1.
enableextled	<boolean></boolean>	0	1/6	Turn on external IR LED in night mode if this parameter is set with 1.
sensitivity	low, normal,	normal	1/6	Sensitivity of IR cut filter

# 7.11 Image setting per channel

Group: image\_c<0~(n-1)> for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
brightness	-5~5,100	100	4/4	Adjust brightness of image
brightnesspercent	0~100	0	4/4	Adjust brightness value in
				percentage when
				brightness=100
saturation	-5~5,100	100	4/4	Adjust saturation of image
saturationpercent	0~100	50	4/4	Adjust saturation value in
				percentage when
				saturation=100
contrast	-5~5,100	100	4/4	Adjust contrast of image
contrastpercent	0~100	50	4/4	Adjust contrast value in
				percentage when contrast=100
sharpness	-5~5,100	100	4/4	Adjust sharpness value of image
sharpnesspercent	0~100	50	4/4	Adjust sharpness value in
				percentage when
				sharpness=100
gammacurve	0~100	0	4/4	Gamma curve
dnr_mode	0~1	1	4/4	0:disable
				1:enable
dnr_strength	1~100	50	4/4	Strength of DNR
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile
				setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_brightnesspercent	0~100	0	4/4	Adjust brightnesspercent of
				image
profile_i0_contrastpercent	0~100	50	4/4	Adjust contrastpercent of image
profile_i0_saturationpercent	0~100	50	4/4	Adjust saturationpercent of
				image
profile_i0_sharpnesspercent	0~100	50	4/4	Adjust sharpnesspercent value
				•

				of image
profile_i0_gammacurve	0~100	0	4/4	Gamma curve
profile_i0_dnr_mode	0~1	1	4/4	0:disable
				1:enable
profile_i0_dnr_strength	1~100	50	4/4	Strength of DNR

# 7.12 Image setting for preview

Group:  $imagepreview_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
brightness	-5~5,100	100	4/4	Adjust brightness of image
				according to mode settings.
brightnesspercent	0~100	0	4/4	Adjust brightness value in
				percentage when
				saturation=100
saturation	-5~5,100	100	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation percentage
				mode.
saturationpercent	0~100	50	4/4	Adjust saturation value in
				percentage when
				saturation=100
contrast	-5 ~ 5,100	100	4/4	Adjust contrast of image
				according to mode settings.
contrastpercent	0~100	50	4/4	Adjust contrast value in
				percentage when
				saturation=100
sharpness	-5~5,100	100	4/4	Adjust sharpness of image
				according to mode settings.
sharpnesspercent	0~100	50	4/4	Adjust sharpness value in
				percentage when
				sharpness=100
dnr_mode	0~1	1	4/4	0:disable
				1:enable
dnr_strength	1~100	50	4/4	Strength of DNR

Group: imagepreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoin_whitebalance	auto,	auto	4/4	Preview of adjusting white balance of image
	manual,			according to mode settings
	rbgain			
videoin_restoreatwb	1~	0	4/4	Restore of adjusting white balance of image
				according to mode settings
videoin_rgain	0~100	0	4/4	Manual set rgain value of gain control

				setting.
videoin_bgain	0~100	0	4/4	Manual set bgain value of gain control
				setting.
videoin_ggain	0~100	0	4/4	Manual set ggain value of gain control
				setting.

# 7.13 Exposure window setting per channel

Group:  $exposurewin_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto, blc	auto	4/4	The mode indicates how to
				decide the exposure.
				auto: Use full view as the only
				one exposure window.
				blc: Use BLC.

Group:  $exposurewin_c<0\sim(n-1)>profile$  for m profile and n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
				The mode indicates how to
				decide the exposure.
				auto: Use full view as the
i<0~(m-1)>_mode	auto, blc	auto	4/4	only one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.

# 7.14 Audio input per channel

Group:  $audioin_c<0\sim(n-1)>$  for n channel products (capability.audioin>0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
source	linein	linein	4/4	micin => use built-in
				microphone input.
				linein => use external
				microphone input.
mute	0, 1	1	1/4	Disable audio mute.
gain	0~100	65	4/4	Gain of input.
				(audioin_c<0~(n-1)>_source
				= linein)
s<0~(m-1)>_codectype	aac4, g711,	g711	4/4	Set audio codec type for input.
	g726			
s<0~(m-1)>_aac4_bitrate	16000,	16000	4/4	Set AAC4 bitrate in bps.
	32000,			
	48000,			
	64000,			
	96000,			
	128000			
s<0~(m-1)>_g711_mode	pcmu,	pcmu	4/4	Set G.711 mode.
	pcma			
s<0~(m-1)>_g726_mode	16000,	32000	4/4	Set G.726 bitrate in bps.
	24000,			
	32000,			
	40000			
s<0~(m-1)>_g726	little, big	little	4/4	Set G.726 bit streaming
_bitstreampackingmode				packing mode
s<0~(m-1)>_g726	0, 1	0	4/4	Enable vlcmode for G.726
_vlcmode				
alarm_enable	0, 1	0	4/4	Enable audio detection
alarm_level	1~100	50	4/4	Audio detection alarm level
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile
				setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.

profile_i0_alarm_level 1~100 50 4/4	Audio detection alarm level
-------------------------------------	-----------------------------

# 7.15 Motion detection settings

Group:  $motion_c<0\sim(n-1)>$  for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable motion detection.
win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion window 1~3.
win_i<0~2>_name	string[40]	<blank></blank>	4/4	Name of motion window 1~3.
win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of window position.
win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of window position.
win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion detection
				window.

Group:  $motion_c<0\sim(n-1)>profile$  for m profile and n channel product (capability.nmotionprofile > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
i<0~(m-1)>_enable	<boolean></boolean>	0	4/4	Enable profile 1 ~
				(m-1).
i<0~(m-1)>_policy	day,	night	4/4	The mode which the
	night,			profile is applied to.
	schedule			
i<0~(m-1)>_begintime	hh:mm	18:00	4/4	Begin time of
				schedule mode.
i<0~(m-1)>_endtime	hh:mm	06:00	4/4	End time of
				schedule mode.
i<0~(m-1)>_win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion
				window.
i<0~(m-1)>_win_i<0~2>_name	string[40]	<blank></blank>	4/4	Name of motion
				window.
i<0~(m-1)>_win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of
				window position.
i<0~(m-1)>_win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of
				window position.
i<0~(m-1)>_win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion

				detection window.
i<0~(m-1)>_win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion
				detection window.
i<0~(m-1)>_win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion
				detection window.
i<0~(m-1)>_win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of
				motion detection
				window.

### **7.16 DDNS**

Group: **ddns** (capability.ddns > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Enable or disable the dynamic DNS.
provider	CustomSafe100,	DyndnsDyn	6/6	Safe100 => safe100.net
	DyndnsDynamic,	amic		DyndnsDynamic => dyndns.org
	DyndnsCustom,			(dynamic)
	PeanutHull,			DyndnsCustom => dyndns.org
	Safe100,			CustomSafe100 =>
				Custom server using safe100 method
				PeanutHull => PeanutHull
<pre><pre><pre><pre>provider&gt;_ho</pre></pre></pre></pre>	string[128]	<blank></blank>	6/6	Your DDNS hostname.
stname				
<pre><pre><pre><pre>ovider&gt;_us</pre></pre></pre></pre>	string[64]	<blank></blank>	6/6	Your user name or email to login to the
ernameemail				DDNS service provider
<pre><pre><pre>ovider&gt;_pa</pre></pre></pre>	string[64]	<blank></blank>	6/6	Your password or key to login to the
sswordkey				DDNS service provider.
<pre><pre><pre><pre>se</pre></pre></pre></pre>	string[128]	<blank></blank>	6/6	The server name for safe100.
rvername				(This field only exists if the provider is
				customsafe100)

# 7.17 Express link

Group: expresslink

PARAMETER	VALUE		SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	. ,	Enable or disable express link.

state	onlycheck,	badnetwork	6/6	Camera will check the status of network
	onlyoffline,			environment and express link URL
	checkonline,			
	badnetwork			
url	string[63]	NULL	6/6	The url user define to link to camera

## 7.18 UPnP presentation

Group: upnppresentation

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	1	6/6	Enable or disable the UPnP
				presentation service.

# 7.19 UPnP port forwarding

Group: upnpportforwarding

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the UPnP port
				forwarding service.
upnpnatstatus	0~3	0	6/7	The status of UPnP port forwarding,
				used internally.
				0 = OK, 1 = FAIL, 2 = no IGD router, 3 =
				no need for port forwarding

# 7.20 System log

Group: syslog

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enableremotelog	<boolean></boolean>	0	6/6	Enable remote log.
serverip	<ip address=""></ip>	<black></black>	6/6	Log server IP address.
serverport	514,	514	6/6	Server port used for log.
	1025~65535			
level	0~7	6	6/6	Levels used to distinguish the
				importance of the information:
				0: LOG_EMERG
				1: LOG_ALERT

				2: LOG_CRIT
				3: LOG_ERR
				4: LOG_WARNING
				5: LOG_NOTICE
				6: LOG_INFO
				7: LOG_DEBUG
setparamlevel	0~2	0	6/6	Show log of parameter setting.
				0: disable
				1: Show log of parameter setting
				set from external.
				2. Show log of parameter setting

### 7.21 camera PTZ control

Group:  $camctrl_c<0\sim(n-1)>$  for n channel product (capability.ptzenabled)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
ccdtype	string[16]	product	6/7	FE: SD8161
		dependent		
motortype	string[16]	4	6/7	Motor device type
panspeed	-5 ~ 5	0	1/4	Pan speed
tiltspeed	-5 ~ 5	0	1/4	Tilt speed
zoomspeed	-5 ~ 5	0	1/4	Zoom speed
autospeed	-5 ~ 5	0	1/4	Auto pan speed
focusspeed	-5 ~ 5	0	1/4	Auto focus speed
preset_i<0~(npreset	string[40]	<black></black>	1/4	Name of the preset location.
-1)>_name				
preset_i<0~(npreset	0 ~ 7999	<black></black>	1/4	Pan position at each preset
-1)>_pan				location.
preset_i<0~(npreset	0 ~ 2445	<black></black>	1/4	Tilt position at each preset
-1)>_tilt				location.
preset_i<0~(npreset	0 ~ 16384	<black></black>	1/4	Zoom position at each preset
-1)>_zoom				location.
preset_i<0~(npreset	4096 ~ 49152	<black></black>	1/4	Focus position at each preset
-1)>_focus				location.
preset_i<0~(npreset	0,1	<black></black>	1/4	Flip side at each preset location.
-1)>_fliped				
patrol_i<0~39>_na	string[40]	<black></black>	1/4	(For internal device)

me				The name of patrol location
patrol_i<0~39>_	0 ~ 255	<blank></blank>	1/4	(For internal device)
dwelling				The dwelling time of each patrol
				location
disablemdonptz	<boolean></boolean>	1	1/4	Disable motion detection on PTZ
				operation.
defaulthome	<boolean></boolean>	1	1/4	This field tells system to use
				default home position or not.
axisx	0 ~ 3999	0	1/4	Custom home pan position.
axisy	0 ~ 1221	0	1/4	Custom home tilt position.
axisz	0 ~ 2520	0	1/4	Custom home zoom position.
axisf	0 ~ 820	0	1/4	Custom home focus position.
axisflip	0,1	0	1/4	Custom home flip side.
returnhome	0,1	0	1/4	Enable/disable return home while
				idle.
returnhomeinterval	1~999	5	1/4	While idle over this time interval,
				idle action will be taken.
digitalzoom	<boolean></boolean>	0	1/4	Enable/disable digital zoom
idleaction_enable	0~1	1	1/4	Enable/disable idle action while
				idle
idleaction_type	pan,patrol,hom	prev	1/4	This field tells what kind of action
	e,objtrack,prev			should be taken while idle.
idleaction_interval	1~999	5	1/4	While idle over this time interval,
				idle action will be taken.
zoomenhance	<boolean></boolean>	0	1/4	Enable / Disable zoom
				enhancement

# **7.22 SNMP**

Group: **snmp** (capability.snmp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
v2	0~1	0	6/6	SNMP v2 enabled. 0 for disable, 1 for
				enable
v3	0~1	0	6/6	SNMP v3 enabled. 0 for disable, 1 for
				enable
secnamerw	string[31]	Private	6/6	Read/write security name
secnamero	string[31]	Public	6/6	Read only security name

authpwrw	string[8~128]	<blank></blank>	6/6	Read/write authentication password
authpwro	string[8~128]	<blank></blank>	6/6	Read only authentication password
authtyperw	MD5,SHA	MD5	6/6	Read/write authentication type
authtypero	MD5,SHA	MD5	6/6	Read only authentication type
encryptpwrw	string[8~128]	<blank></blank>	6/6	Read/write passwrd
encryptpwro	string[8~128]	<blank></blank>	6/6	Read only password
encrypttyperw	DES	DES	6/6	Read/write encryption type
encrypttypero	DES	DES	6/6	Read only encryption type
rwcommunity	string[31]	Private	6/6	Read/write community
rocommunity	string[31]	Public	6/6	Read only community
syslocation	string[128]	<blank></blank>	6/6	System location
syscontact	string[128]	<blank></blank>	6/6	System contact

# 7.23 Layout configuration

Group: **layout** (New version)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
logo_default	<boolean></boolean>	1	1/6	0 => Custom logo
				1 => Default logo
logo_link	string[128]	http://ww	1/6	Hyperlink of the logo
		<u>w.vivotek.c</u>		
		<u>om</u>		
logo_powerbyvvtk_hidden	<boolean></boolean>	0	1/6	0 => display the power by vivotek
				logo
				1 => hide the power by vivotek
				logo
custombutton_manualtrigger_s	<boolean></boolean>	1	1/6	Show or hide manual trigger (VI)
how				button in homepage
				0 -> Hidden
				1 -> Visible
theme_option	1~4	1	1/6	1~3: One of the default themes.
				4: Custom definition.
theme_color_font	string[7]	#ffffff	1/6	Font color
theme_color_configfont	string[7]	#ffffff	1/6	Font color of configuration area.

theme_color_titlefont	string[7]	#098bd6	1/6	Font color of video title.
theme_color_controlbackgroun	string[7]	#565656	1/6	Background color of control area.
d				
theme_color_configbackground	string[7]	#323232	1/6	Background color of configuration
				area.
theme_color_videobackground	string[7]	#565656	1/6	Background color of video area.
theme_color_case	string[7]	#323232	1/6	Frame color

# 7.24 Privacy mask

Group:  $privacymask3d_c<0\sim(n-1)>$  for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable the 3D privacy mask
color	0~14	0	4/4	Privacy mask color
win_i<0~23>_name	string[40]	<black></black>	4/4	Name of the privacy mask window.
win_i<0~23>_pan	0 ~ 7999	0	4/4	Pan position of window position.
win_i<0~23>_tilt	0 ~ 2445	0	4/4	Tilt position of window position.
win_i<0~23>_zoom	0 ~ 16384	0	4/4	Zoom position of window position.
win_i<0~23>_fliped	0,1	0	4/4	Flip side of window position.
win_i<0~23>_width	0 ~ 80	0	4/4	Width of privacy mask window.
win_i<0~23>_height	0 ~ 60	0	4/4	Height of privacy mask window.

# 7.25 Capability

Group: capability

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
api_httpversion	<string></string>	0300a	0/7	The HTTP API
				version.
bootuptime	<positive integer=""></positive>	60	0/7	Server bootup time.
nir	0,	0	0/7	Number of IR
	<positive integer=""></positive>			interfaces.
ir	<boolean></boolean>	0	0/7	Indicate whether to
				support built-in IR
				led
extir	<boolean></boolean>	1	0/7	Indicate whether to
				support external IR
				led
npir	0,	0	0/7	Number of PIRs.
	<positive integer=""></positive>			
ndi	0,	4	0/7	Number of digital
	<positive integer=""></positive>			inputs.
nvi	0,	3	0/7	Number of virtual
	<positive integer=""></positive>			inputs (manual
				trigger)
ndo	0,	2	0/7	Number of digital
	<positive integer=""></positive>			outputs.
naudioin	0,	1	0/7	Number of audio
	<positive integer=""></positive>			inputs.
naudioout	0,	1	0/7	Number of audio
	<positive integer=""></positive>			outputs.
nvideoin	<positive integer=""></positive>	1	0/7	Number of video
				inputs.
nvideoout	0,	0	0/7	Number of video
	<positive integer=""></positive>			input profiles.
nmediastream	<positive integer=""></positive>	4	0/7	Number of media
				stream per
				channels.
nmotion	<positive integer=""></positive>	3	0/7	Number of motions
nvideosetting	<positive integer=""></positive>	4	0/7	Number of video

				settings per
				channel.
naudiosetting	<positive integer=""></positive>	1	0/7	Number of audio
_				settings per
				channel.
nuart	0,	0	0/7	Number of UART
	<positive integer=""></positive>			interfaces.
nvideoinprofile	<positive integer=""></positive>	1	0/7	Number of video
				input profiles.
nmotionprofile	0, <positive integer=""></positive>	1	0/7	Number of motion
				profiles.
ptzenabled	0, <positive integer=""></positive>	63	0/7	An 32-bit integer,
				each bit can be set
				separately as
				follows:
				Bit 0 => Support
				camera control
				function;
				O(not support),
				1(support)
				Bit 1 => Built-in or
				external camera;
				0(external),
				1(built-in)
				Bit 2 => Support
				pan operation,
				0(not support),
				1(support)
				Bit 3 => Support tilt
				operation; 0(not
				support),
				1(support)
				Bit 4 => Support
				zoom operation;
				0(not support),
				1(support)
				Bit 5 => Support
				focus operation;
				0(not support),
				1(support)

				Bit 6 => Support
				iris operation;
				0(not support),
				1(support)
				Bit 7 => External or
				built-in PT;
				0(built-in),
				1(external)
				Bit 8 => Invalidate
				bit 1 ~ 7;
				0(bit 1 ~ 7 are
				valid),
				1(bit 1 ~ 7 are
				invalid)
				Bit 9 => Reserved
				bit; Invalidate
				lens_pan, Lens_tilt,
				lens_zoon,
				lens_focus, len_iris.
				0(fields are valid),
				1(fields are invalid)
evctrlchannel	<boolean></boolean>	1	0/7	Indicate whether to
				support HTTP tunnel
				for event/control
				transfer.
joystick	<boolean></boolean>	1	0/7	Indicate whether to
				support joystick
				control.
ptz_panspeedlv	<positive integer=""></positive>	127	0/7	The maximum
				speed level of pan
				moving.
ptz_tiltspeedlv	<positive integer=""></positive>	127	0/7	The maximum
				speed level of tilt
				moving.
ptz_zoomspeedlv	<positive integer=""></positive>	10	0/7	The maximum
				speed level of zoom
				moving
ptz_focusspeedlv	0, <positive integer=""></positive>	10	0/7	The maximum
				speed level of focus
				moving.
1	T	I.	L	ı

ptz_minpan	<positive integer=""></positive>	0	0/7	The lower limit for
				pan position.
ptz_maxpan	<positive integer=""></positive>	3999	0/7	The upper limit for
				pan position.
ptz_minpanangle	< integer>	0	0/7	The lower limit for
				pan angle.
ptz_maxpanangle	< integer>	360	0/7	The upper limit for
				pan position.
ptz_mintilt	<positive integer=""></positive>	0	0/7	The lower limit for
				tilt position.
ptz_maxtilt	<positive integer=""></positive>	1221	0/7	The upper limit for
				tilt position.
ptz_mintiltangle	< integer>	-20	0/7	The lower limit for
				tilt angle.
ptz_maxtiltangle	< integer>	90	0/7	The upper limit for
				tilt angle.
ptz_minzoom	0, <positive integer=""></positive>	0	0/7	The lower limit for
				zoom position.
ptz_maxzoom	0, <positive integer=""></positive>	2520	0/7	The upper limit for
				zoom position.
ptz_maxdzoom	0, <positive integer=""></positive>	2630	0/7	The upper limit for
				digital zoom
				position.
ptz_minfocus	0, <positive integer=""></positive>	0	0/7	The lower limit for
				focus position.
ptz_maxfocus	0, <positive integer=""></positive>	820	0/7	The upper limit for
				focus position.
remotefocus	<boolean></boolean>	0	0/7	Indicate whether to
				support
				remote focus
				function.
storage_dbenabled	<boolean></boolean>	1	0/7	Media files are
				indexed in
				database.
protocol_https	< boolean >	1	0/7	Indicate whether to
				support HTTP over
				SSL.
protocol_rtsp	< boolean >	1	0/7	Indicate whether to
				support RTSP.

protocol_sip	<boolean></boolean>	1	0/7	Indicate whether to
				support SIP.
protocol_maxconnectio	<positive integer=""></positive>	10	0/7	The maximum
n				allowed
				simultaneous
				connections.
protocol_maxgenconne	<positive integer=""></positive>	10	0/7	The maximum
ction				general streaming
				connections .
protocol_rtp_multicast_	<boolean></boolean>	1	0/7	Indicate whether to
scalable				support scalable
				multicast.
protocol_rtp_multicast_	<boolean></boolean>	1	0/7	Indicate whether to
backchannel				support
				backchannel
				multicast.
protocol_rtp_tcp	<boolean></boolean>	1	0/7	Indicate whether to
				support RTP over
				TCP.
protocol_rtp_http	<boolean></boolean>	1	0/7	Indicate whether to
				support RTP over
				НТТР.
protocol_spush_mjpeg	<boolean></boolean>	1	0/7	Indicate whether to
				support server push
				MJPEG.
protocol_snmp	<boolean></boolean>	1	0/7	Indicate whether to
				support SNMP.
protocol_ipv6	<boolean></boolean>	1	0/7	Indicate whether to
				support IPv6.
protocol_pppoe	<boolean></boolean>	1	0/7	Indicate whether to
				support PPPoE.
protocol_ieee8021x	<boolean></boolean>	1	0/7	Indicate whether to
				support
				IEEE802.1x.
protocol_qos_cos	<boolean></boolean>	1	0/7	Indicate whether to
				support CoS.
protocol_qos_dscp	<boolean></boolean>	1	0/7	Indicate whether to
				support QoS/DSCP.
protocol_ddns	<boolean></boolean>	1	0/7	Indicate whether to
				support DDNS.

videoin_type	0, 1, 2	2	0/7	0 => Interlaced
				CCD
				1 => Progressive
				CCD
				2 => CMOS
videoin_c0_nmode	<integer></integer>	1	0/7	Indicate how many
				video modes
				supported by this
				channel.
videoin_c0_mode	<integer></integer>	0	0/7	Indicate current
				video mode.
videoin_c0_streamcode	<a list="" of="" positive<="" td=""><td>6,6,6,6</td><td>0/7</td><td>Represent</td></a>	6,6,6,6	0/7	Represent
С	integer separated by			supported codec
	commas>			types of each
				stream.
				This contains a list
				of positive integers,
				split by comma.
				Each one stands for
				a stream, and the
				definition is as
				following:
				Bit 0: Support
				MPEG4.
				Bit 1: Support
				MJPEG
				Bit 2: Support
				H.264
videoin_c0_lens_type	motor	motor	0/7	The lens type of this
				channel.
				fisheye: Fisheye
				lens
				fixed: Build-in lens.
				The lens may be
				fixed focal,
				vari-focal, etc, but
				not be changeable.
				changeable:
				changeable lens.
				Like box-type

	1	T	ı	<del></del>
				camera, users can
				install any C-Mount
				or CS-Mount lens as
				they wish.
				motor: Lens with
				motor to support
				zoom, focus, etc.
				-: N/A
videoin_c0_lens_model	-	-	0/7	Optional model
name				name for lens.
videoin_c0_mode<0~1	0	0	0/7	Indicate binning is
>_binning				used or not in this
				video mode.
				0: No binning
				1: 2x2 binning
				3: 3x3 binning
videoin_c0_mode<0~1	<string></string>	1080P (16:9) (MAX	0/7	Description about
>_description		30fps)		this mode.
videoin_c0_mode<0~1	<wxh></wxh>	1920×1080	0/7	The visible area of
>_ effectivepixel				full scene in this
				video mode.
				The unit is pixel.
videoin_c0_mode<0~1	<wxh></wxh>	1920×1080	0/7	The output size of
>_outputsize				source, equal to the
				captured size by
				device, in this video
				mode.
				The unit is pixel.
videoin_c0_mode<0~1	<a list="" of="" positive<="" td=""><td>30,30,30,30,30,30,</td><td>0/7</td><td>Indicate maximum</td></a>	30,30,30,30,30,30,	0/7	Indicate maximum
>_maxframerate	integer separated by	30		frame rate available
	commas>			for the
				corresponding
				resolution. Those
				values are
				one-to-one
				mapping to the
				"resolution"
				parameter in this
				video mode.
videoin_codec	<string></string>	mjpeg,h264	0/7	Available codec list.
<u> </u>	1	1	1	ı

videoin_c0_nresolution	<positive integer=""></positive>	7	0/7	Number of videoin
				resolution.
videoin_c0_resolution	<a available<="" list="" of="" td=""><td>176x144,</td><td>0/7</td><td>Available</td></a>	176x144,	0/7	Available
	resolution separated	384x216,		resolutions list.
	by commas>	640x360,		
	<pre><pre><pre><pre></pre></pre></pre></pre>	1280x720,		
	dependent>	1360x768,		
		1600x904,		
		1920×1080		
Videoin_c0_maxsize	<wxh></wxh>	1920×1080	0/7	The maximum
				resolution of this
				channel, the unit is
				pixel.
videoin_c0_mode0_nre	<positive integer=""></positive>	7	0/7	Available
solution				resolutions list.
videoin_c0_mode0_res	<a available<="" list="" of="" td=""><td>176×144,</td><td>0/7</td><td>Available</td></a>	176×144,	0/7	Available
olution	resolution separated	384x216,		resolutions list.
	by commas>	640x360,		
	<pre><pre><pre><pre></pre></pre></pre></pre>	1280x720,		
	dependent>	1360x768,		
		1600x904,		
		1920x1080		
videoin_c0_mode0_ma	<integer></integer>	30,30,30,30,30,30,	0/7	Maximum fps that
xfps_mjpeg		30		the device can
				encode
videoin_c0_mode0_ma	<integer></integer>	30,30,30,30,30,30,	0/7	Maximum fps that
xfps_h264		30		the device can
				encode
videoin_flexiblebitrate	<boolean></boolean>	1	0/7	Indicate whether to
				support
				flexible bit rate
				control.
videoin_flexiblebitrate	<boolean></boolean>	1	0/7	Indicate whether to
				support flexible
				bitrate.
audio_aec	<boolean></boolean>	0	0/7	Indicate whether to
				support acoustic
				echo cancellation.
	1	1	L	1

audio_mic	<boolean></boolean>	0	0/7	Indicate whether to
				support built-in
				microphone input.
audio_extmic	<boolean></boolean>	1	0/7	Indicate whether to
				support external
				microphone input.
audio_linein	<boolean></boolean>	1	0/7	Indicate whether to
				support external
				line input.
				(It will be replaced
				by audio_mic and
				audio_extmic.)
audio_lineout	<boolean></boolean>	1	0/7	Indicate whether to
				support line output.
audio_headphoneout	<boolean></boolean>	0	0/7	Indicate whether to
				support headphone
				output.
audioin_codec	aac4, g711, g726	aac4, g711, g726	0/7	Available codec list
	<pre><pre><pre><pre></pre></pre></pre></pre>			for audio input.
	dependent>			
audioout_codec	g711	g711	0/7	Available codec list
	<pre><pre><pre><pre></pre></pre></pre></pre>			for SIP.
	dependent>			
camctrl_privilege	<boolean></boolean>	1	0/7	Indicate whether to
				support "Manage
				Privilege" of PTZ
				control in the
				Security page.
				1: support both
				/cgi-bin/camctrl/ca
				mctrl.cgi and
				/cgi-bin/viewer/ca
				mctrl.cgi
				0: support only
				/cgi-bin/viewer/ca
				mctrl.cgi
uart_httptunnel	<boolean></boolean>	0	0/7	Indicate whether to
				support HTTP tunnel
				for UART transfer.

nprivacymask	<positive integer=""></positive>	5	0/7	Number of privacy masks.
transmission_mode	Tx,	Tx	0/7	Indicate
	Rx,			transmission mode
	Both			of the machine: TX
				= server, Rx =
				receiver box, Both =
				DVR.
network_wire	<boolean></boolean>	1	0/7	Indicate whether to
				support Ethernet.
network_wireless	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless.
wireless_s802dot11b	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless
				802.11b+.
wireless_s802dot11g	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless
				802.11g.
wireless_s802dot11n	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless
				802.11n.
wireless_beginchannel	1 ~ 14	N/A	0/7	Indicate the begin
				channel of wireless
				network
wireless_endchannel	1 ~ 14	N/A	0/7	Indicate the end
				channel of wireless
				network
wireless_encrypt_wep	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless
				WEP.
wireless_encrypt_wpa	<boolean></boolean>	0	0/7	Indicate whether to
				support wireless
				WPA.

localstorage_manageab   choolean   1	wireless_encrypt_wpa2	<boolean></boolean>	0	0/7	Indicate whether to
localstorage_manageab  clocalstorage_seamless   choolean>   1	wireless_encrypt_wpaz	\Doolean>	0	0,7	
Indicate whether manageable local storage is supported.					
le manageable local storage is supported.    localstorage_seamless   condition   condition   connection   con	la calaba wa aa wa aa aa b	, the selection	4	0.77	
Storage is supported.   Storage is supported.   Indicate whether seamless recording is supported.   Indicate whether seamless recording.   Indicate whether was provided in the support adaptive recording.   Indicate whether to support		<pre><boolean></boolean></pre>		0/7	
Indicate whether seamless recording is supported.	le				
Indicate whether seamless recording is supported.					
seamless recording is supported.					
Iocalstorage_modnum	localstorage_seamless	<boolean></boolean>	1	0/7	Indicate whether
localstorage_modnum     0,					seamless recording
connection numbers.					is supported.
localstorage_slconnum     0,	localstorage_modnum	0,	4	0/7	The maximum MOD
localstorage_slconnum   0,   2   0   0   0   0   0   0   0   0   0		<positive integer=""></positive>			connection
Iocalstorage_modversio <a href="mailto:seamless">seamless</a> connection number.         Iocalstorage_modversio <a href="mailto:string">string</a> 1.0.2.1       0/7       Indicate MOD daemon version         adaptiverecording <boolean>       1       0/7       Indicate whether to support adaptive recording.         adaptivestreaming       <boolean>       1       0/7       Indicate whether to support adaptive recording.         derivative_brand       <boolean>       1       0/7       Indicate whether to support the upgrade function for the derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX. (TCVV&lt;-&gt;TCXX is excepted)         npreset       0, <positive integer="">       256       0/7       Number of preset locations         eptz       0, <positive integer="">       0       0/7       A 32-bit integer,</positive></positive></boolean></boolean></boolean>					numbers.
connection number.	localstorage_slconnum	0,	1	0/7	The maximum
Indicate MOD daemon version  adaptiverecording		<positive integer=""></positive>			seamless
n daemon version  adaptiverecording					connection number.
adaptiverecording 	localstorage_modversio	<string></string>	1.0.2.1	0/7	Indicate MOD
adaptivestreaming   Support adaptive recording.	n				daemon version
adaptivestreaming   Support adaptive recording.	adaptiverecording	<boolean></boolean>	1	0/7	Indicate whether to
adaptivestreaming   Soolean					
adaptivestreaming   Soolean   1					
derivative_brand	adantivestreaming	<hoolean></hoolean>	1	0/7	_
derivative_brand	daaparvestreaming	Cooleans			
derivative_brand					
support the upgrade function for the derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX. (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256  0/7  Number of preset locations  eptz  0, <positive integer=""> 0 0/7  A 32-bit integer,</positive></positive>	double bund	, hadaan	1	0.77	
function for the derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX.  (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256  0/7  Number of preset locations  eptz  0, <positive integer=""> 0 0/7  A 32-bit integer,</positive></positive>	derivative_brand	<pre>    &lt;</pre>		0//	
derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX.  (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256 0/7 Number of preset locations  eptz  0, <positive integer=""> 0 0/7 A 32-bit integer,</positive></positive>					
For example, if the value is true, the VVTK product can be upgraded to VVXX.  (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256  0/7  Number of preset locations  eptz  0, <positive integer=""> 0 0/7  A 32-bit integer,</positive></positive>					
npreset  0, <positive integer=""> 0, <positive <pre="" integer,=""> 0, <p< td=""><td></td><td></td><td></td><td></td><td></td></p<></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive></positive>					
NVTK product can be upgraded to VVXX. (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256  0/7  Number of preset locations  eptz  0, <positive integer=""> 0 0/7  A 32-bit integer,</positive></positive>					
be upgraded to VVXX. (TCVV<->TCXX is excepted)  npreset  0, <positive integer=""> 256  0/7  Number of preset locations  eptz  0, <positive integer=""> 0 0/7  A 32-bit integer,</positive></positive>					
horset 0, <positive integer=""> 256 0/7 Number of preset locations  eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive></positive>					
npreset 0, <positive integer=""> 256 0/7 Number of preset locations eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive></positive>					be upgraded to
npreset 0, <positive integer=""> 256 0/7 Number of preset locations eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive></positive>					VVXX.
npreset 0, <positive integer=""> 256 0/7 Number of preset locations eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive></positive>					(TCVV<->TCXX is
eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive>					excepted)
eptz 0, <positive integer=""> 0 0/7 A 32-bit integer,</positive>	npreset	0, <positive integer=""></positive>	256	0/7	Number of preset
					locations
each bit can be set	eptz	0, <positive integer=""></positive>	0	0/7	A 32-bit integer,
					each bit can be set

				separately as
				follows:
				Bit 0 => stream 1
				supports ePTZ or
				not.
				Bit 1 => stream 2
				supports ePTZ or
				not.
				The rest may be
				deduced by analogy
nanystream	0, <positive integer=""></positive>	0	0/7	number of any
				media stream per
				channel
iva	<boolean></boolean>	0	0/7	Indicate whether to
				support Intelligent
				Video analysis
tampering	<boolean></boolean>	0	0/7	Indicate whether to
				support tampering
				detection.
test_ac	<boolean></boolean>	0	0/7	Indicate whether to
				support test ac key.
image_wdrc	<boolean></boolean>	0	0/7	Indicate whether to
				support WDR
				enhanced.
image_iristype	<string></string>	dciris	0/7	Indicate iris type.
image_focusassist	<boolean></boolean>	0	0/7	Indicate whether to
				support focus
				assist.
windowless	<boolean></boolean>	1	0/7	Indicate whether to
				support windowless
				plug-in.
supportsd	<boolean></boolean>	1	0/7	Indicate whether to
				support local
				storage.
timeshift	<boolean></boolean>	1	0/7	Indicate whether to
				support time shift
				caching stream.
whitelight	<boolean></boolean>	0	0/7	Indicate whether to
				support white light

				led.
Iris	<boolean></boolean>	0	0/7	Indicate whether to
				support iris control.
temperature	<boolean></boolean>	0	0/7	Indicate whether to
				support
				temperature
				detection.
Fisheye	<boolean></boolean>	0	0/7	Indicate where
				fisheye camera.
vadp	<pre><positive integer=""></positive></pre>	23	0/7	An 32-bit integer,
				each bit can be set
				separately as
				follows:
				Bit 0 => VADP
				interface
				Bit 1 => Capture
				video raw data
				Bit 2 => Support
				encode jpeg
				Bit 3 => Capture
				audio raw data
				Bit 4 => Support
				event trigger
				Bit 5 => Support
				license registration
				Bit 6 => Support
				shared memory API
remotecamctrl_master	0, <positive integer=""></positive>	0	0/7	Indicate whether to
				support remote
				auxiliary camera
				(master side), this
				value means
				supporting max
				number of auxiliary
				camera.
remotecamctrl_slave	<boolean></boolean>	1	0/7	Indicate whether to
				support remote
				camera control
				(slave side).

media_totalspace	<positive integer=""></positive>	35000	0/7	Available memory space (KB) for
				media.
media_snapshot_sizepe	<positive integer=""></positive>	1250	0/7	Maximum size (KB)
rsecond				of one snapshot
				image.
media_snapshot_maxp	<positive integer=""></positive>	7	0/7	Maximum snapshot
reevent				number before
				event occurred.
media_snapshot_maxp	<positive integer=""></positive>	7	0/7	Maximum snapshot
ostevent				number after event
				occurred.
media_videoclip_maxsi	<positive integer=""></positive>	8192	0/7	Maximum size (KB)
ze				of a videoclip.
media_videoclip_maxle	<positive integer=""></positive>	20	0/7	Maximum length
ngth				(second) of a
				videoclip.
media_videoclip_maxpr	<positive integer=""></positive>	9	0/7	Maximum duration
eevent				(second) after event
				occurred in a
				videoclip.
version_genetec	<string></string>	1.0.2.5	0/7	Indicate Genetec
				daemon version
version_onvifdaemon	<string></string>	1.8.0.7	0/7	Indicate ONVIF
				daemon version
image_ c0_wdrc	<boolean></boolean>	0	0/7	Indicate whether to
				support WDR
				enhanced.
image_c0_dnr	<boolean></boolean>	1	0/7	Indicate whether to
				support digital noise
				reduction.
image_ c0_iristype	<string></string>	dciris	0/7	Indicate iris type.
image_ c0_backfocus	<boolean></boolean>	0	0/7	Indicate whether to
				support back focus.
image_ c0_focusassist	<boolean></boolean>	0	0/7	Indicate whether to
				support focus
				assist.
image_ c0_remotefocus	<boolean></boolean>	0	0/7	Indicate whether to
				support remote
				focus.

# 7.26 Customized event script

Group: event\_customtaskfile\_i<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	<blank></blank>	6/6	Custom script identification of this entry.
date	string[4~20]	<blank></blank>	6/6	Date of custom script.
time	string[4~20]	<blank></blank>	6/6	Time of custom script.

## 7.27 Event setting

Group: **event\_i**<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	<blank></blank>	6/6	Identification of this entry.
enable	0, 1	0	6/6	Enable or disable this event.
priority	0, 1, 2	1	6/6	Indicate the priority of this event:
				"0" = low priority
				"1" = normal priority
				"2" = high priority
delay	1~999	20	6/6	Delay in seconds before detecting the
				next event.
trigger	boot,	boot	6/6	Indicate the trigger condition:
	di,			"boot" = System boot
	motion,			"di″= Digital input
	seq,			"motion" = Video motion detection
	recnotify,			"seq" = Periodic condition
	vi,			"recnotify" = Recording notification.
	volalarm,			"tampering" = Tamper detection.
				"vi"= Virtual input (Manual trigger)
				"volalarm" = Audio detection
				"pir" = Passive infrared sensor trigger
				(capability.npir>0)
triggerstatus	String[40]	trigger	6/6	The status for event trigger.
exttriggerstatus	String[40]	<black></black>	6/6	The status for event trigger.

exttriggerstatus1	String[40]	<blank></blank>	6/6	The status for event trigger.
exttriggerstatus2	String[40]	<blank></blank>	6/6	The status for event trigger.
exttriggerstatus3	String[40]	<blank></blank>	6/6	The status for event trigger.
di	0~3	1	6/6	Indicate the source id of di trigger.
				This field is required when trigger
				condition is "di".
				One bit represents one digital input. The
				LSB indicates DI 0.
mdwin	0~7	0	6/6	Indicate the source window id of motion
				detection.
				This field is required when trigger
				condition is "md".
				One bit represents one window.
				The LSB indicates the 1 <sup>st</sup> window.
				For example, to detect the $1^{\text{st}}$ and $3^{\text{rd}}$
				windows, set mdwin as 5.
mdwin0	0~7	0	6/6	Similar to mdwin. The parameter takes
				effect when profile 1 of motion detection
				is enabled.
vi	0~7	0	6/6	Indicate the source id of vi trigger.
				This field is required when trigger
				condition is "vi".
				One bit represents one digital input. The
				LSB indicates VI 0.
valevel	0,1	0	6/6	Select audio detection event.
				0: not select
				1: select
valevel0	0,1	0	6/6	Select audio detection profile event.
				0: not select
				1: select
inter	1~999	1	6/6	Interval of snapshots in minutes.
				This field is used when trigger condition
				is "seq".

		1		
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on Friday
				and Sunday, set weekday as 66.
begintime	hh:mm	00:00	6/6	Begin time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00 ~ 24:00 sets schedule as always
				on)
action_do_i<0~(ndo-1)	0, 1	0	6/6	Enable or disable trigger digital output.
>_enable				
action_do_i<0~(ndo-1)	1~999	1	6/6	Duration of the digital output trigger in
>_duration				seconds.
action_goto_enable	<boolean></boolean>	0	6/6	Enable/disable ptz goto preset position
				on event triggered.
action_goto_name	string[40]	<black></black>	6/6	Specify the preset name that ptz goto on
				event triggered.
action_cf_enable	<boolean></boolean>	0	6/6	Enable or disable sending media to SD
				card.
action_cf_folder	string[128]	<black></black>	6/6	Path to store media.
action_cf_media	0~4,101	<black></black>	6/6	Index of the attached media.
action_cf_datefolder	<boolean></boolean>	0	6/6	Enable this to create folders by date,
				time, and hour automatically.
action_cf_backup	<boolean></boolean>	0	6/6	Enable or disable the function that send
				media to SD card for backup if network is
				disconnected.
action_server_i<0~4>_e	0, 1	0	6/6	Enable or disable this server action.
nable	,			
action_server_i<0~4>_	0~4,101	   	6/6	Index of the attached media.
media			, -	101 means "Recording Notify"
action_server_i<0~4>_	<boolean></boolean>	0	6/6	Enable this to create folders by date,
datefolder	200.0011			time, and hour automatically.
addioladi				anne, and nour automatically.

# 7.28 Server setting for event action

Group: **server\_i**<0~4>

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	email,	email	6/6	Indicate the server type:
	ftp,			"email" = email server
	http,			"ftp" = FTP server
	ns			"http" = HTTP server
				"ns" = network storage
http_url	string[128]	http://	6/6	URL of the HTTP server to upload.
http_username	string[64]	NULL	6/6	Username to log in to the server.
http_passwd	string[64]	NULL	6/6	Password of the user.
ftp_address	string[128]	NULL	6/6	FTP server address.
ftp_username	string[64]	NULL	6/6	Username to log in to the server.
ftp_passwd	string[64]	NULL	6/6	Password of the user.
ftp_port	0~65535	21	6/6	Port to connect to the server.
ftp_location	string[128]	NULL	6/6	Location to upload or store the media.
ftp_passive	0, 1	1	6/6	Enable or disable passive mode.
				0 = disable passive mode
				1 = enable passive mode
email_address	string[128]	NULL	6/6	Email server address.
email_sslmode	0, 1	0	6/6	Enable support SSL.
email_port	0~65535	25	6/6	Port to connect to the server.
email_username	string[64]	NULL	6/6	Username to log in to the server.
email_passwd	string[64]	NULL	6/6	Password of the user.
email_senderemail	string[128]	NULL	6/6	Email address of the sender.
email_recipientemail	string[640]	NULL	6/6	Email address of the recipient.
ns_location	string[128]	NULL	6/6	Location to upload or store the media.
ns_username	string[64]	NULL	6/6	Username to log in to the server.
ns_passwd	string[64]	NULL	6/6	Password of the user.
ns_workgroup	string[64]	NULL	6/6	Workgroup for network storage.

# 7.29 Media setting for event action

Group: **media\_i<0~4>** (media\_freespace is used internally.)

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	snapshot,	snapshot	6/6	Media type to send to the server or store
	systemlog,			on the server.
	videoclip,			
	recordmsg			
snapshot_source	0~3	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
snapshot_prefix	string[16]	Snapshot[n]_	6/6	Indicate the prefix of the filename.
				media_i0=> Snapshot1_
				media_i1=> Snapshot2_
				media_i2=> Snapshot3_
				media_i3=> Snapshot4_
				media_i4=> Snapshot5_
snapshot_datesuffix	0, 1	0	6/6	Add date and time suffix to filename:
				1 = Add date and time suffix.
				0 = Do not add.
snapshot_preevent	0 ~ 7	1	6/6	Indicates the number of pre-event
				images.
snapshot_postevent	0 ~ 7	1	6/6	The number of post-event images.
videoclip_source	0~3	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
videoclip_prefix	string[16]	VideoClip[n]_	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	0	6/6	Indicates the time for pre-event
				recording in seconds.
videoclip_maxduration	1 ~ 20	5	6/6	Maximum duration of one video clip in
				seconds.
videoclip_maxsize	50 ~ 8192	1000	6/6	Maximum size of one video clip file in
				Kbytes.

# 7.30 Recording

Group:  $recording_i < 0 \sim 1 >$ 

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry.
trigger	schedule,	schedule	6/6	The event trigger type
	networkfail			schedule: The event is triggered by
				schedule
				networkfail: The event is triggered by the
				failure of network connection.
enable	0, 1	0	6/6	Enable or disable this recording.
priority	0, 1, 2	1	6/6	Indicate the priority of this recording:
				"0" indicates low priority.
				"1" indicates normal priority.
				"2" indicates high priority.
source	0~3	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and so on.
limitsize	0,1	0	6/6	0: Entire free space mechanism
				1: Limit recording size mechanism
cyclic	0,1	0	6/6	0: Disable cyclic recording
				1: Enable cyclic recording
notify	0,1	1	6/6	0: Disable recording notification
				1: Enable recording notification
notifyserver	0~31	0	6/6	Indicate which notification server is
				scheduled.
				One bit represents one application server
				(server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as notification
				servers; the notifyserver value is 21.

One bit represents one weekday. bit0 (LSB) = Saturday bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.  begintime	weekday	0~127	127	6/6	Indicate which weekday is scheduled.
bit0 (LSB) = Saturday bit1 = Friday bit1 = Friday bit1 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit5 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66. begintime hh:mm 24:00 6/6 Start time of the weekly schedule. (00:00~24:00 indicates schedule always on) prefix string[16] < blank> 6/6 Indicate the prefix of the filename. cyclesize 20~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism. dest cf, 0~4  ff 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  ffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes.  yroduct dependent> is enabled started before the event trigger point	,				·
bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.  begintime hh:mm 00:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, 0~4  cf' 0~4  f' feder name.  maxsize 100~2000 100 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> <pre> <pre> <pre></pre></pre></pre></pre>					
bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday for example, to detect events on Friday and Sunday, set weekday as 66.  begintime hh:mm 24:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] < blank> 6/6 Indicate the prefix of the filename.  cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount  or, or, or, or, or, or, or, or, or, or					
bit3 = Wednesday bit4 = Tuesday bit5 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.  begintime hh:mm 00:00 6/6 Start time of the weekly schedule. endtime hh:mm 24:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] cyclesize 200~ 100 6/6 Indicate the prefix of the filename.  cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, 0~4 cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> </pre> <pre> <pr< td=""><td></td><td></td><td></td><td></td><td>·</td></pr<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>					·
bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.  begintime hh:mm 00:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] < blank> 6/6 Indicate the prefix of the filename.  cyclesize 200~ 100 6/6 The maximum size for cycle recording in kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes.  vproduct dependent> dependentont> dependentont> depe					·
bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.  begintime hh:mm 00:00 6/6 Start time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16]  cyclesize  200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount  0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest  cf, 0~4  cf 0~					·
begintime    hh:mm    00:00    6/6    Start time of the weekly schedule.  endtime    hh:mm    24:00    6/6    End time of the weekly schedule.  (00:00~24:00 indicates schedule always on)  prefix    string[16]    cyclesize    200~    100    6/6    The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount    0~    100    6/6    The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest    cf,     0~4    cf    0~4    6/6    The destination to store the recorded data.  "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder    string[128]    NULL    6/6    Cffolder name.  maxsize    100~2000    100    6/6    Unit: Mega bytes.  When this condition is reached, recording file is truncated.  maxduration    cyroduct dependent>    dependent					,
For example, to detect events on Friday and Sunday, set weekday as 66.  begintime					·
and Sunday, set weekday as 66.  begintime					,
begintime hh:mm 00:00 6/6 Start time of the weekly schedule. endtime hh:mm 24:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] < blank> 6/6 Indicate the prefix of the filename.  cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre></pre>					
endtime hh:mm 24:00 6/6 End time of the weekly schedule. (00:00~24:00 indicates schedule always on)  prefix string[16] <blank> 6/6 Indicate the prefix of the filename.  cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 0~4 folder string[128] NULL 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes.  <pre> </pre> <pre> &lt;</pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></blank>	hegintime	hh·mm	00.00	6/6	
prefix string[16] prefix string[16] string[16] cyclesize 200~ 100 6/6 Indicate the prefix of the filename. cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size. reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism. dest cf, cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage. cffolder string[128] NULL 6/6 Folder name. maxsize 100~2000 100 6/6 Unit: Mega bytes. When this condition is reached, recording file is truncated. maxduration 60~3600 60 6/6 Uuit: Second When this condition is reached, recording file is truncated. adaptive_enable cproduct dependent> 0,1 0 6/6 Indicate whether the adaptive recording started before the event trigger point					
prefix string[16] cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> </pre> <pre> &lt;</pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	endtime	hh:mm	24:00	6/6	·
prefix string[16] cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>					
cyclesize 200~ 100 6/6 The maximum size for cycle recording in Kbytes when choosing to limit recording size.  reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, 0~4 Cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> </pre> <pre> <pre> <pre> <pre> <pre> <pre> <pre> </pre> <pre> </pre> <pre> <pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	_				,
reserveamount  0	prefix	string[16]	<blank></blank>	6/6	Indicate the prefix of the filename.
reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 6/6 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	cyclesize	200~	100	6/6	The maximum size for cycle recording in
reserveamount 0~ 100 6/6 The reserved amount in Mbytes when choosing cyclic recording mechanism.  dest cf, cf 0~4 The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>					Kbytes when choosing to limit recording
choosing cyclic recording mechanism.  dest  cf,  0~4  cf  6/6  The destination to store the recorded data.  "cf" means local storage (CF or SD card).  "0" means the index of the network storage.  cffolder  string[128]  NULL  6/6  Folder name.  maxsize  100~2000  100  6/6  Unit: Mega bytes.  Yeroduct dependent>  dependent>  dependent>  file is truncated.  maxduration  60~3600  60  6/6  Uuit: Second  Yeroduct dependent>  dependent>  dependent>  dependent>  file is truncated.  When this condition is reached, recording file is truncated.  When this condition is reached, recording file is truncated.  The destination of the recording file is truncated.  When this condition is reached, recording file is truncated.  The destination of the network storage.  When this condition is reached, recording file is truncated.  The destination of the network storage.  The destination to store the recording is enabled.  The destination to store the recorded data.  "cf" means local storage (CF or SD card).  "O" means the index of the network storage.  When this condition is reached, recording file is truncated.  The destination to store the recording is enabled.  The destination to store the recording started before the event trigger point					size.
choosing cyclic recording mechanism.  dest  cf,  0~4  cf  6/6  The destination to store the recorded data.  "cf" means local storage (CF or SD card).  "0" means the index of the network storage.  cffolder  string[128]  NULL  6/6  Folder name.  maxsize  100~2000  100  6/6  Unit: Mega bytes.  Yeroduct dependent>  dependent>  dependent>  file is truncated.  maxduration  60~3600  60  6/6  Uuit: Second  Yeroduct dependent>  dependent>  dependent>  dependent>  file is truncated.  When this condition is reached, recording file is truncated.  When this condition is reached, recording file is truncated.  The destination of the recording file is truncated.  When this condition is reached, recording file is truncated.  The destination of the network storage.  When this condition is reached, recording file is truncated.  The destination of the network storage.  The destination to store the recording is enabled.  The destination to store the recorded data.  "cf" means local storage (CF or SD card).  "O" means the index of the network storage.  When this condition is reached, recording file is truncated.  The destination to store the recording is enabled.  The destination to store the recording started before the event trigger point					
dest  cf,  0~4  cf  6/6  The destination to store the recorded data.  "cf" means local storage (CF or SD card).  "0" means the index of the network storage.  cffolder  string[128]  NULL  6/6  Folder name.  maxsize  100~2000  100  6/6  Unit: Mega bytes.  Yeroduct dependent>  dependent>  dependent>  file is truncated.  maxduration  40~3600  400  400  600  6/6  Uuit: Second  When this condition is reached, recording file is truncated.  When this condition is reached, recording file is truncated.  Mean this condition is reached, recording file is truncated.  Adaptive_enable  400  400  400  400  400  400  400  4	reserveamount	0~	100	6/6	The reserved amount in Mbytes when
0~4   data.   "cf" means local storage (CF or SD card).   "0" means the index of the network storage.   Cffolder   string[128]   NULL   6/6   Folder name.   maxsize   100~2000   100   6/6   Unit: Mega bytes.   <pre></pre>					choosing cyclic recording mechanism.
"cf" means local storage (CF or SD card). "0" means the index of the network storage.  cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> </pre> <pre> <pre< td=""><td>dest</td><td>cf,</td><td>cf</td><td>6/6</td><td>The destination to store the recorded</td></pre<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	dest	cf,	cf	6/6	The destination to store the recorded
cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> <pre> <pre> <pre> <pre> <pre> <pre></pre></pre></pre></pre></pre></pre></pre>		0~4			data.
cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> <pre> <pre> <pre> <pre> <pre></pre></pre></pre></pre></pre></pre>					"cf" means local storage (CF or SD card).
cffolder string[128] NULL 6/6 Folder name.  maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> <p< td=""><td></td><td></td><td></td><td></td><td>"0" means the index of the network</td></p<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>					"0" means the index of the network
maxsize 100~2000 100 6/6 Unit: Mega bytes. <pre> <pre> <pre> <pre> <pre> <pre></pre></pre></pre></pre></pre></pre>					storage.
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	cffolder	string[128]	NULL	6/6	Folder name.
dependent> dependent> file is truncated.  maxduration 60~3600 60 6/6 Uuit: Second <pre></pre>	maxsize	100~2000	100	6/6	Unit: Mega bytes.
maxduration 60~3600 60 6/6 Uuit: Second When this condition is reached, recording file is truncated.  adaptive_enable	<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	<pre><pre>cproduct</pre></pre>	<pre><pre><pre>oduct</pre></pre></pre>		When this condition is reached, recording
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>		dependent>	dependent>		file is truncated.
dependent> dependent> file is truncated.  adaptive_enable	maxduration	60~3600	60	6/6	Uuit: Second
adaptive_enable 0,1 0 6/6 Indicate whether the adaptive recording is enabled  adaptive_preevent 0~9 1 6/6 Indicate whether the adaptive recording started before the event trigger point	<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>	<pre><pre><pre>oduct</pre></pre></pre>	<pre><pre><pre>oduct</pre></pre></pre>		When this condition is reached, recording
<pre><pre><pre><pre><pre><pre><pre>duct dependent&gt;</pre> <pre> is enabled  Indicate when is the adaptive recording <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>		dependent>	dependent>		file is truncated.
adaptive_preevent 0~9 1 6/6 Indicate when is the adaptive recording started before the event trigger point	adaptive_enable	0,1	0	6/6	Indicate whether the adaptive recording
<pre><pre><pre><pre><pre><pre>started before the event trigger point</pre></pre></pre></pre></pre></pre>	<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				is enabled
	adaptive_preevent	0~9	1	6/6	Indicate when is the adaptive recording
(seconds)	<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				started before the event trigger point
,					(seconds)

adaptive_postevent	0~10	1	6/6	Indicate when is the adaptive recording	
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				stopped after the event trigger point	
				(seconds)	

## **7.31 HTTPS**

Group: **https** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	To enable or disable secure HTTP.
policy	<boolean></boolean>	0	6/6	If the value is 1, it will force HTTP connection redirect to HTTPS connection
method	auto, manual, install	auto	6/6	auto => Create self-signed certificate automatically. manual => Create self-signed certificate manually. install => Create certificate request and install.
status	-3 ~ 1	0	6/6	Specify the https status.  -3 = Certificate not installed  -2 = Invalid public key  -1 = Waiting for certificate  0 = Not installed  1 = Active
countryname	string[2]	TW	6/6	Country name in the certificate information.
stateorprovincename	string[128]	Asia	6/6	State or province name in the certificate information.
localityname	string[128]	Asia	6/6	The locality name in the certificate information.
organizationname	string[64]	Vivotek.Inc	6/6	Organization name in the certificate information.
unit	string[64]	Vivotek.Inc	6/6	Organizational unit name in the certificate information.
commonname	string[64]	www.vivotek.	6/6	Common name in the certificate information.
		<b>i</b>	6/6	

## 7.32 Storage management setting

Currently it's for local storage (SD, CF card)

Group:  $disk_i < 0 \sim (n-1) > n$  is the total number of storage devices. (capability.storage.dbenabled > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
cyclic_enabled	<boolean></boolean>	0	6/6	Enable cyclic storage method.
autocleanup_enabled	<boolean></boolean>	0		Enable automatic clean up method.  Expired and not locked media files will be deleted.
autocleanup_maxage	<positive< td=""><td>7</td><td>6/6</td><td>To specify the expired days for automatic</td></positive<>	7	6/6	To specify the expired days for automatic
1_ 1_ 1	integer>		,	clean up.

## 7.33 VIVOTEK Application Development Platform setting

Group: vadp

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
version	0~.0~.0~.0~.0~	1.1.0.0	6/7	Indicate the VADP version.
resource_total_video	0~	1	6/7	Indicate total video resource number of the system.
resource_total_audio	0~	0	6/7	Indicate total audio resource number of the system.
resource_total_do	0~	0	6/7	Indicate total DO resource number of the system.
resource_total_memory	0~	24576	6/7	Indicate total available memory size for VADP modules.
resource_total_storage	0~	10240	6/7	Indicate total size of the internal storage space for storing VADP modules.
resource_free_video	0~	1	6/7	Indicate free video resource number of the system.
resource_free_audio	0~	0	6/7	Indicate free audio resource number of the system.
resource_free_do	0~	0	6/7	Indicate free DO resource number of the system.
resource_free_memory	0~	24576	6/7	Indicate free memory size for VADP modules.

resource_free_storage	0~	10240	6/7	Indicate current free
				storage size for uploading
				VADP modules.
module_number	0~	0	6/7	Record the total module
				number that already stored
				in the system.
module_order	string[40]	<blank></blank>	6/6	The execution order of the
				enabled modules.
module_save2sd	<boolean></boolean>	0	6/6	Indicate if the module
				should be saved to SD card
				when user want to upload it.
				If the value is false, save
				module to the internal
				storage space and it will
				occupy storage size.

Group:  $vadp_module_i < 0 \sim (n-1) >$ 

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Indicate if the module is
				enabled or not.  If yes, also add the index of this
				module to the module_order.
name	string[40]	<blank></blank>	6/6	Module name
url	string[120]	<black></black>	6/6	Define the URL string after the
				IP address if the module
				provides it own web page.
vender	string[40]	<blank></blank>	6/6	The provider of the module.
vendorurl	string[120]	<black></black>	6/6	URL of the vendor.
version	string[40]	<black></black>	6/6	Version of the module.
license	string[40]	<black></black>	6/6	Indicate the license status of
				the module.
path	string[40]	<black></black>	6/6	Record the storage path of the
				module.
initscr	string[40]	<black></black>	6/6	The script that will handle
				operation commands from the
				system.
status	string[40]	off	6/6	Indicate the running status of
				the module.

# 7.34 Seamless recording setting

Group: **seamlessrecording** (capability.localstorage.seamless > 0)

PARAMETER	VALUE	Default	SECURITY (get/set)	DESCRIPTION
diskmode	seamless, manageable	seamless	1/6	"seamless" indicates enable seamless recording. "manageable" indicates disable seamless recording.
maxconnection	3	3	1/6	Maximum number of connected seamless streaming.
stream	1~3	1	1/6	(Internal used, read only)
output	0~2	2	1/6	(Internal used, read only)
enable	<boolean></boolean>	0	1/6	Indicate whether seamless recording is recording to local storage or not at present.  (Read only)
guid<0~2>_id	string[127]	<blank></blank>	1/6	The connected seamless streaming ID. (Read only)
guid<0~2>_number	0~3	0	1/6	Number of connected seamless streaming with guid<0~2>_id. (Read only)

### 7.35 Genetec info

Group: genetec

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
image_ contrast	<integer></integer>	50	7/7	Only for genetec omnicast
image_ brightness	<integer></integer>	0	7/7	Only for genetec omnicast
motion_ i<0~2>	<integer></integer>	0,0,0,0	7/7	Only for genetec omnicast

### 8. Useful Functions

### Drive the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>]
[&do3=<state>][&do4=<state>]

Where state is 0 or 1; "0" means inactive or normal state, while "1" means active or triggered state.

PARAMETER	VALUE	DESCRIPTION
do <num></num>	0, 1	0 – Inactive, normal state
		1 – Active, triggered state

**Example:** Drive the digital output 1 to triggered state and redirect to an empty page.

http://myserver/cgi-bin/dido/setdo.cgi?do1=1

## Query Status of the Digital Input (capability.ndi > 0)

Note: This request requires Viewer privileges

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all of the digital input statuses will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

\r\n

 $[di0=<state>]\r\n$ 

 $[di1=<state>]\r\n$ 

 $[di2=<state>]\r\n$ 

 $[di3=<state>]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1.

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $\r \$  di1=1 $\r \$ 

## Query Status of the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]

If no parameter is specified, all the digital output statuses will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

\r\n

 $[do0 = < state > ]\r\n$ 

 $[do1 = < state > ]\r\n$ 

 $[do2=<state>]\r\n$ 

 $[do3 = < state > ]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital output 1.

Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $do1=1\r\n$ 

## **Capture Single Snapshot**

Note: This request requires Normal User privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]

[&quality=<value>][&streamid=<value>]

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	The channel number of the video source.
resolution	<available resolution=""></available>	0	The resolution of the image.
quality	1~5	3	The quality of the image.
streamid	0~(m-1)	<pre><pre><pre><pre>dependent&gt;</pre></pre></pre></pre>	The stream number.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: image/jpeg\r\n

[Content-Length: <image size>r]

<binary JPEG image data>

### **Account Management**

**Note:** This request requires Administrator privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<name>[&userpass=<value>][&privilege=<value>]

[&privilege=<value>][...][&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
method	Add	Add an account to the server. When using this method, the
		"username" field is necessary. It will use the default value of other
		fields if not specified.
	Delete	Remove an account from the server. When using this method, the
		"username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this method,
		the "username" field is necessary, and other fields are optional. If not
		specified, it will keep the original settings.
username	<name></name>	The name of the user to add, delete, or edit.
userpass	<value></value>	The password of the new user to add or that of the old user to modify.
		The default value is an empty string.
Privilege	<value></value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
Return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according to</return>
		the current path. If you omit this parameter, it will redirect to an
		empty page.

# **System Logs**

**Note:** This request require Administrator privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the most up-to-date system log.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

\r\n

<system log information>\r\n

## **Upgrade Firmware**

Note: This request requires Administrator privileges.

Method: POST

#### Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

#### Post data:

fimage=<file name>[&return=<return page>]\r\n

\r\n

<multipart encoded form data>

Server will accept the file named <file name> to upgrade the firmware and return with <return page> if indicated.

### **Camera Control (capability.ptzenabled > 0)**

Note: This request requires Viewer privileges.

Method: GET/POST

#### Syntax:

```
http://<servername>/cgi-bin/camctrl/camctrl.cgi?[channel=<value>][&camid=<value>]
[&move=<value>] - Move home, up, down, left, right
[&focus=<value>] - Focus operation
[&iris=<value>] - Iris operation
[&auto=<value>] - Auto pan, patrol
[&zoom=<value>] - Zoom in, out
[&zooming=<value>&zs=<value>] - Zoom without stopping, used for joystick
[&vx=<value>&vy=<value>&vs=<value>] - Shift without stopping, used for joystick
[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] - Click on image
(Move the center of image to the coordination (x,y) based on resolution or videosize.)
[ [&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>][&speedlink=<value>]] - Set speeds
[&return=<return page>]
```

#### Example:

http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0&camid=1&move=right

http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0&camid=1&zoom=tele

 $\underline{http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0\&camid=1\&x=300\&y=200\&resolution=704x480\&videosi$ 

### <u>ze=704x480&strech=1</u>

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
camid	0, <positive integer=""></positive>	Camera ID.
move	home	Move to camera to home position.
	up	Move camera up.
	down	Move camera down.
	left	Move camera left.
	right	Move camera right.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.
speedzoom	-5 ~ 5	Set the zoom speed.
speedfocus	-5 ~ 5	Set the focus speed.
speedapp	-5 ~ 5	Set the auto pan/patrol speed.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop camera.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
	stop	Stop zoom.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed,
		used for joystick control.
zs	0 ~ 8 <sd8362></sd8362>	Set the speed of zooming, "0" means stop.
vx	<integer ,="" 0="" excluding=""></integer>	The slope of movement = vy/vx, used for joystick control.
vy	<integer></integer>	
vs	0 ~ 127	Set the speed of movement, "0" means stop.
х	<integer></integer>	x-coordinate clicked by user.
		It will be the x-coordinate of center after movement.
у	<integer></integer>	y-coordinate clicked by user.
		It will be the y-coordinate of center after movement.
videosize	<window size=""></window>	The size of plug-in (ActiveX) window in web page
resolution	<window size=""></window>	The resolution of streaming.
<u> </u>		

stretch	<boolean></boolean>	0 indicates that it uses <b>resolution</b> (streaming size) as the range of
		the coordinate system.
		1 indicates that it uses <b>videosize</b> (plug-in size) as the range of the
		coordinate system.
focus	auto	Auto focus.
	far	Focus on further distance.
	near	Focus on closer distance.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according to</return>
		the current path. If you omit this parameter, it will redirect to an
		empty page.

## **ePTZ** Camera Control (capability.eptz > 0)

Note: This request requires camctrl privileges.

**Method:** GET/POST

### Syntax:

http://<servername>/cgi-bin/camctrl/eCamCtrl.cgi?channel=<value>&stream=<value>

[&move=<value>] - Move home, up, down, left, right

[&auto=<value>] - Auto pan, patrol

[&zoom=<value>] - Zoom in, out

[&zooming=<value>&zs=<value>] - Zoom without stopping, used for joystick

[&vx=<value>&vy=<value>&vs=<value>] - Shift without stopping, used for joystick

[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] - Click on image

(Move the center of image to the coordination (x,y) based on resolution or videosize.)

[ [&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>] ] - Set speeds

[&return=<return page>]

#### Example:

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&move=right

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&vx=2&vy=2&vz=2

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&x=100&y=100&

videosize=640x400&resolution=640x400&stretch=0

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
stream	<0~(m-1)>	Stream.
move	home	Move to home ROI.

	up	Move up.
	down	Move down.
	left	Move left.
	right	Move right.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop auto pan/patrol.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed,
		used for joystick control.
ZS	0 ~ 6	Set the speed of zooming, "0" means stop.
vx	<integer></integer>	The direction of movement, used for joystick control.
vy	<integer></integer>	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
х	<integer></integer>	x-coordinate clicked by user.
		It will be the x-coordinate of center after movement.
У	<integer></integer>	y-coordinate clicked by user.
		It will be the y-coordinate of center after movement.
videosize	<window size=""></window>	The size of plug-in (ActiveX) window in web page
resolution	<window size=""></window>	The resolution of streaming.
stretch	<boolean></boolean>	0 indicates that it uses <b>resolution</b> (streaming size) as the range of
		the coordinate system.
		1 indicates that it uses <b>videosize</b> (plug-in size) as the range of the
		coordinate system.
speedpan	-5 ~ <b>5</b>	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.
speedzoom	-5 ~ 5	Set the zoom speed.
speedapp	1 ~ 5	Set the auto pan/patrol speed.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according to</return>
		the current path.

## ePTZ Recall (capability.eptz > 0)

Note: This request requires camctrl privileges.

Method: GET/POST

### Syntax:

http://<*servername*>/cgi-bin/camctrl/eRecall.cgi?channel=<value>&stream=<value>&recall=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
recall	Text string less than 40	One of the present positions to recall.
	characters	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The < <i>return page</i> > can be a full URL path or relative path according to
		the current path.

## **ePTZ Preset Locations (capability.eptz > 0)**

Note: This request requires Operator privileges.

Method: GET/POST

### Syntax:

http://<*servername*>/cgi-bin/operator/ePreset.cgi?channel=<value>&stream=<value>
[&addpos=<value>][&delpos=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
addpos	<text less="" string="" than<br="">40 characters&gt;</text>	Add one preset location to the preset list.
delpos	<text less="" string="" than<br="">40 characters&gt;</text>	Delete preset location from the preset list.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.  The < return page > can be a full URL path or relative path according to the current path.

## **IP Filtering**

Note: This request requires Administrator access privileges.

**Method:** GET/POST

Syntax: cproduct dependent>

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&ret

urn=<return page>]

http://<servername>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according</return>
		to the current path. If you omit this parameter, it will redirect to an
		empty page.

### **IP Filtering for ONVIF**

Syntax: cproduct dependent>

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://*<servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=*<ipaddress*>[&index=*<*value>][&ret

urn=<return page>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type

method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according</return>
		to the current path. If you omit this parameter, it will redirect to an
		empty page.

### **Get SDP of Streams**

Note: This request requires Viewer access privileges.

Method: GET/POST

Syntax:

http://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

"network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the

"subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET.

When using scalable multicast, Get SDP file which contains the multicast information via HTTP.

### **Open the Network Stream**

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<0~m-1>\_accessname>

For RTSP (MP4), the user needs to input the URL below into an RTSP compatible player.

rtsp://<*servername*>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

### Senddata (capability.nuart > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/viewer/senddata.cgi?

[com=<value>][&data=<value>][&flush=<value>] [&wait=<value>] [&read=<value>]

PARAMETER VALUE DESCRIPTION

com	1 ~ <max. com="" port<="" th=""><th>The target COM/RS485 port number.</th></max.>	The target COM/RS485 port number.
	number>	
data	<hex decimal<="" td=""><td>The <hex data="" decimal=""> is a series of digits from 0 <math>\sim</math> 9, A <math>\sim</math> F. Each</hex></td></hex>	The <hex data="" decimal=""> is a series of digits from 0 <math>\sim</math> 9, A <math>\sim</math> F. Each</hex>
	data>[, <hex decimal<="" td=""><td>comma separates the commands by 200 milliseconds.</td></hex>	comma separates the commands by 200 milliseconds.
	data>]	
flush	yes,no	yes: Receive data buffer of the COM port will be cleared before read.
		no: Do not clear the receive data buffer.
wait	1 ~ 65535	Wait time in milliseconds before read data.
read	1 ~ 128	The data length in bytes to read. The read data will be in the return
		page.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <system information length>\r\n

 $r\n$ 

<hex decimal data>\r\n

Where hexadecimal data is digits from 0  $\sim$  9, A  $\sim$  F.

## **Storage managements (capability.storage.dbenabled > 0)**

**Note:** This request requires administrator privileges.

Method: GET and POST

### Syntax:

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=<cmd\_type>[&<parameter>=<value>...]

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string></string>	Required.
		Command to be executed, including search, insert, delete, update,
		and <i>queryStatus</i> .

### Command: search

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Optional.
		The integer primary key column will automatically be assigned a
		unique integer.

triggerType	<text></text>	Optional.
		Indicate the event trigger type.
		Please embrace your input value with single quotes.
		Ex. mediaType='motion'
		Support trigger types are product dependent.
mediaType	<text></text>	Optional.
		Indicate the file media type.
		Please embrace your input value with single quotes.
		Ex. mediaType='videoclip'
		Support trigger types are product dependent.
destPath	<text></text>	Optional.
		Indicate the file location in camera.
		Please embrace your input value with single quotes.
		Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text></text>	Optional.
		Indicate the media file resolution.
		Please embrace your input value with single quotes.
		Ex. resolution='800x600'
isLocked	<boolean></boolean>	Optional.
		Indicate if the file is locked or not.
		0: file is not locked.
		1: file is locked.
		A locked file would not be removed from UI or cyclic storage.
triggerTime	<text></text>	Optional.
		Indicate the event trigger time. (not the file created time)
		Format is "YYYY-MM-DD HH:MM:SS"
		Please embrace your input value with single quotes.
		Ex. triggerTime='2008-01-01 00:00:00'
		If you want to search for a time period, please apply "TO"
		operation.
		Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01
		23:59:59' is to search for records from the start of Jan 1st 2008 to
		the end of Jan 1 <sup>st</sup> 2008.
limit	<positive integer=""></positive>	Optional.
		Limit the maximum number of returned search records.
offset	<positive integer=""></positive>	Optional.
		Specifies how many rows to skip at the beginning of the matched
		records.
		Note that the offset keyword is used after limit keyword.
	1	•

To increase the flexibility of search command, you may use " $\mathsf{OR}$ " connectors for logical " $\mathsf{OR}$ " search operations.

Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

### Command: delete

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Required.
		Identify the designated record.
		Ex. label=1

Ex. Delete records whose key numbers are 1, 4, and 8.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=delete&label=1&label=4&label=8

#### Command: update

PARAMETER	VALUE	DESCRIPTION	
label	<integer key="" primary=""></integer>	Required.	
		Identify the designated record.	
		Ex. label=1	
isLocked	<boolean></boolean>	Required.	
		Indicate if the file is locked or not.	

Ex. Update records whose key numbers are 1 and 5 to be locked status.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=1&label=1&label=5

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=0&label=2&label=3

#### Command: queryStatus

PARAMETER	VALUE	DESCRIPTION	
retType	xml or javascript	Optional.	
		Ex. retype=javascript	
		The default return message is in XML format.	

Ex. Query local storage status and call for javascript format return message.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=queryStatus&retType=javascript

# Virtual input (capability.nvi > 0)

Note: Change virtual input (manual trigger) status.

Method: GET

### Syntax:

http://<servername>/cgi-bin/admin/setvi.cgi?vi0=<value>[&vi1=<value>][&vi2=<value>]
[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
vi <num></num>	state[(duration)nstate]	Ex: vi0=1
		Setting virtual input 0 to trigger state
	Where "state" is 0, 1. "0"	
	means inactive or normal	Ex: vi0=0(200)1
	state while "1" means	Setting virtual input 0 to normal state, waiting 200
	active or triggered state.	milliseconds, setting it to trigger state.
	Where "nstate" is next	Note that when the virtual input is waiting for next state, it
	state after duration.	cannot accept new requests.
return	<return page=""></return>	Redirect to the page < return page > after the request is
		completely assigned. The <return page=""> can be a full URL</return>
		path or relative path according the current path. If you omit
		this parameter, it will redirect to an empty page.

Return Code	Description		
200	The request is successfully executed.		
400	The request cannot be assigned, ex. incorrect parameters.		
	Examples:		
	setvi.cgi?vi0=0(10000)1(15000)0(20000)1		
	No multiple duration.		
	setvi.cgi?vi3=0		
	VI index is out of range.		
	setvi.cgi?vi=1		
	No VI index is specified.		
503	The resource is unavailable, ex. Virtual input is waiting for next state.		
	Examples:		
	setvi.cgi?vi0=0(15000)1		
	setvi.cgi?vi0=1		

Request 2 will not be accepted during the execution time(15 seconds).

## Open Timeshift Stream (capability.timeshift > 0,

### timeshift\_enable=1, timeshift\_c<n>\_s<m>\_allow=1)

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]

For RTSP (MP4 and H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/<network\_rtsp\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]

For details on timeshift stream, please refer to the "TimeshiftCaching" documents.

PARAMETER	VALUE	DEFAULT	DESCRIPTION	
maxsft	<positive< td=""><td>0</td><td colspan="2">Request cached stream at most how many seconds ago.</td></positive<>	0	Request cached stream at most how many seconds ago.	
	integer>			
tsmode	normal,	normal	Streaming mode:	
	adaptive		normal => Full FPS all the time.	
			adaptive => Default send only I-frame for MP4 and H.264, and	
			send 1 FPS for MJPEG. If DI or motion window are triggered, the	
			streaming is changed to send full FPS for 10 seconds.	
			(*Note: this parameter also works on non-timeshift streams.)	
reftime	mm:ss	The time	Reference time for maxsft and minsft.	
		camera receives	(This provides more precise time control to eliminate the	
		the request.	inaccuracy due to network latency.)	
			Ex: Request the streaming from 12:20	
			rtsp://10.0.0.1/live.sdp?maxsft=10&reftime=12:30	
forcechk	N/A	N/A	Check if the requested stream enables timeshift, feature and	
			if minsft is achievable.	
			If false, return "415 Unsupported Media Type".	
minsft	<positive< td=""><td>0</td><td>How many seconds of cached stream client can accept at least.</td></positive<>	0	How many seconds of cached stream client can accept at least.	
	integer>		(Used by forcechk)	

<sup>&</sup>quot;n" is the channel index.

<sup>&</sup>quot;m" is the timeshift stream index.

Return Code	Description
400 Bad Request	Request is rejected because some parameter values are illegal.
415 Unsupported Media Type	Returned, if forcechk appears, when minsft is not achievable or the
	timeshift feature of the target stream is not enabled.

## **Open Anystream (capability.nanystream > 0)**

Note: This request requires Viewer access privileges.

### Syntax:

For HTTP push server (MJPEG):

http://<servername>/videoany.mjpg?codectype=mjpeg[&resolution=<value>&mjpeg\_quant=<value>&mjpeg\_qvalue><mjpeg\_maxframe=<value>]

For RTSP (H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/liveany.sdp?codectype=h264[&resolution=<value>&h264\_intraperiod=<value>& h264\_ratecontrolmode=<value>& h264\_quant=<value>& h264\_qvalue=<value>& h264\_bitrate=<value>& h264\_maxframe=<value>]

cproduct dependent>

PARAMETER	VALUE	DEFAULT	DESCRIPTION
codectype	mjpeg, h264	N/A	Set codec type for Anystream.
solution	capability_videoin_resolution	<pre><pre><pre><pre>dependent&gt;</pre></pre></pre></pre>	Video resolution in pixels.
mjpeg_quant	99, 1~5	3	Quality of JPEG video.
			0,99 is the customized manual input
			setting.
			1 = worst quality, 5 = best quality.
mjpeg_qvalue	2~97	50	Manual video quality level input.
			(This must be present if mjpeg_quant is
			equal to 0, 99)
mjpeg_maxframe	1~25 (5M mode)	30	Set maximum frame rate in fps (for JPEG).
	1~30 (2M mode)		
h264_intraperiod	250, 500, 1000, 2000, 3000,	1000	Intra frame period in milliseconds.
	4000		

h264_ratecontrolmode	cbr, vbr	vbr	cbr: constant bitrate
			vbr: fix quality
h264_quant	99, 1~5	3	Quality of video when choosing vbr in
			"h264_ratecontrolmode".
			0,99 is the customized manual input
			setting.
			1 = worst quality, 5 = best quality.
h264 malus	0. 51	20	Managed a idea and the level in such
h264_qvalue	0~51	30	Manual video quality level input.
			(This must be present if h264_quant is
			equal to 0, 99)
h264_bitrate	20~4000000	8000000	Set bit rate in bps when choosing cbr in
			"h264_ratecontrolmode".
h264_maxframe	1~25 (5M mode)	25	Set maximum frame rate in fps (for H264).
	1~30 (2M mode)	30	

### **Remote Focus**

**Note:** This request requires Administrator privileges.

Method: GET/POST

### Syntax:

http://<*servername*>/cgi-bin/admin/remotefocus.cgi?function=<value>[&direction=<value>] [&position=<value>][&steps=<value>][&iris]

PARAMETER	VALUE	DESCRIPTION
function	zoom,	Function type
	focus,	zoom – Move zoom motor
	auto,	focus – Move focus motor
	scan,	auto – Perform auto focus
	stop,	scan – Perform focus scan
	positioning	stop – Stop current operation
	getstatus	positioning – Position the motors
		getstatus – Information of motors, return value as below:
		remote_focus_focus_motor_max: Maximum steps of focus motor
		remote_focus_zoom_motor_max: Maximum steps of zoom motor
		remote_focus_focus_motor_start: Start point of effective focal
		length
		remote_focus_focus_motor_end: End point of effective focal
		length
		remote_focus_focus_motor: Current position of focus motor
		remote_focus_zoom_motor: Current position of zoom motor
		remote_focus_focus_enable: Current function of focus motor
		remote_focus_zoom_enable: Current function of zoom motor
		remote_focus_value_mode: Source of focus value. 0: ISP, 1: Edge.
direction	direct,	Motor's moving direction.
	forward,	It works only if function=zoom   focus.
	backward	
position	0 ~ <motor_max></motor_max>	Motor's position.
		It works only if function=zoom   focus and direction=direct.
		<motor_max> is refer to remote_focus_focus_motor_max or</motor_max>
		remote_focus_zoom_motor_max which replied from
		"function=getstatus"

steps	1 ~ <motor_max></motor_max>	Motor's moving steps.	
		It works only if function=zoom   focus and direction=forward	
		backward.	
		<motor_max> is refer to remote_focus_focus_motor_max or</motor_max>	
		remote_focus_zoom_motor_max which replied from	
		"function=getstatus"	
iris	N/A	Open iris or not.	
		It works only if function=auto   scan.	

## **Export Files**

**Note:** This request requires Administrator privileges.

Method: GET

Syntax:

For daylight saving time configuration file:

http://<servername>/cgi-bin/admin/exportDst.cgi

### For language file:

http://<servername>/cgi-bin/admin/export\_language.cgi?currentlanguage=<value>

PARAMETER	VALUE	DESCRIPTION	
currentlanguage	0~20	Available language lists.	
		Please refer to:	
		system_info_language_i0 ~ system_info_language_i19.	

### For setting backup file:

http://<servername>/cgi-bin/admin/export\_backup.cgi?backup

## **Upload Files**

**Note:** This request requires Administrator privileges.

Method: POST

Syntax:

For daylight saving time configuration file:

http://<servername>/cgi-bin/admin/upload\_dst.cgi

#### Post data:

filename =<file name>\r\n

\r\n

<multipart encoded form data>

### For language file:

http://<servername>/cgi-bin/admin/upload\_lan.cgi

#### Post data:

filename =<file name>\r\n

 $r\n$ 

<multipart encoded form data>

### For setting backup file:

http://<servername>/cgi-bin/admin/upload\_backup.cgi

#### Post data:

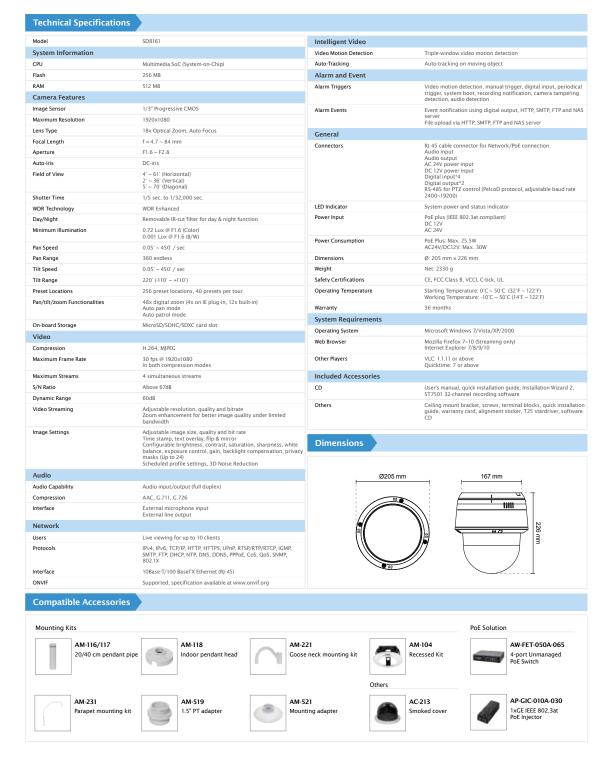
filename =<file name>\r\n

\r\n

<multipart encoded form data>

Server will accept the file named <file name> to upload this one to camera.

### **Technical Specifications**



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TELEFONAKIEBOLAGET ERICSSON AB: US PAT. 6192335; 6275798; 6029125; 6424938; 6058359. NOKIA CORPORATION: US PAT. 5946651; 6199035. VOICEAGE CORPORATION: AT PAT. 0516621; BE PAT. 0516621; CA PAT. 2010830; CH PAT. 0516621; DE PAT. 0516621; DK PAT. 0516621; ES PAT. 0516621; FR PAT. 0516621; GB PAT. 0516621; IT PAT. 0516621; LI PAT. 0516621; LU PAT. 0516621; NL PAT. 0516621; SE PAT 0516621; US PAT 5444816; AT PAT. 819303/AT E 198805T1; AU PAT. 697256; BE PAT. 819303; BR PAT. 9604838-7; CA PAT. 2216315; CH PAT. 819303; CN PAT. ZL96193827.7; DE PAT. 819303/DE69611607T2; DK PAT. 819303; ES PAT. 819303; EP PAT. 819303; FR PAT. 819303; GB PAT. 819303; IT PAT. 819303; JP PAT. APP. 8-529817; NL PAT. 819303; SE PAT. 819303; US PAT. 5664053. THE LIST MAY BE UPDATED FROM TIME TO TIME BY LICENSORS AND A CURRENT VERSION OF WHICH IS AVAILABLE ON LICENSOR'S WEBSITE AT HTTP://WWW.VOICEAGE.COM.

### **Electromagnetic Compatibility (EMC)**

### **FCC Statement**

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the installation manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

### **CE Mark Warning**

This is a Class A product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

### **VCCI Warning**

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